

# YAKEEN NEET 2.0

**2026**

**Motion in a Plane**

**Physics**

**Lecture – 12**

**By– Manish Raj (MR Sir)**





# Topics to be covered

1

#

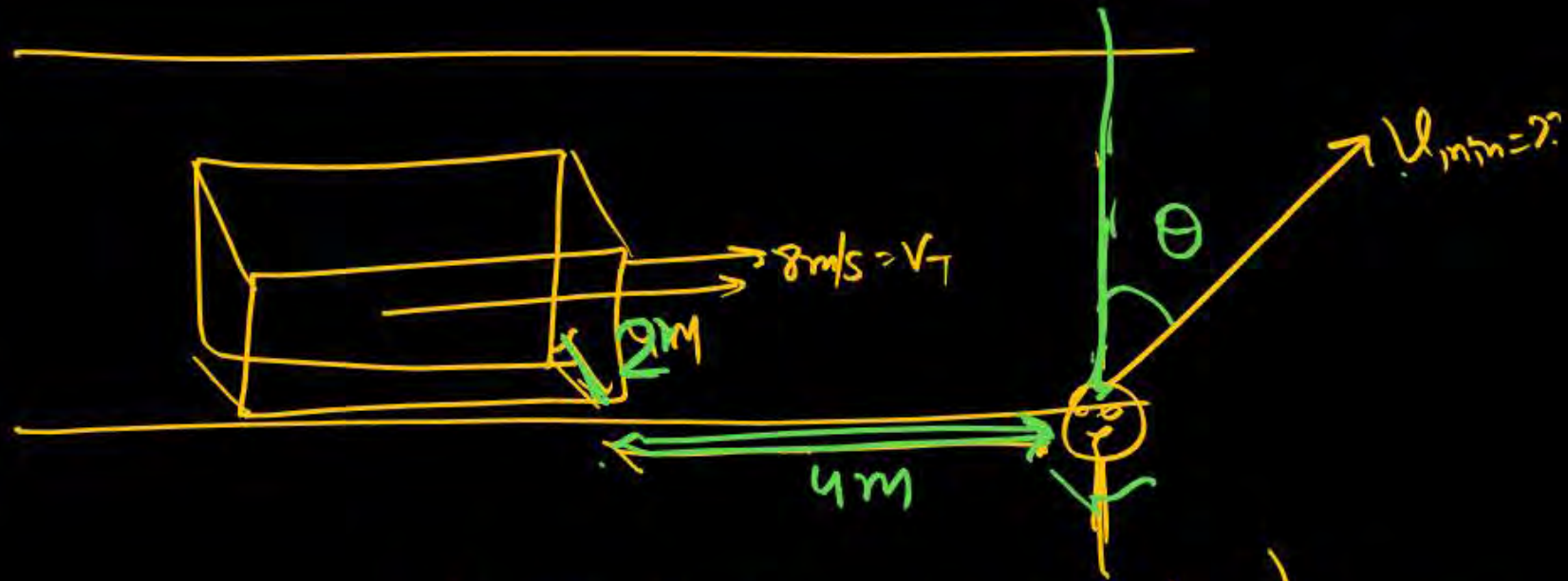
Kinematics of circular motion ✓

2

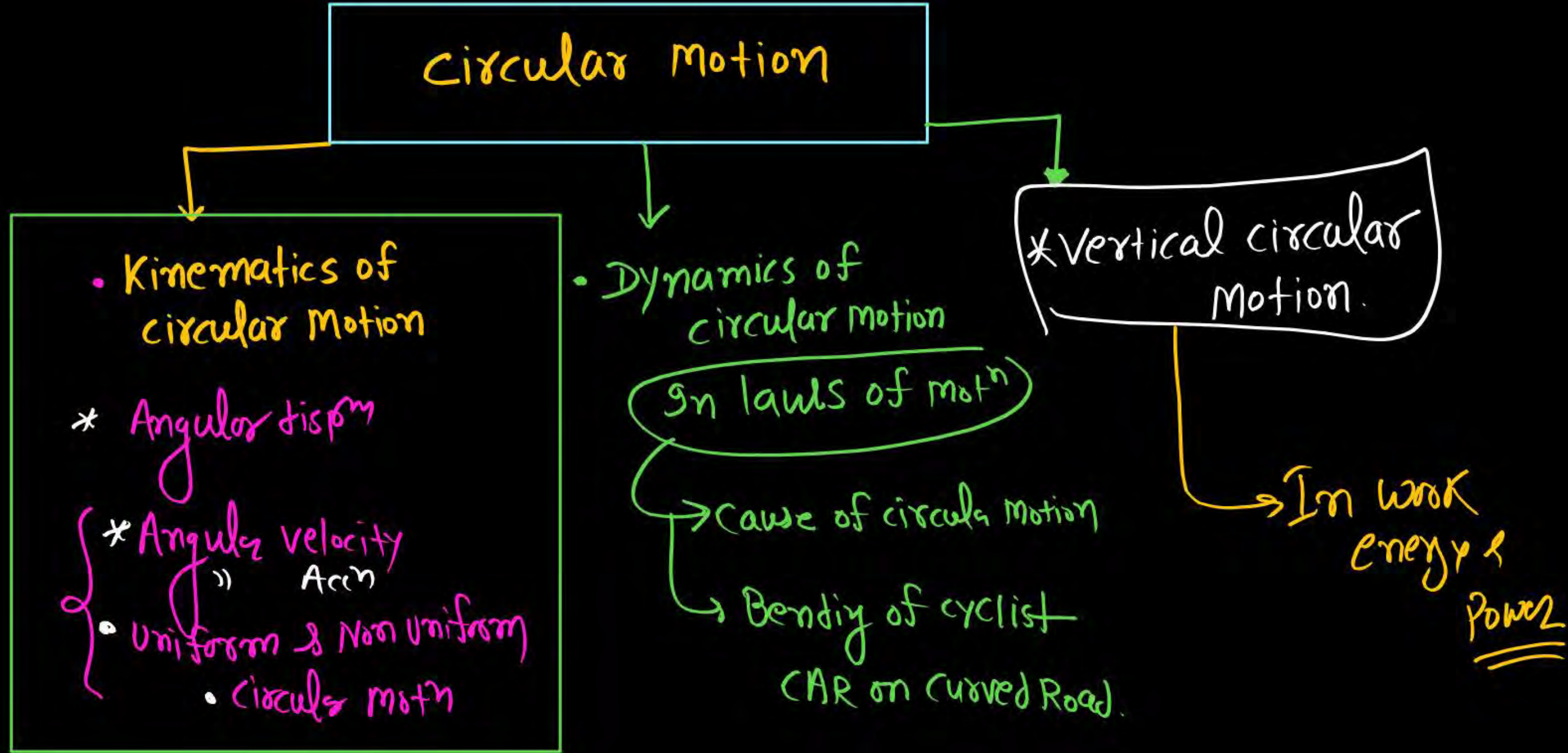
3

4





last lecture ka (14/w) →  
last lecture ke slide पर देखो ||





Circular motion  $\rightarrow$  when point object moving on circular path of constant radius is called circular motion.



\* All observation taken from centre of circular path.

