



# Convolutional neural network (CNN) &

## Recurrent neural network (RNN)

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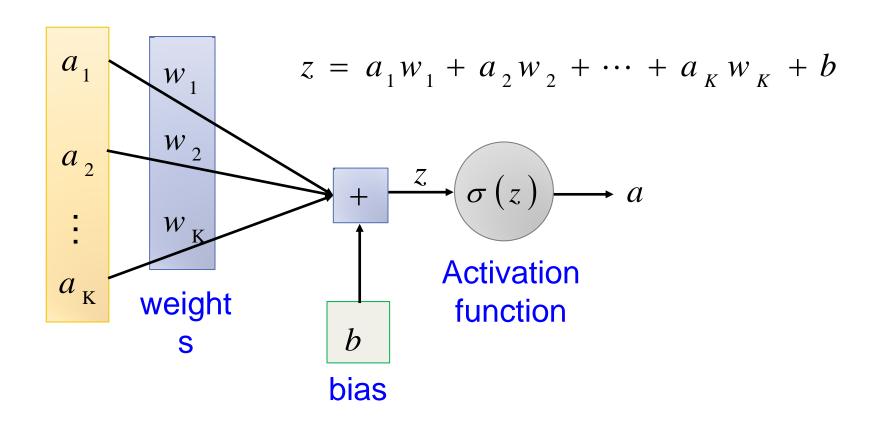
https://vinayakumarr.github.io/





