

### **Kill the princess rules**

Kill the princess is a turn based game in which each team is given 4 pieces including a princess piece. Each team has 3 units all unique to their allied units and the opposing units. Each unit can move in a unique way, has a unique amount of health, and has a unique spell which it can cast.

There are two categories of spells. Damaging spells and healing spells. Depending on the unit, spells may heal in a radius, straight line, etc. Spells may also damage units in certain directions and distances.

Each player has one action per turn. An action can be considered as moving a piece or casting a unit spell. Once your action is complete; your turn is over, and the other player's turn begins.

To win, you must kill the opposing princess.