

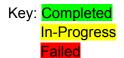
Daily Standup:

02/09/24:

Tasks:

- 1. Find a potential bug that we could identify and fix for the sake of contributing to an open-source project.
- 2. Identify a small list of projects from which we could find that bug.

- 1. Identified list of potential project:
 - a. Godot (Primary)
 - b. Roc
 - c. Osu
 - d. Zulip
- 2. Created list of potentially suitable bugs (from Godot):
 - a. https://docs.google.com/document/d/1LxB6fZLrktZfeTcDmZWN1D1SPpqn https://document/d/1LxB6fZLrktZfeTcDmZWN1D1SPpqn <a href="https://document/d



02/16/24:

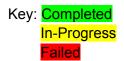
Tasks:

- 1. Set up the environment (Find what version of language they are using, fork the project)
- 2. Reach out to developers for pull permissions
- 3. Get a feel of the project through an independent clone of a fork
- 4. (Extra) Try to reproduce a bug and identify potential solutions.

Block:

1. Teammate was not present so we couldn't identify a single bug yet

- 1. Found contribution guide for Godot:
 - o godot/CONTRIBUTING.md at master · godotengine/godot · GitHub
- 2. Joined Godot Discord
 - o <u>Discord</u>
- 3. Found Godot Contribution Chat
 - Godot Contributors Chat (godotengine.org)
- 4. Forked repository
 - UnknownAle226/godot: Godot Engine Multi-platform 2D and 3D game engine (github.com)
- Found that permission is not needed (but recommended) due to Godot accepting Pull Requests
 - Should still start chatting in contribution chat
- 6. Download a fork version of program and looked into the files of the project.



02/23/24:

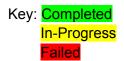
Tasks:

- 1. Start chatting in contribution chat server
- 2. Identify bug and identify possible solutions
- 3. (Extra) Start planning a possible solution

Blocks:

- 1. Teammate not present in session but we have communication
- 2. One of the bugs have been completed, leaving us with 2 bugs

- 1. Found that both bugs were posted with a provided minimal reproduction project
- 2. Created documentation for AudioStream bug:
 - a. https://docs.google.com/document/d/1n3kwsWP_MX9vKK4i6OqWhNuzW8lbmEP0ubwZMML-1Jc/edit?usp=sharing
- 3. Created account in Godot Contributors Chat



3/08/24:

Tasks:

- Make introductory post in Godot Contributors Chat
- Implement solution and take notes of any issues

Blocks:

1. Teammate not present during session