

Deliverable 4: Wireframes & Feature Plan

CSC425 – Fall 2025

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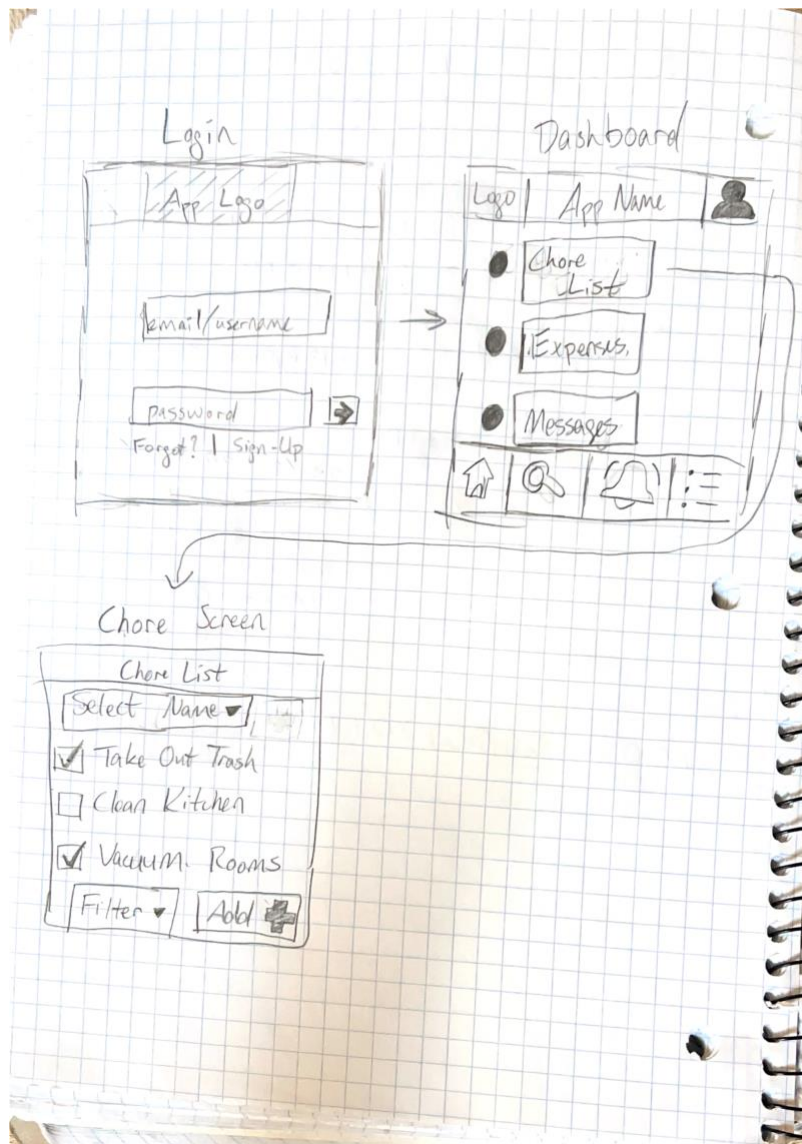
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GitHub REPO URL: <https://github.com/Unluckytoast/CSCS-425-Team-2.git>

Branch Name: zachwaltersD4

1. Low-Fidelity Wireframes (Mobile-First)

Login Screen, Dashboard, and Chore List



2. Functional Requirements

- **User Authentication**
 - Sign up with email/username and password.
 - Login/logout functionality.
 - **Core Features**
 - **Expense Tracking:** Create, view, update, and delete shared expenses. Automatically calculate balances owed.
 - **Chore Management:** Add/edit chores, assign to roommates, mark as complete.
 - **Messaging/Announcements:** Send group messages or leave notes for all roommates.
 - **Notifications:** Reminders for unpaid bills or pending chores.
 - **Navigation**
 - Mobile-friendly navigation between Login → Dashboard → Bills → Chores → Messaging.
 - **Backend & Data Persistence**
 - All expenses, chores, and user info saved in database.
 - Real-time updates (if possible).
 - **Error Handling & Validation**
 - Prevent invalid inputs (e.g., negative expense values).
 - Show error messages for failed login or missing data.
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3. User Stories

1. As a roommate, I want to log into the app securely, so that only I can access my shared house information.
 2. As a roommate, I want to add a new expense and split it evenly, so that everyone knows how much they owe.
 3. As a roommate, I want to see my assigned chores, so that I know what tasks I am responsible for this week.
 4. As a roommate, I want to send a quick note to all my housemates, so that we can communicate about bills and chores in one place.
 5. As a roommate, I want to receive notifications about unpaid bills, so that I don't forget to pay my share.
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4. User Journey Flow

Option B: Written Description

1. User opens app → sees **Login screen**.
2. User logs in successfully → redirected to **Dashboard**.

3. From dashboard, user can:
 - Tap **“Expenses”** → view/add expenses.
 - Tap **“Chores”** → see or mark completed tasks.
 - Tap **“Messages”** → send/receive roommate notes.
 4. User completes action → confirmation shown, data saved.
 5. User logs out → session ends.
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