# Practical 6 Compiler Construction

2CS701

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#### Aim:

**Intermediate Code Generation:** To generate Three Address code for assignment statement

### File.l:

```
#include "y.tab.h"

%

(0-9]+? {yylval.sym=(char)yytext[0]; return NUMBER;}
[a-zA-Z]+? {yylval.sym=(char)yytext[0];return LETTER;}

\n {return 0;}
. {return yytext[0];}

%

yywrap()
{
  return 1;
}
```

## File.y:

```
#include<stdio.h>
#include<string.h>
#include<stdlib.h>
void ThreeAddressCode();
void triple();
void qudraple();
char AddToTable(char ,char, char);
int ind=0;//count number of lines
char temp = '1';//for t1,t2,t3.....
struct incod
char opd1;
char opd2;
char opr;
};
%}
%union
char sym;
}
%token <sym> LETTER NUMBER
```

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```
%type <sym> expr
%left '+'
%left '*''/'
%left '-'
statement: LETTER '=' expr ';' {AddToTable((char)$1,(char)$3,'=');}
expr ';'
expr:
expr '+' expr {$$ = AddToTable((char)$1,(char)$3,'+');}
expr '-' expr {$$ = AddToTable((char)$1,(char)$3,'-');}
expr '*' expr {$$ = AddToTable((char)$1,(char)$3,'*');}
 expr '/' expr {$$ = AddToTable((char)$1,(char)$3,'/');}
  '(' expr ')' {$$ = (char)$2;}
 NUMBER \{\$\$ = (char)\$1;\}
| LETTER {$$ = (char)$1;}
|'-' expr {$$ = AddToTable((char)$2,(char)'\t','-');}
%%
yyerror(char *s)
printf("%s",s);
exit(0);
struct incod code[20];
char AddToTable(char opd1,char opd2,char opr)
code[ind].opd1=opd1;
 code[ind].opd2=opd2;
code[ind].opr=opr;
ind++;
return temp++;
void ThreeAddressCode()
int cnt = 0;
 char temp = '1';
 printf("\n\n\t THREE ADDRESS CODE\n\n");
while(cnt<ind)</pre>
  if(code[cnt].opr != '=')
    printf("t%c : = \t",temp++);
  if(isalpha(code[cnt].opd1))
    printf(" %c\t",code[cnt].opd1);
  else if(code[cnt].opd1 >='1' && code[cnt].opd1 <='9')</pre>
    printf("t%c\t",code[cnt].opd1);
  printf(" %c\t",code[cnt].opr);
```

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```
if(isalpha(code[cnt].opd2))
    printf(" %c\n",code[cnt].opd2);
else if(code[cnt].opd2 >='1' && code[cnt].opd2 <='9')
    printf("t%c\n",code[cnt].opd2);

cnt++;
}
}

main()
{
    printf("\n Enter the Expression : ");
    yyparse();
    ThreeAddressCode();
}</pre>
```

#### OUTPUT:

```
D:\BE\Sem-7\CC\Lab\Practical\Practical 6>a.exe
 Enter the Expression: 1+2+3-4;
         THREE ADDRESS CODE
t1 := t1
                        t2
t2 : = t3
                        t4
t3 := t1
                       t2
D:\BE\Sem-7\CC\Lab\Practical\Practical 6>a.exe
 Enter the Expression : a*b+c-d*e
syntax error
D:\BE\Sem-7\CC\Lab\Practical\Practical 6>a.exe;
 Enter the Expression : a*b+c-d*e;
         THREE ADDRESS CODE
t1 : =
                         b
         a
t2 : =
       С
                        d
t3 : = t2
                 *
                        е
t4 := t1
                        t3
```