# Angular Displacement  $\theta$  = Angle Rotated by Position vector.

Rotation is A.C.W, then  $\theta \rightarrow \odot$  outward to plane

Rot<sup>n</sup> is clock-wise then  $\theta \rightarrow \otimes$  inward to plane

(Axial vector)



$\otimes$

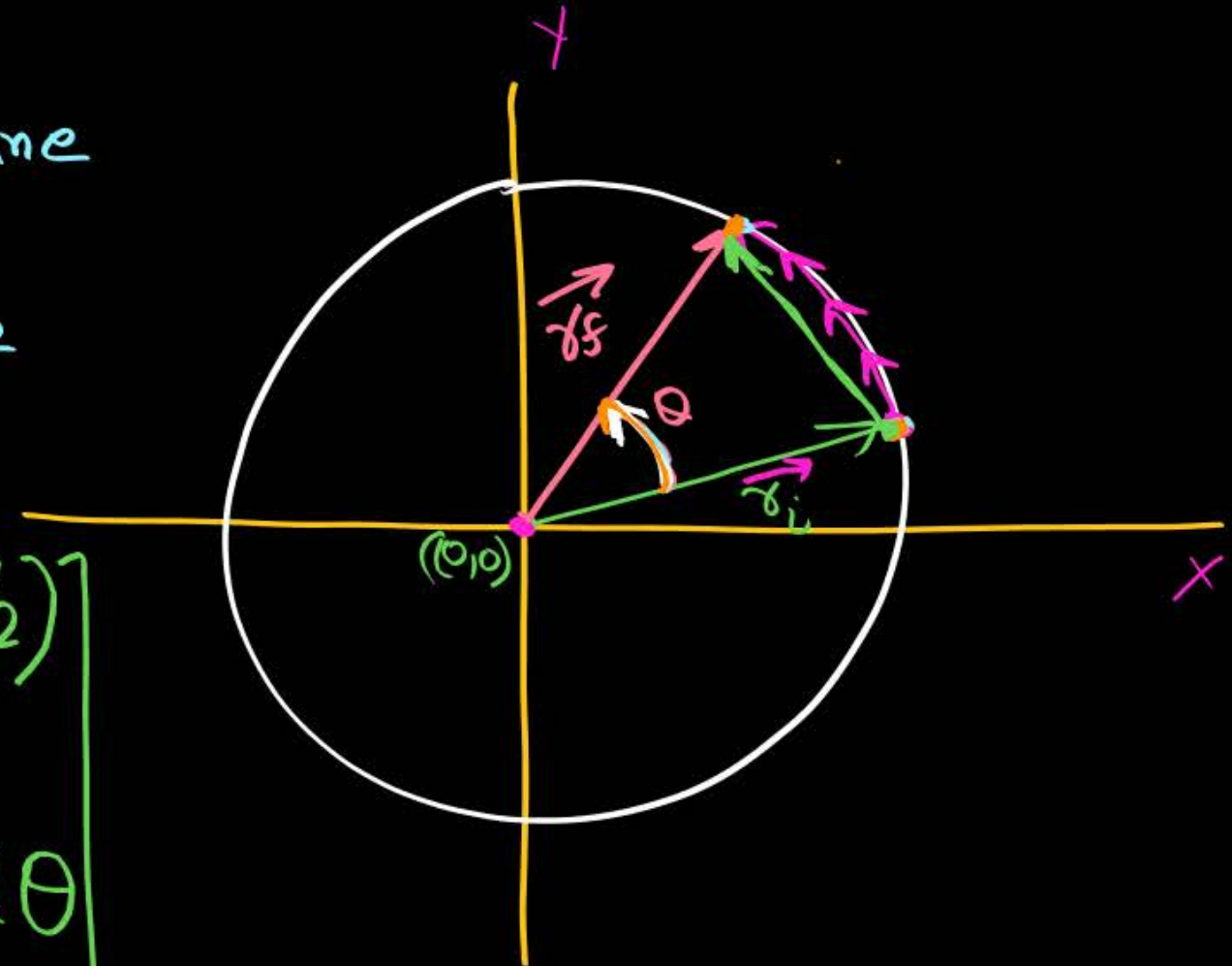
Inward.



$\odot$

outward

$$\left[ \begin{array}{l} \odot \text{ Displacement in } \theta \text{ Angle} = 2R \sin(\theta/2) \\ \bullet \text{ Distance (total path length)} = \text{Arc} = R\theta \end{array} \right]$$



(Q) Find Angular disp<sup>m</sup> in one - comp<sup>t</sup> rotation on circular path.

→ Angle Rotated by Pos<sup>n</sup> vector in one Rot<sup>n</sup>.

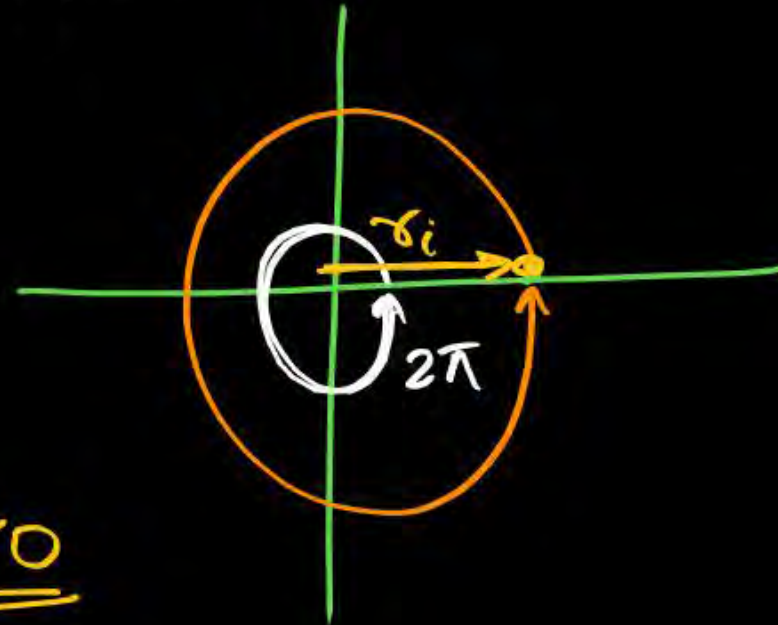
~~(a)  $2\pi R$~~

✓ (b)  $2\pi \text{ rad}$

~~(c) 0~~

~~(d) zero~~

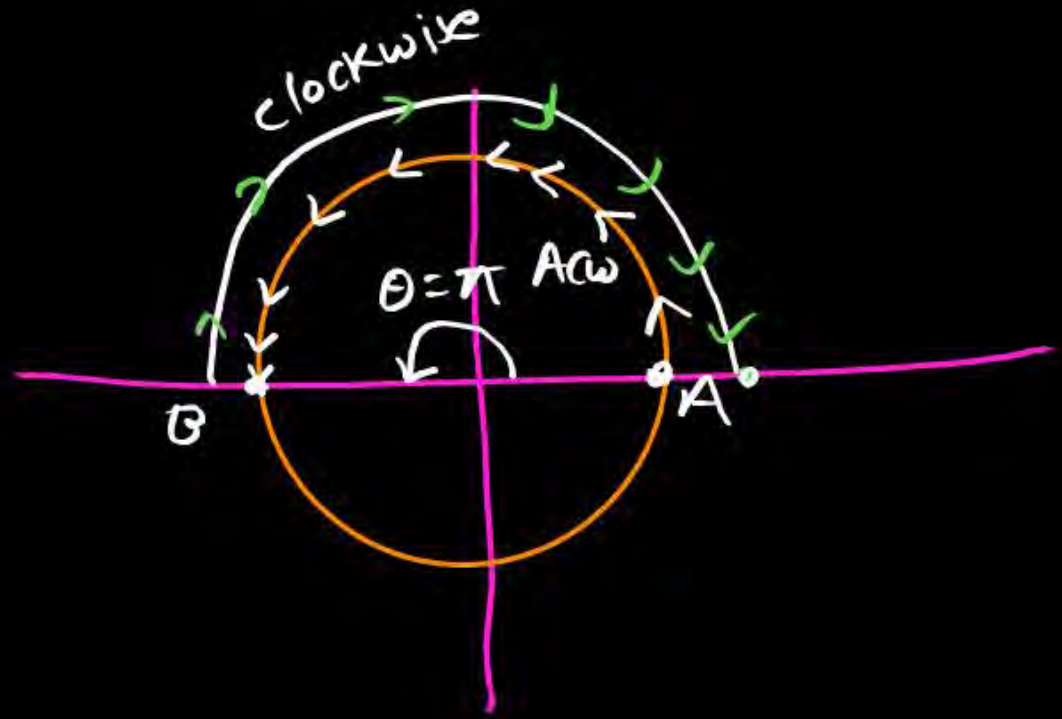
(\*) In same case displacement in one Rot<sup>n</sup> is zero



MR\* Box

Circular motion me jabtak Angular motion nahi ho Angular Parameter nahi discuss karenge





Angular distance =  $\pi + \pi = 2\pi$   
 (dir<sup>n</sup> Consider Nahi Karana.)  
 → Scalars

# total Angular disp<sup>m</sup> from A to A =  $Q_{AB} + Q_{BA}$   
 $= \pi \odot + \pi \otimes$   
 $= \text{Zero}$

disp<sup>m</sup> from A to A = 0

MR\* Box

fixed plane ke circular  
motion me  $[\theta, \omega, \alpha]$

Axial vector

Ka do hi direction possible  
hai outwar (A-C-W)

& Inward (Clock-wise) rotation



(Q) find Angular displacement in  $n$ -Rotation.