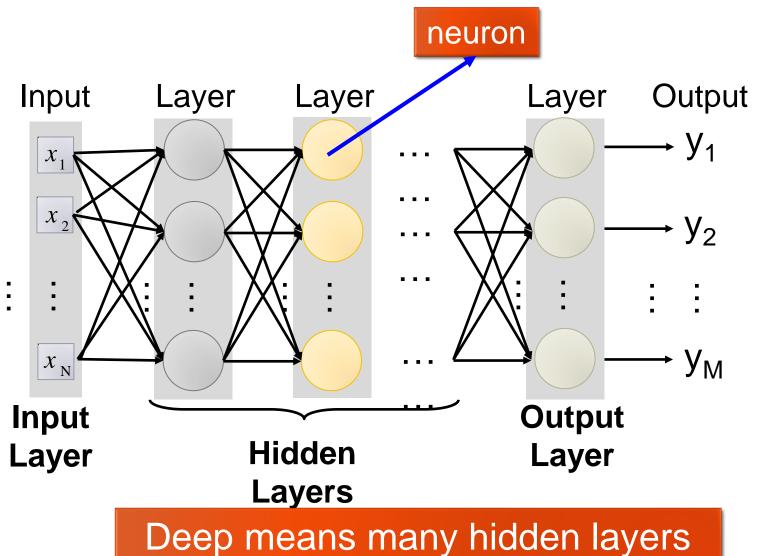
## Element of Neural Network

**Neuron**  $f: \mathbb{R}^K \to \mathbb{R}$ 



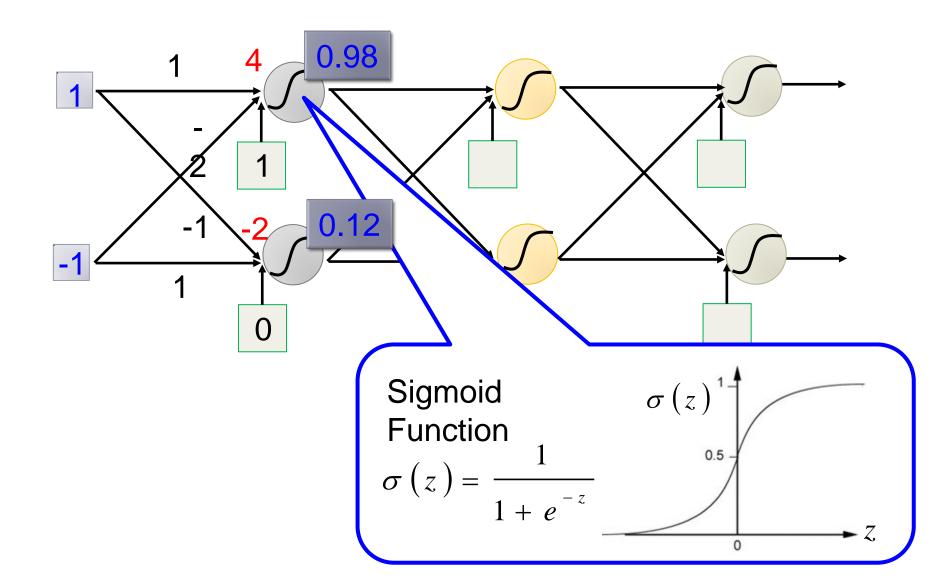






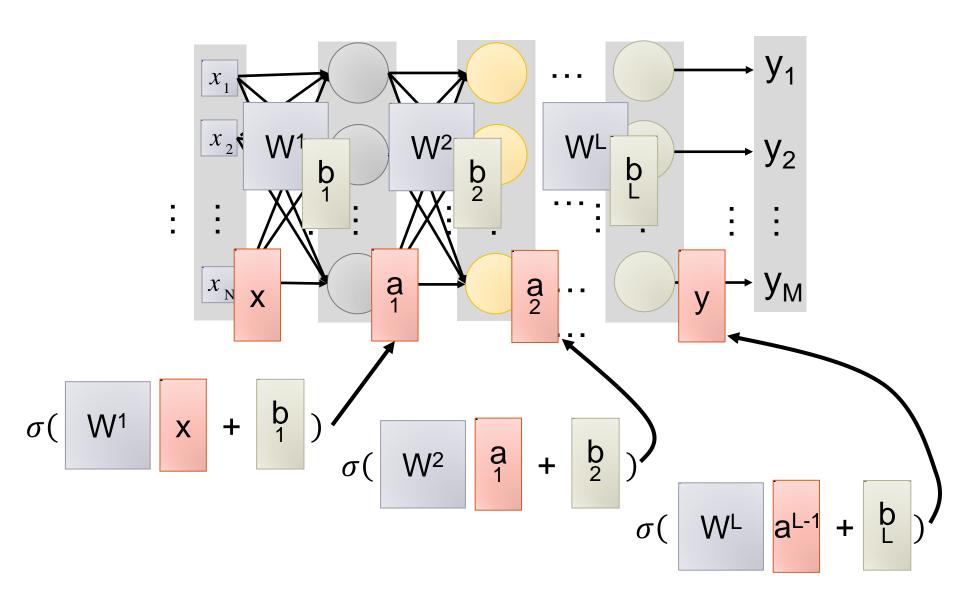
















## **Training DNN**

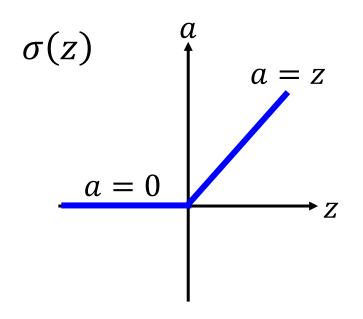
## **New Activation Function**





## ReLU

Rectified Linear Unit (ReLU)



#### Reason:

- 1. Fast to compute
- 2. Vanishing gradient problem

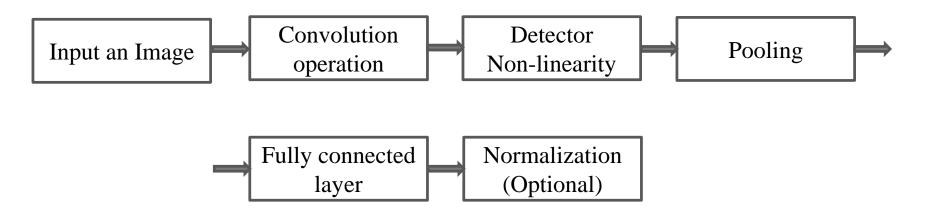
$$f'(x) = \begin{cases} 1 & \text{if } x > = 0 \\ 0 & \text{if } x < 0 \end{cases}$$

$$\sigma'(z) = \sigma(z) * (1 - \sigma(z))$$





• Neural Network with a convolution operation instead of matrix multiplication in at least one of the layers







Input, e.g. an image

1	3	5	2	4
6	0	2	1	3
6	3	1	3	6
7	3	2	1	3
5	3	0	0	2

Filter (Kernel)

0.2 0.7-0.5 0.7





• Input, e.g. an image

1	3	5	2	4
6	0	2	1	3
6	3	1	3	6
7	3	2	1	3
5	3	0	0	2

$$c_1 = f(0.2 * 1 + 0.7 * 3 - 0.5 * 6 + 0.7 * 0) = f(-0.7)$$

$$c_2 = f(0.2 * 3 + 0.7 * 5 - 0.5 * 0 + 0.7 * 2) = f(5.5)$$

Note: Bias terms omitted!

