

# Brandon Pratama Kwee

Email: [Brandon.pratamakwee@gmail.com](mailto:Brandon.pratamakwee@gmail.com) | Phone: +81 70-1789-3803  
| LinkedIn: <https://www.linkedin.com/in/brandon-pratama-kwee-354576302/> |  
Portfolio: <https://brandonpratama.com>

## Education

**Ritsumeikan University** | B.Eng. Information System Science and Engineering | **GPA: 4.83/5.0** *Grad: Apr 2028*  
**Osaka Japanese Language Education Center** | Intensive Japanese Program | **JLPT N1** *Grad: Mar 2024*

## Key Skills

**Programming Languages:** Python, Java, JavaScript/TypeScript, C++, GLSL, C  
**Frameworks/Tools:** React (Native), Flask, TensorFlow, Scikit-learn, OpenCV, SQLAlchemy, AWS, Git  
**Specializations:** System Architecture, NLP, Computer Vision, GIS, Performance Engineering

## Experience

**Ri-One@Home League Robotics Club** *Apr 2024 - Present*  
**Software Lead** *Sep 2025 - Present*

- **Engineering Leadership:** Directing the software department's **NLP and App teams (5 developers)** while ensuring operational continuity for the CV track. Standardized the tech stack to increase cross-team development velocity
- **System Architecture & Evaluation:** Oversaw the benchmarking of **6 SLMs** under a strict **<7GB VRAM constraint** and defined evaluation frameworks using **ROUGE, BLEU, and Perplexity** metrics
- **Technical Mentorship:** Mentored the **NLP team** on vector embeddings and pipeline logic and trained the **App team** on React Hooks and REST/Socket protocols to establish professional-grade development standards
- **Integration Design:** Authored technical activity diagrams mapping interactions between **CV and NLP modules** to define data flow requirements for future hardware integration

## Projects

**3D Portfolio Website** | Frontend Performance Engineer *Mar 2025 – Present*

- **Architected a 3D delivery pipeline on AWS (S3/CloudFront)**, achieving a global **sub-400ms p50 TTFB** and maintaining a strict **1.67MB payload** to minimize egress costs and user drop-off
- **Engineered procedural GLSL shaders** for volumetric fog and caustics to bypass baked animations, offloading logic to the GPU to ensure **60 FPS on desktop** and **stable 30 FPS under 4x CPU throttling**

**Pollen Mapping System** | Team Lead, Full Stack Developer *Oct 2024 – Jan 2025*

- **Built REST APIs** in Flask and integrated a pre-trained ML model for real-time predictions and backend tested locally with **50 simulated requests**, achieving **~0.2s per request and 100% success rate**
- **Developed a GIS-integrated React frontend** to extract image geolocation metadata and visualize spatial data via a **SQLAlchemy** and Flask backend

## Certificates & Awards

**Certifications:** AWS AI & Cloud Practitioner (Foundational), JLPT N1, IELTS (7.5)  
**Scholarships:** Nikki Jitsukichi (2025), Saionji Memorial (2025), JASSO (2024 – 2025)