Ans

$$Q_{\text{Total}} = n(2\pi) \text{ rad}$$

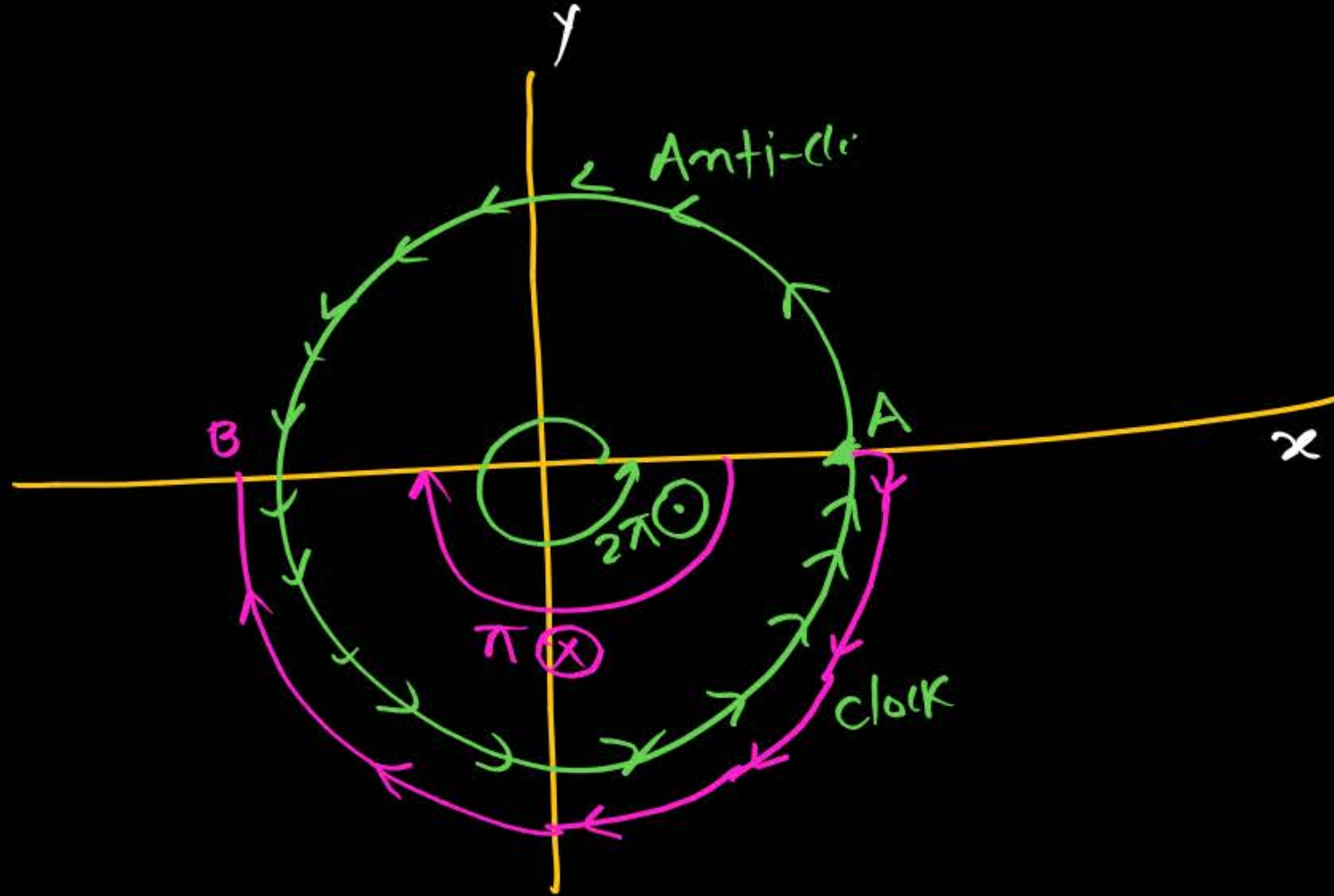
(Q) find Angular displacement in  $2\pi$  rotation ??

$$n = 2\pi \text{ (no. of rotation)}$$

Soln

$$Q = n(2\pi) \text{ rad}$$

$$Q_{\text{Total}} = 2\pi(2\pi) = 4\pi^2 \text{ rad}$$

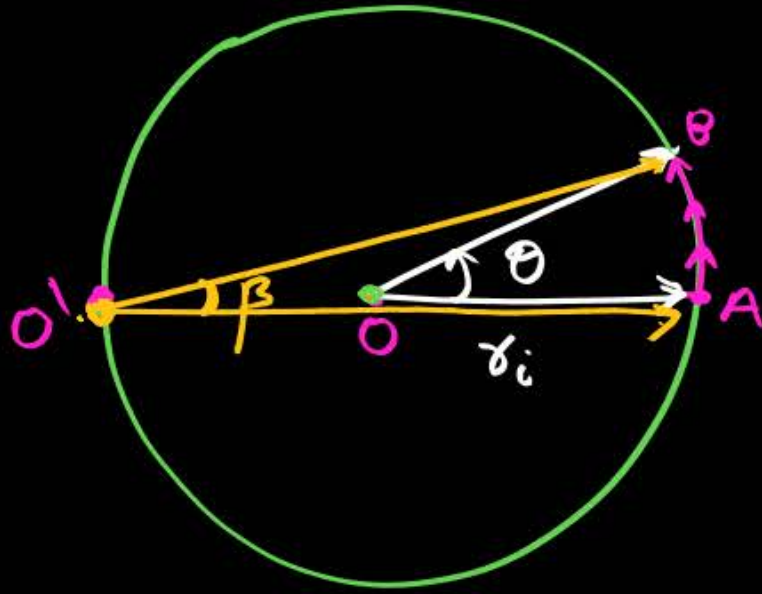


$$\text{Angular displacement} = 2\pi \odot - \pi \otimes = \pi \text{ rad } \odot$$

$$\text{Angular dist}^n = 2\pi + \pi = 3\pi \text{ rad}$$

(dist<sup>n</sup> Not Considered)