Filter (Kernel)

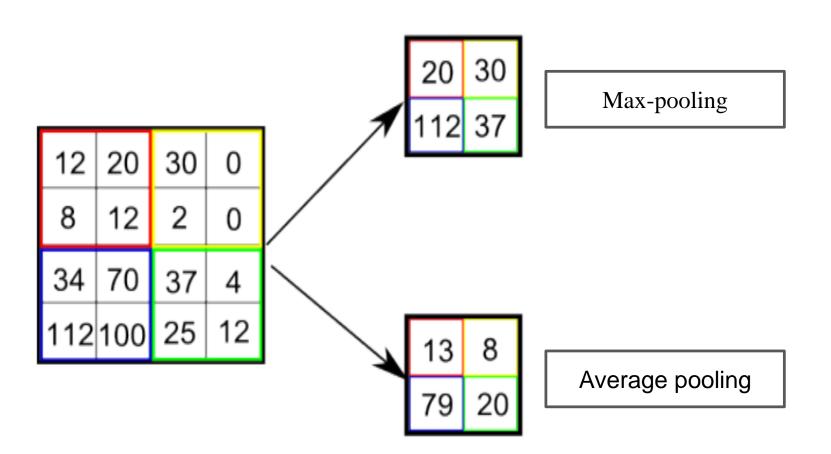
Feature map

f(-0.7) f(5.5) ...

f represents some nonlinear activation function







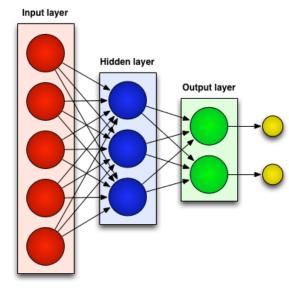
#### Recurrent Neural Networks

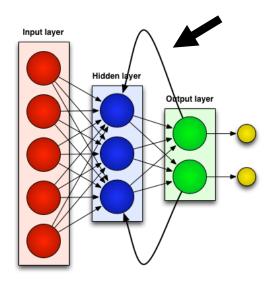




Generally there are two kinds of neural networks:

- Feedforward Neural Networks:
  - ✓ connections between the units do not form a cycle





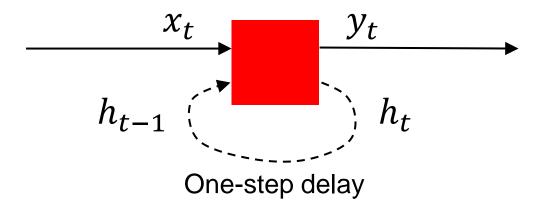
- Recurrent Neural Network:
  - ✓ connections between units form cyclic paths

#### Recurrent Neural Networks





Recurrent networks introduce cycles and a notion of time.



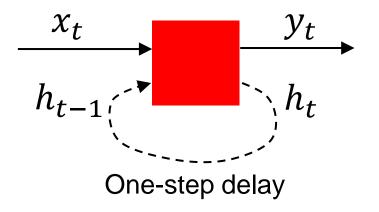
• They are designed to process sequences of data  $x_1, ..., x_n$  and can produce sequences of outputs  $y_1, ..., y_m$ .

## Unrolling RNNs



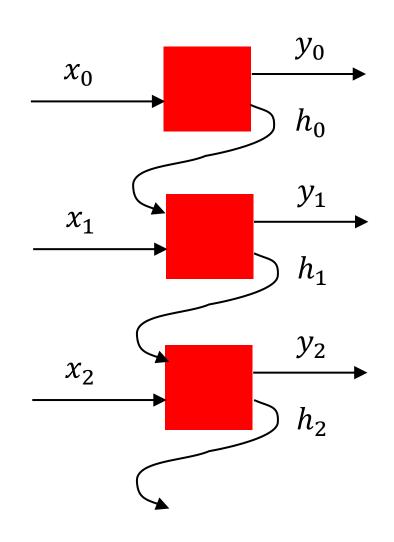


RNNs can be unrolled across multiple time steps.



