

MODULE: 4.2 (C, C++ Templates)

1. Write a program of to swap the two values using templates

Code:

```
#include <iostream>
using namespace std;

template <typename T>
void swapValues(T& a, T& b) {
    T temp = a;
    a = b;
    b = temp;
}

int main() {
    int x = 5, y = 10;
    cout << "Before swapping: x = " << x << ", y = " << y << endl;

    swapValues(x, y);
    cout << "After swapping: x = " << x << ", y = " << y << endl;

    double a = 3.14, b = 2.71828;
    cout << "Before swapping: a = " << a << ", b = " << b << endl;

    swapValues(a, b);

    cout << "After swapping: a = " << a << ", b = " << b << endl;

    return 0;
}
```

Output:

```
C:\Users\user\OneDrive\Documents\c++\swap.exe  
Before swapping: x = 5, y = 10  
After swapping: x = 10, y = 5  
Before swapping: a = 3.14, b = 2.71828  
After swapping: a = 2.71828, b = 3.14
```

2. Write a program of to sort the array using templates.

Code:

```
#include <iostream>
using namespace std;

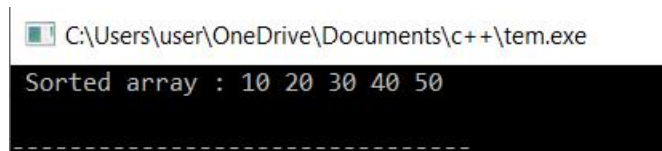
template <class T> void bubbleSort(T a[], int n)
{
    for (int i = 0; i < n - 1; i++)
        for (int j = n - 1; i < j; j--)
            if (a[j] < a[j - 1])
                swap(a[j], a[j - 1]);
}

int main()
{
    int a[5] = { 10, 50, 30, 40, 20 };
    int n = sizeof(a) / sizeof(a[0]);
    bubbleSort<int>(a, n);

    cout << " Sorted array : ";
    for (int i = 0; i < n; i++)
        cout << a[i] << " ";
    cout << endl;

    return 0;
}
```

Output:



```
C:\Users\user\OneDrive\Documents\c++\tem.exe
Sorted array : 10 20 30 40 50
-----
```