$$\text{Arc} = R\theta$$

Same

$$\text{Angular disp}^m \text{ w.r.t } O' = \theta$$

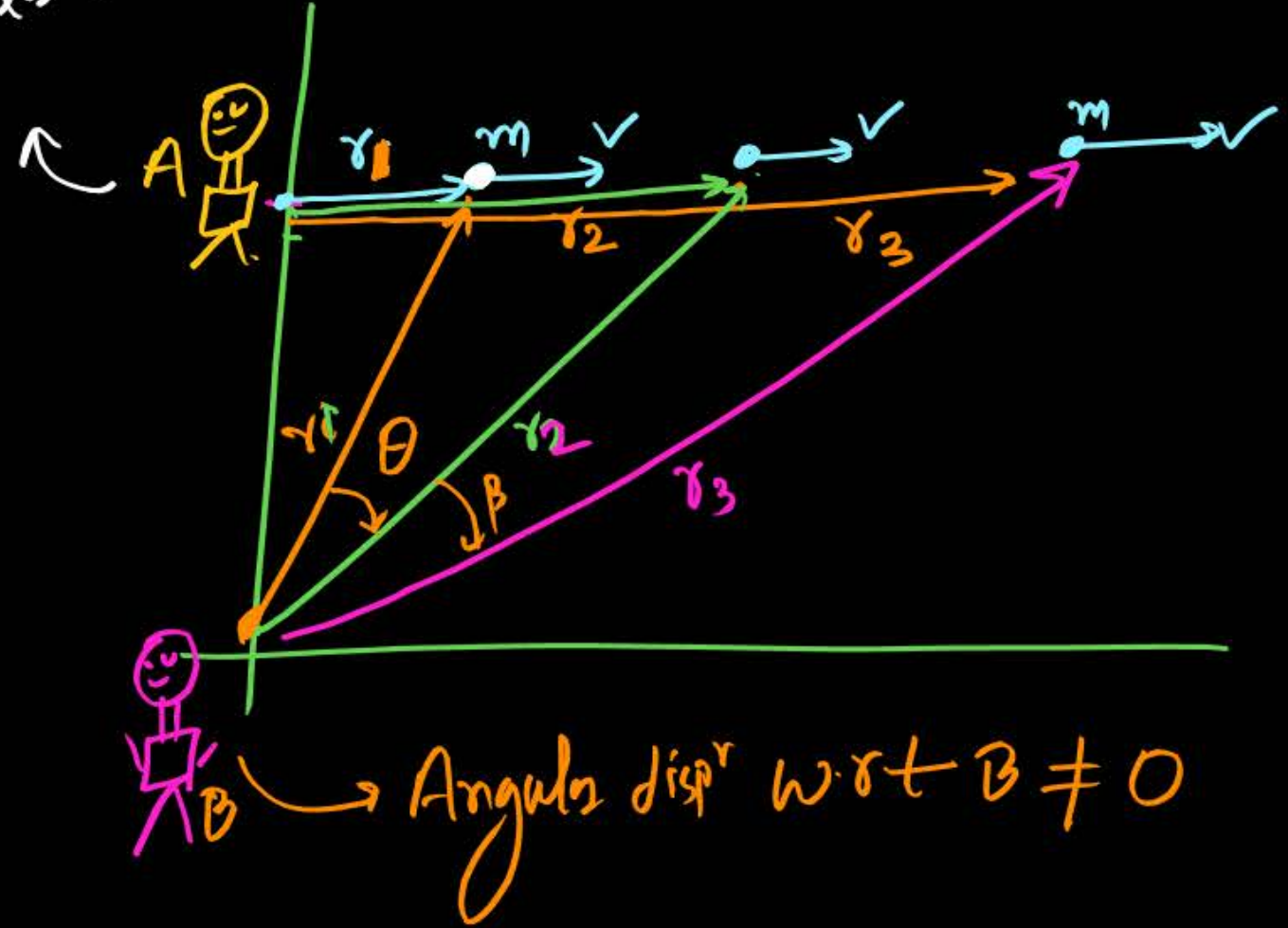
( $\theta$ ) Angular disp<sup>m</sup> depends on frame of reference.

$$\beta < \theta$$

Angular disp<sup>m</sup> from O

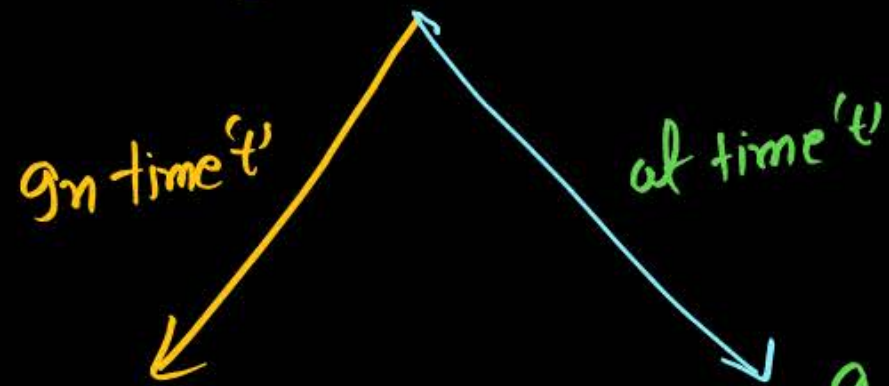
(disp<sup>m</sup> from O')

$$\text{Angular disp}^m \text{ w.r.t } A = 0$$



$$\text{Angular disp}^r \text{ w.r.t } B \neq 0$$

Angular velocity.  $\rightarrow$  How fast Angle is changing. (In which direction)



$$\vec{\omega}_{Avg} = \frac{\text{Total Angle}}{\text{total time}}$$

$$= \frac{\vec{\theta}_f - \vec{\theta}_i}{\Delta t}$$

$$\langle \omega_{Avg} \rangle = \frac{\int \omega dt}{\int dt}$$

Instantaneous Angular velocity = The Rate of change in Angular displ.

$$\vec{\omega} = \frac{d\theta}{dt}$$

vector

dir<sup>n</sup> (Acw)  $\rightarrow \omega \odot$

(Cw)  $\rightarrow \omega \otimes$

unit  $\rightarrow$  rad/sec.

slope of  $\theta/t$  graph is  $\vec{\omega}$ .



for  $\omega = \text{const}^n$

Rate of change in Angle is constant.

$$\vec{\omega}_{\text{Avg}} = \vec{\omega}_{\text{inst}} = \frac{d\theta}{dt} = \frac{\theta_{\text{total}}}{T}$$



$T$  = time taken to complete one rotation.

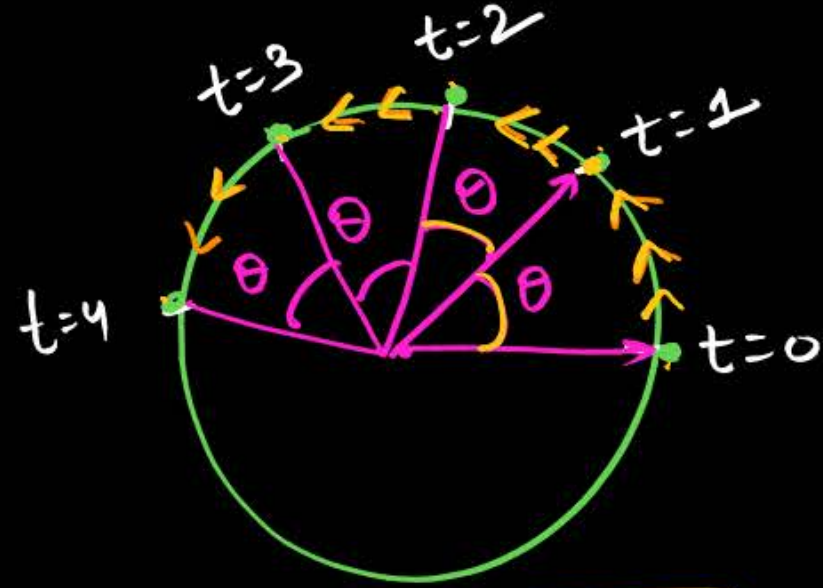
④  $\omega = \frac{2\pi}{T} = 2\pi f$  frequency of  $\text{rot}^n$  (Hz)  
 → revolution per-sec (rps)

→ rad/sec

→ Angular velocity (Angular frequency)  
 → unit (rad/sec)

$$f = \frac{1}{T}^*$$

$\omega = \cos t^n$  → equal angle in equal time (In same sense of Rot<sup>n</sup>)



$$\omega = \frac{\theta}{T}$$

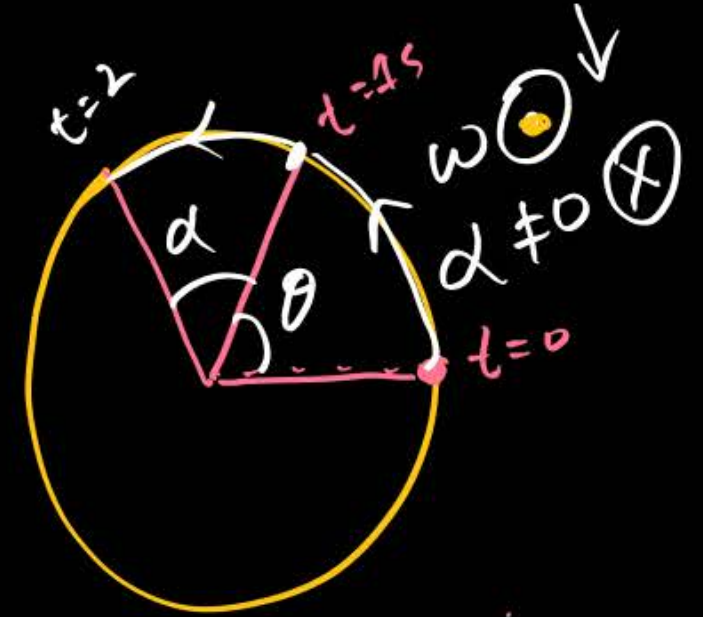
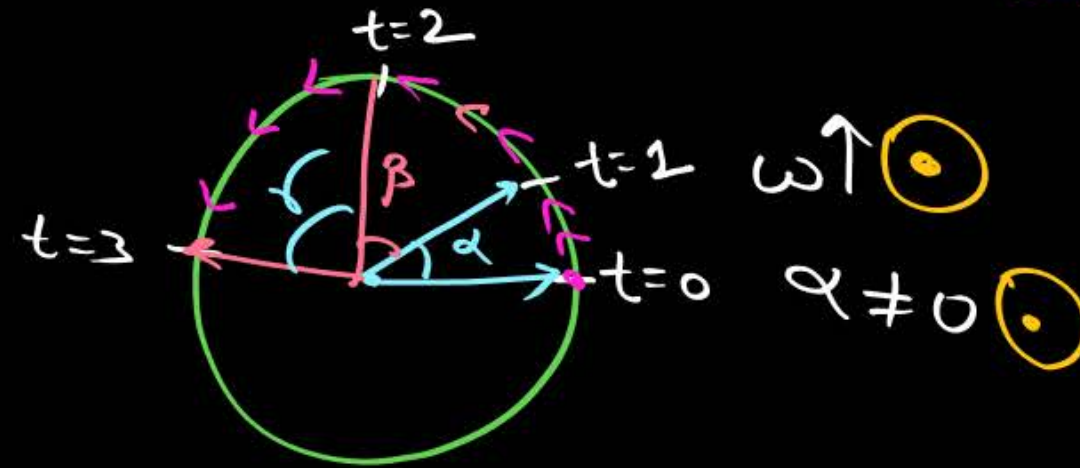
→ Same