This produces a DAG which supports backpropagation.

But its size depends on the input sequence length.

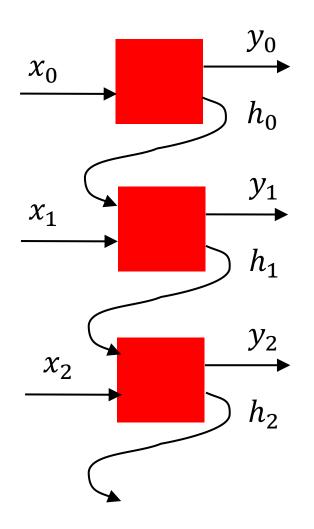


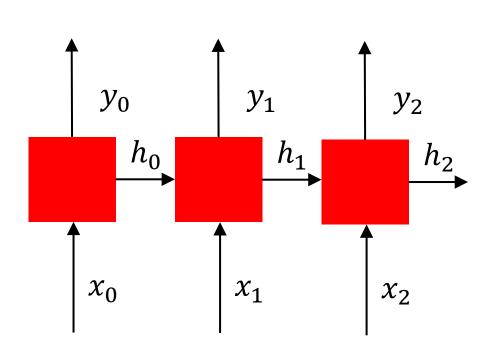
## Unrolling RNNs





#### Usually drawn as:

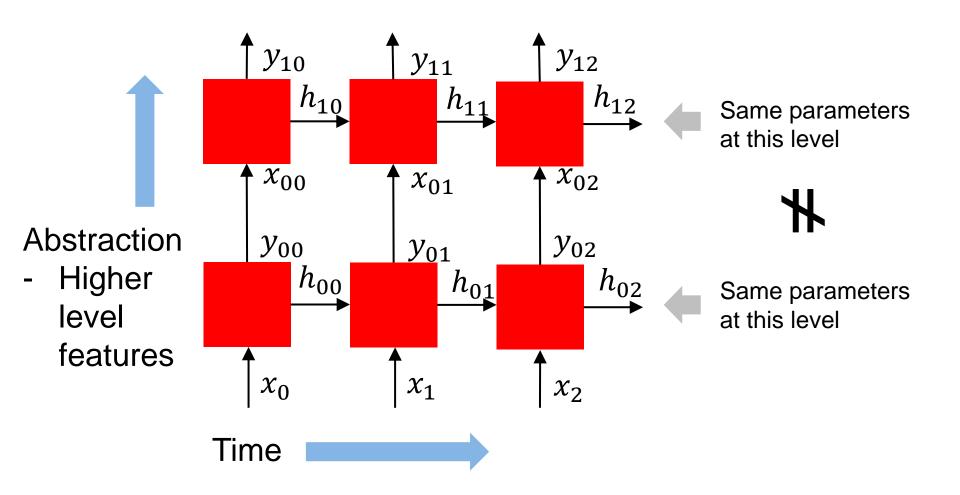






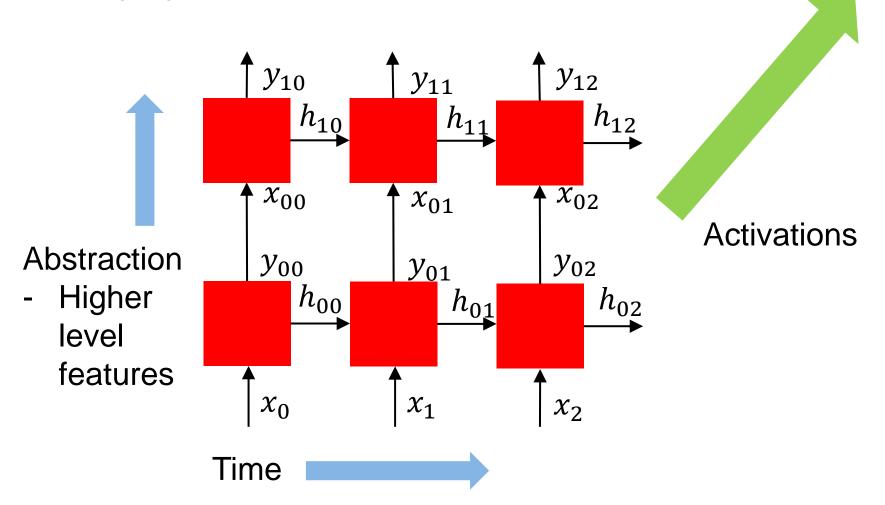


#### Often layers are stacked