Rate of change in  $\omega = 0$

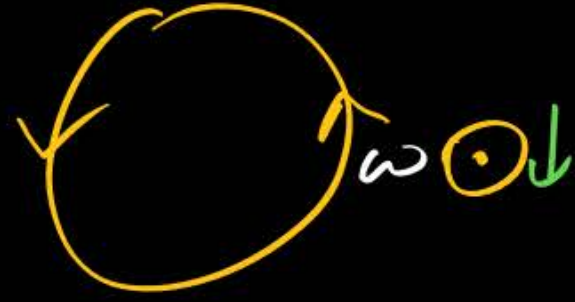
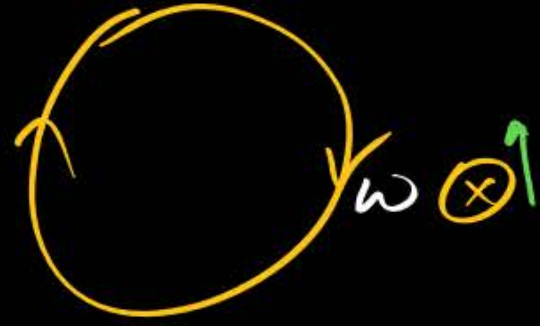
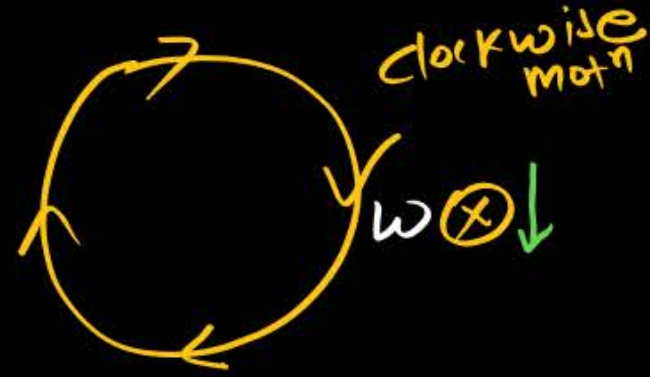
⊕ Angular acc<sup>n</sup> = The rate of change in Angular velocity is called Angular acc<sup>n</sup>

$$\vec{\alpha} = \frac{d\vec{\omega}}{dt} \quad (\omega = \cos t^n, \alpha = 0)$$

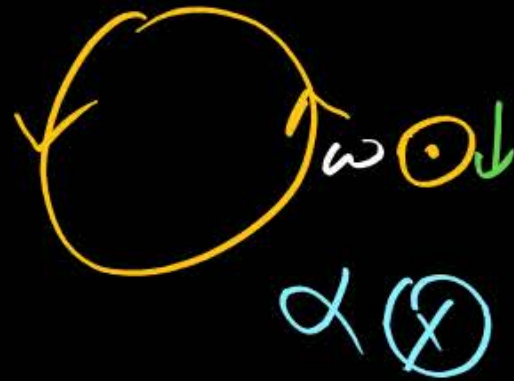
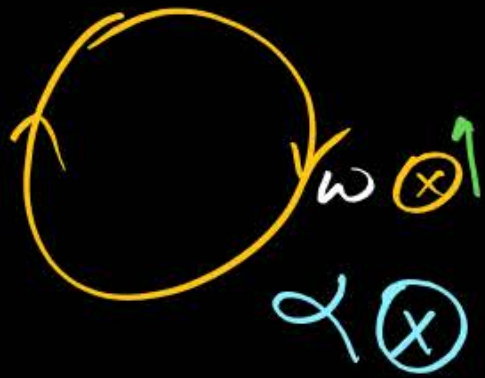
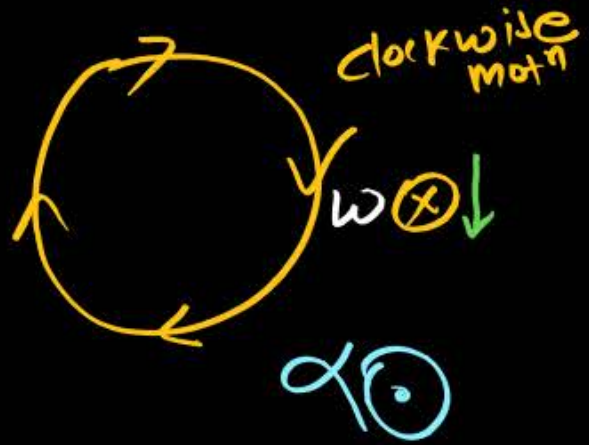
↳ vector  
↳ dir<sup>n</sup> along change in ( $\omega$ )







(Q) for given above diagram find direction of Angular acc<sup>n</sup> ( $\alpha$ ).



mp<sup>x</sup> Box  
 $\omega(\text{dir}^n) \rightarrow \text{Rot}^n$   
 Ke sense of  
 $\otimes$  ACW Rot<sup>n</sup>  $\odot$   
 $\otimes$  CW  $\otimes$

mp<sup>x</sup> Box  
 \* if  $\omega \uparrow$  then  $\omega$  &  $\alpha$  Parallel  
 \* if  $\omega \downarrow$  then  $\omega$  &  $\alpha$  Anti-Parallel

# Angular Acceleration



$$\alpha = \frac{d\omega}{dt}$$

unit rad/sec<sup>2</sup>

$$\alpha = \frac{d}{dt} \left( \frac{d\theta}{dt} \right)$$

$$\alpha = \frac{d^2\theta}{dt^2}$$

$$\# \quad \alpha = \frac{d\omega}{dt} \times \frac{d\theta}{d\theta}$$

$$\alpha = \omega \frac{d\omega}{d\theta}$$

$$\alpha = \frac{d\omega}{dt} = \frac{d^2\theta}{dt^2} = \omega \frac{d\omega}{d\theta}$$

Angular acc

$$\vec{a} = \frac{d\vec{v}}{dt} = \frac{d^2x}{dt^2} = v \frac{dv}{dx}$$

Acc



## Question



Angular displacement of object  $\theta = t^2 + 2t + 5$  then, find angular speed.

$$\omega = \frac{d\theta}{dt}$$

$$\omega = 2t + 2 \times \frac{dt}{dt} + 0$$

$$\omega = 2t + 2$$

$$\alpha = \frac{d\omega}{dt} = 2 + 0$$

$$\alpha = 2 \text{ rad/s}^2$$

# Nali Concept:-



$$\text{Angular disp} = \Delta\theta = \int_{t_1}^{t_2} \omega dt = \text{Area of } \omega/t \text{ graph.}$$

$$\text{change in Angular velocity} = \Delta\omega = \int_{t_1}^{t_2} \alpha dt = \text{Area of } \alpha/t \text{ graph}$$

$\theta$  (Angular disp<sup>m</sup>)

Angular velocity ( $\omega$ )

Angular acc<sup>n</sup> ( $\alpha$ )

$$\omega = \frac{d\theta}{dt}$$

Angular velocity = slope of  $\theta/t$  graph

$$\alpha = \frac{d\omega}{dt} = \text{slope of } \omega/t \text{ graph}$$

$$\alpha = \omega \frac{d\omega}{d\theta}$$

$$\frac{d\alpha}{dt} = \text{slope of } \alpha/t \text{ graph}$$

$$\int \omega dt = \theta$$



$$\vec{C} = \vec{A} \times \vec{B}$$

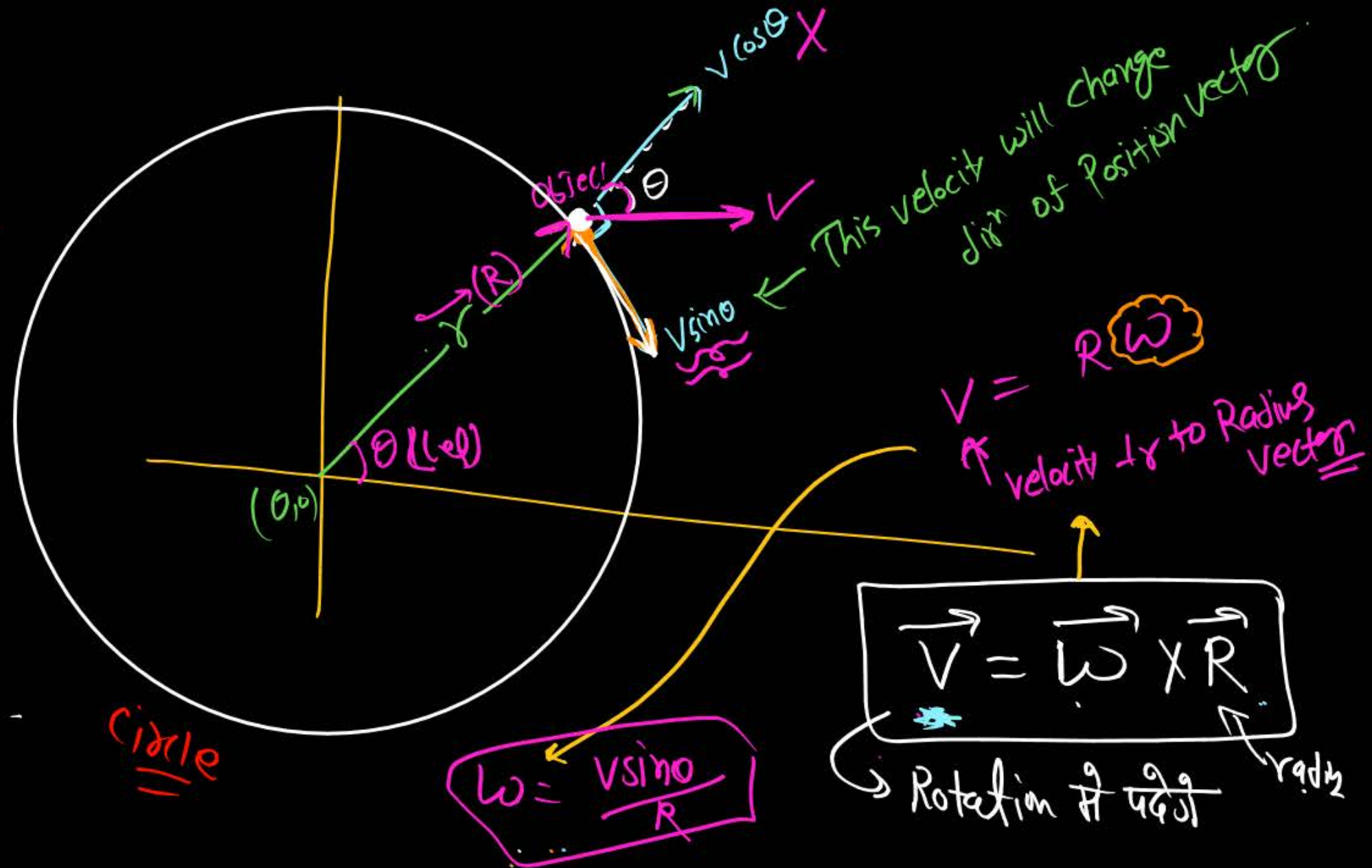
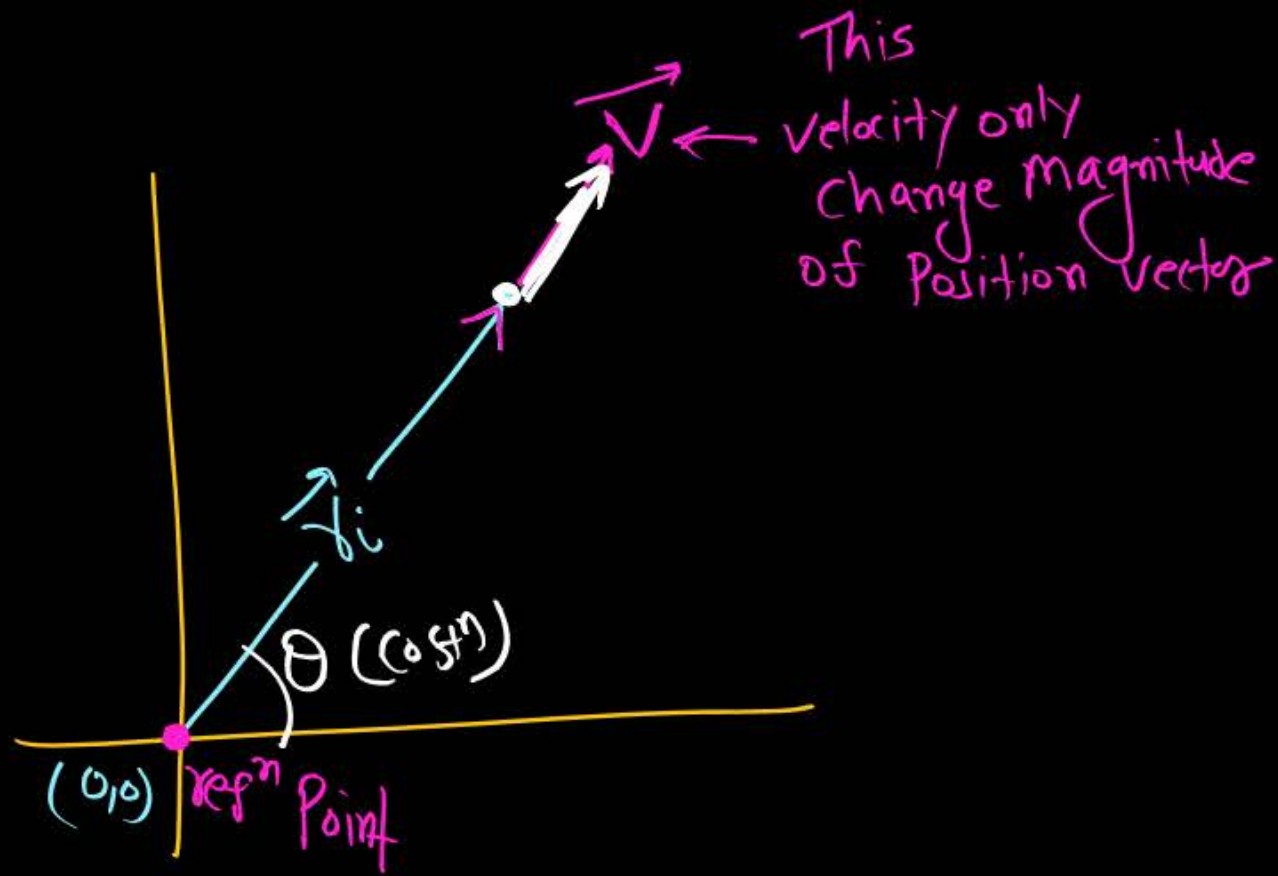
$$\begin{aligned} \vec{C} &\perp \vec{A} \\ \vec{C} &\perp \vec{B} \end{aligned}$$

Result of  $\vec{A} \times \vec{B}$  vector is  $\vec{C}$  must be  $\perp$  to  $\vec{A}$  &  $\vec{B}$