vertically (deep RNNs):



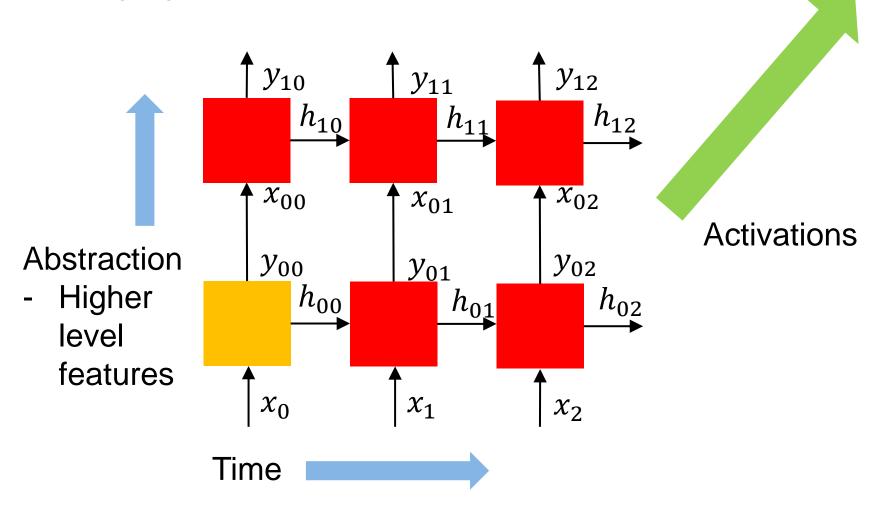






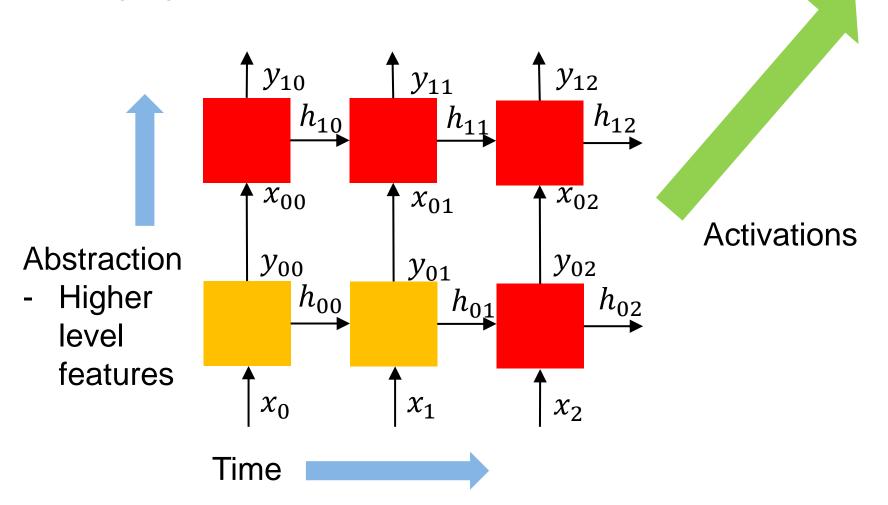






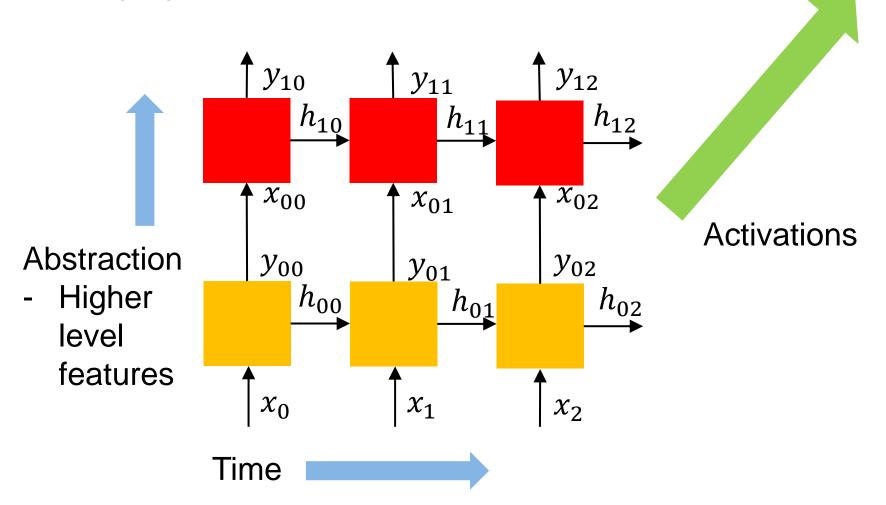






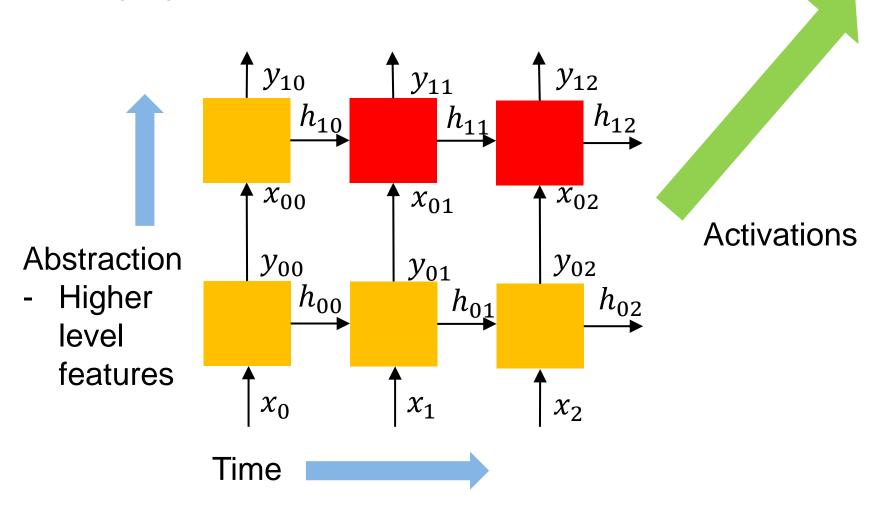






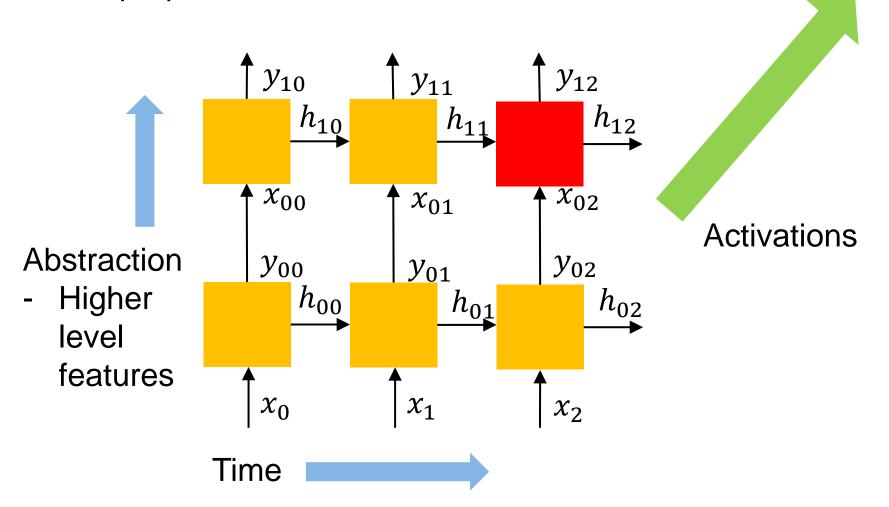






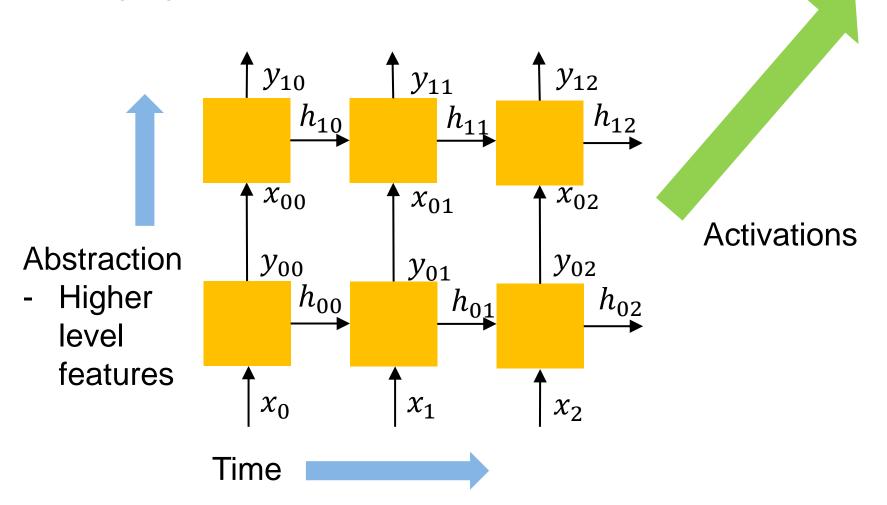






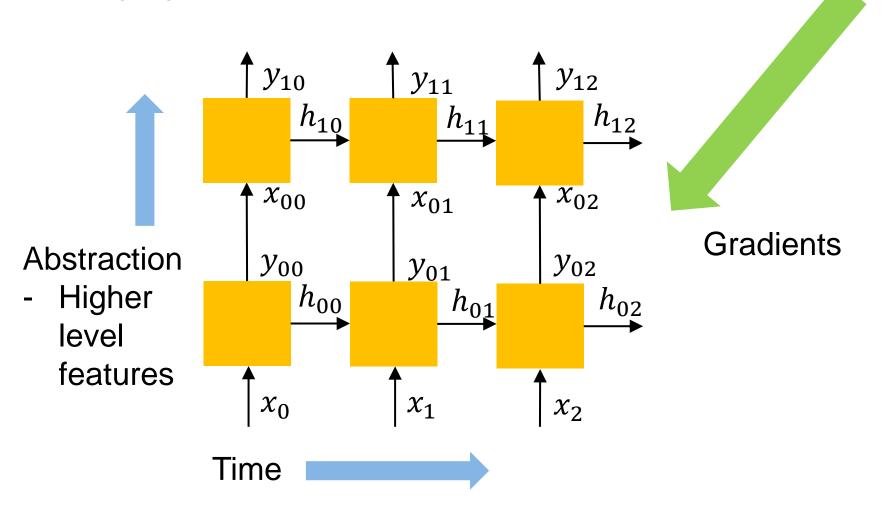