# Relation B/w velocity ( $\vec{v}$ ) & Angular velocity ( $\omega$ )



if object is moving with velocity  $V$  & it's radius is  $R$  at that instant  $\vec{V} = R \vec{\omega}$  ~~wrong.~~

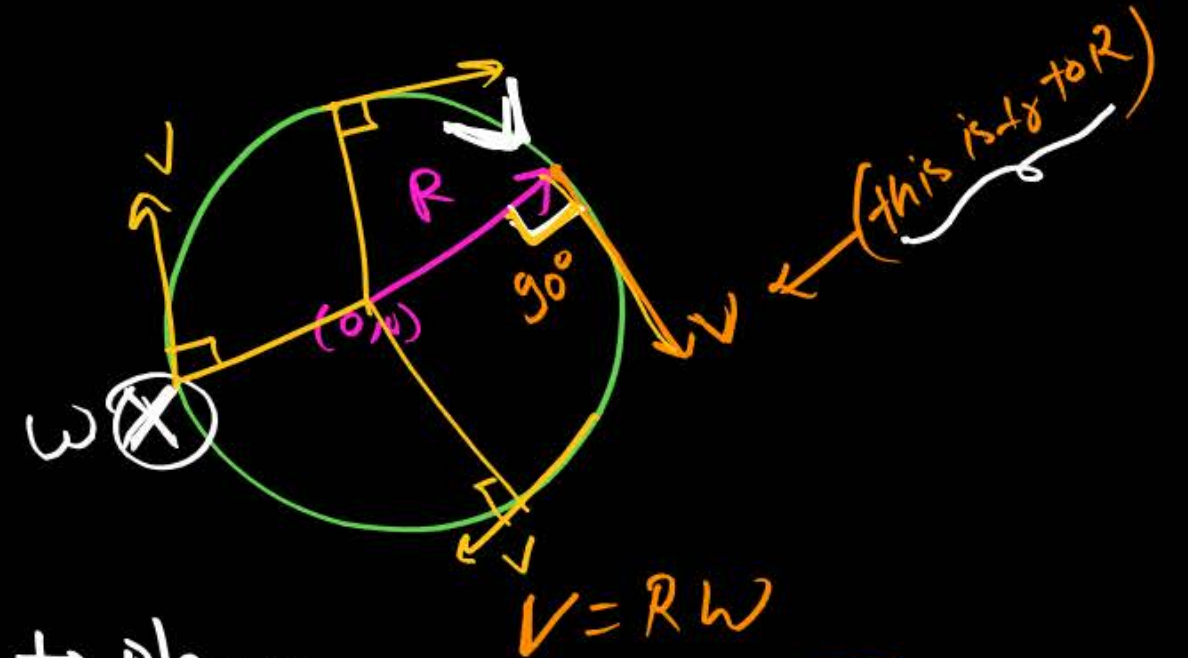




(velocity  $\perp$  to  $\vec{R}$ )  $V = R\omega$

#  $\omega = \frac{V_{\perp \text{ to } \vec{R}}}{R \text{ (Radius)}}$

+1 gm circular motion



$\omega \otimes \perp$  to plane

#  $\omega \otimes \perp$  to  $\vec{R}$  &  $\vec{V}$ .

$\vec{\omega} \cdot \vec{V} = 0$

$\vec{\omega} \cdot \vec{R} = 0$

$\vec{V} \cdot \vec{R} = 0$

$\omega = \frac{V}{R}$

(Q) object is moving with speed  $V$  on a straight line along  $x$ -axis.  
then find its Angular velocity when it is at Point  $P(a,b)$  w.r.t origin.



Sol<sup>n</sup>

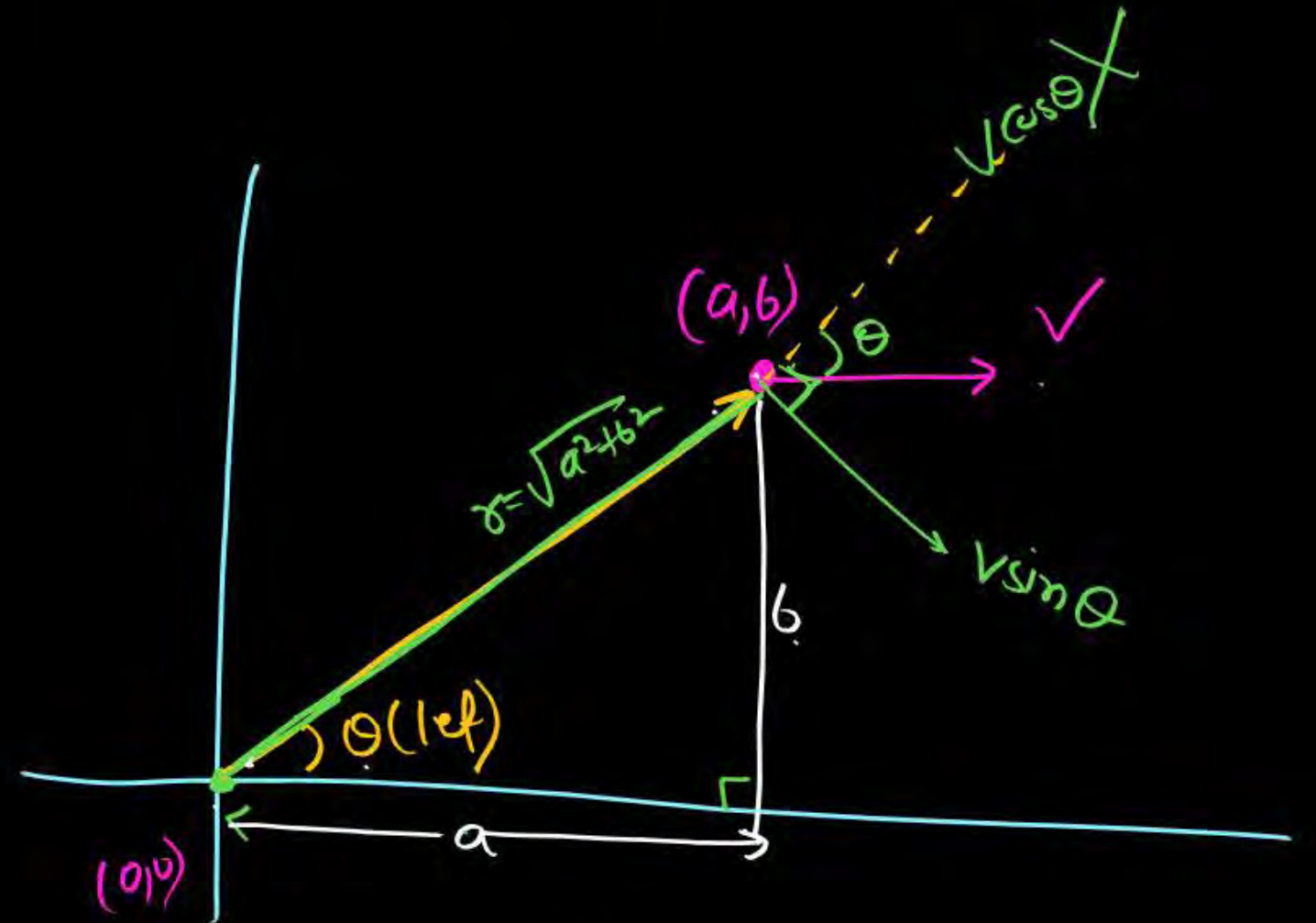
~~Zero~~

$$\omega = \frac{(\text{velocity } \perp \text{ to } \vec{r})}{r \text{ radius}}$$

$$\omega = \frac{V \sin \theta}{\sqrt{a^2 + b^2}}$$

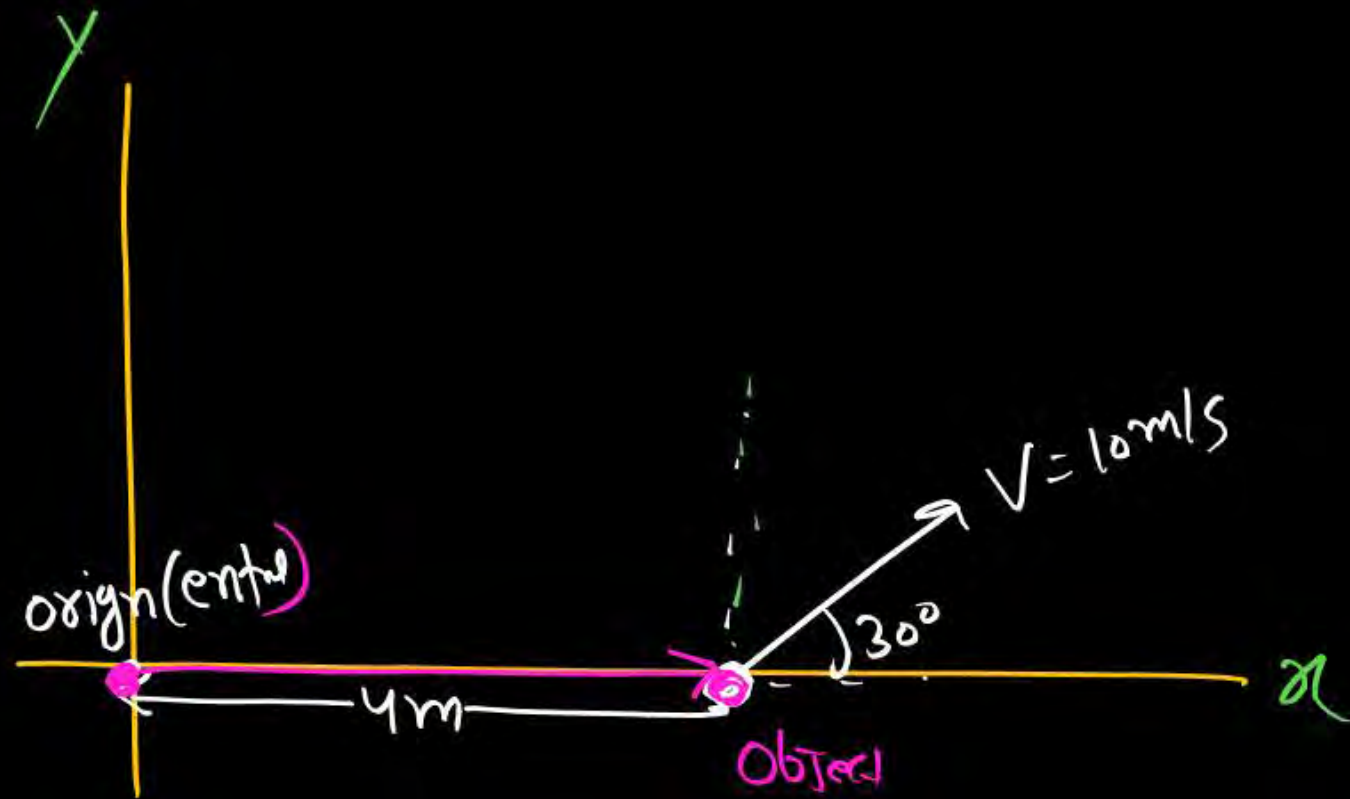
$$\omega = \frac{V}{\sqrt{a^2 + b^2}} \times \frac{b}{\sqrt{a^2 + b^2}}$$

Ans  $\boxed{\omega = \frac{Vb}{(a^2 + b^2)}}$



$$\sin \theta = \frac{b}{\sqrt{a^2 + b^2}}$$





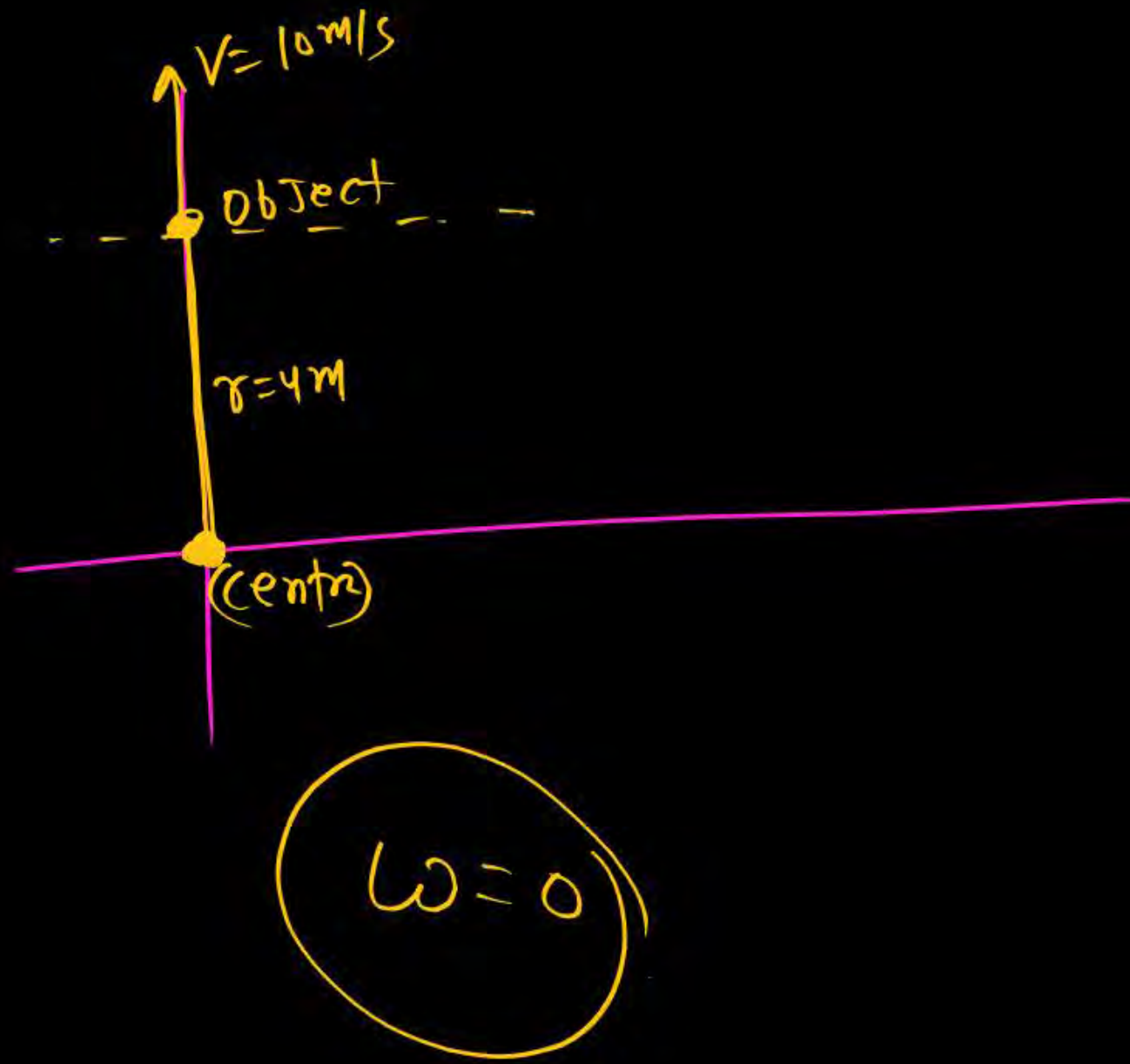
find  $\omega = ??$

$$\omega = \frac{V_{\perp} \text{ rad/s}}{\text{rad/s}}$$

$$= \frac{V \sin 30^\circ}{4}$$

$$\omega = \frac{V}{4 \times 2} = \frac{10^5}{4 \times 2}$$

$$\omega = \frac{5}{4} \text{ rad/s}$$





## Question



Angular velocity  $\omega = 6t - t^2 + 6$ . Find time when angular acceleration will be zero?

## Question



Object completes 7 rotation in 22 sec on circular path of radius 1 m then find angular speed.

$$\rightarrow 7(2\pi) = \theta$$

Sol<sup>n</sup>

$$\omega = \frac{\theta_{\text{total}}}{\text{Time}} = \frac{7(2\pi)}{22 \text{ sec}}$$

$$= \frac{\cancel{7} \times 2 \times 2\pi}{2\cancel{2} \times \cancel{7}}$$

$$= \underline{2 \text{ rad/sec}}$$



## Question

H/w



A body performing uniform circular motion completed 140 revolution in a second. Its angular speed is

- 1 88 rad/s
- 2 440 rad/s
- 3 220 rad/s
- 4 240 rad/s

**THANK**  
**YOU**