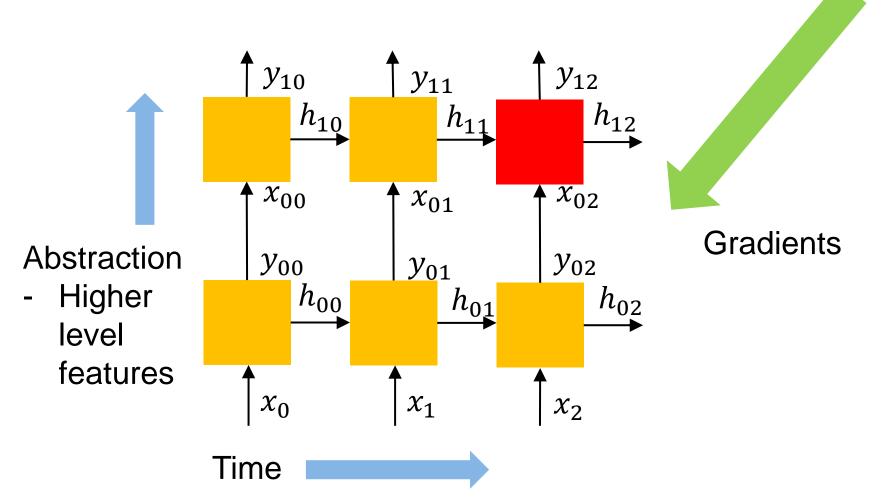






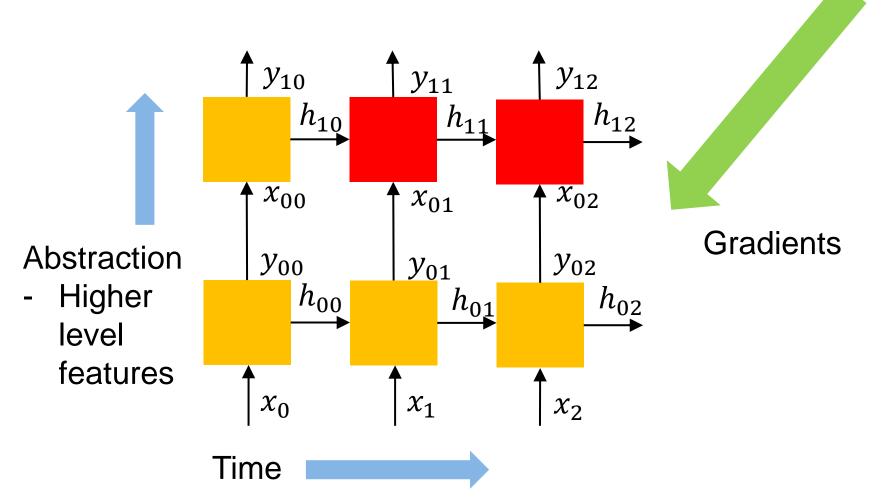






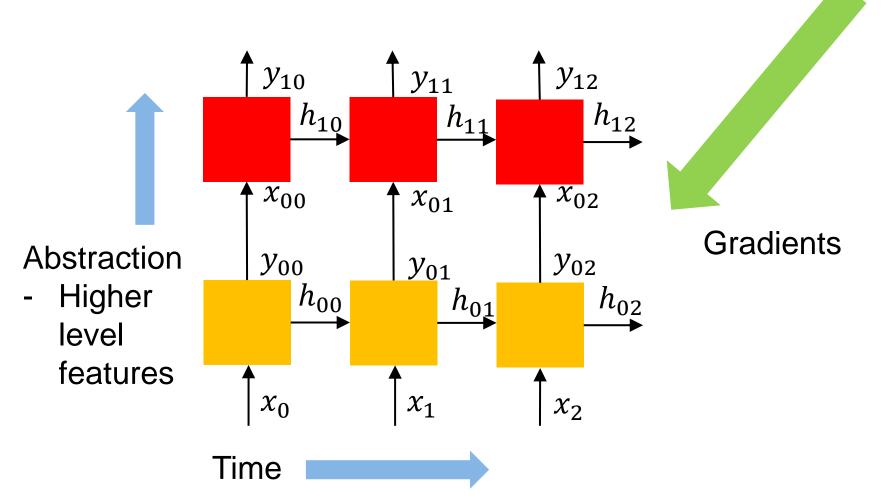






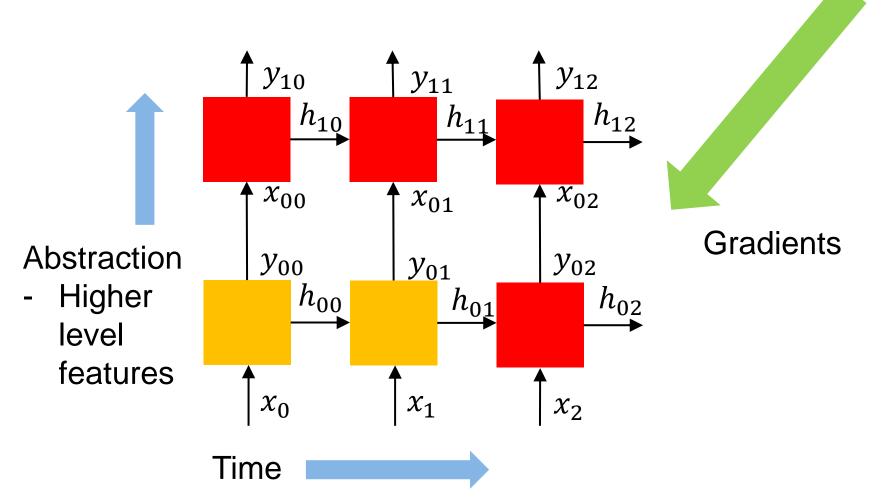






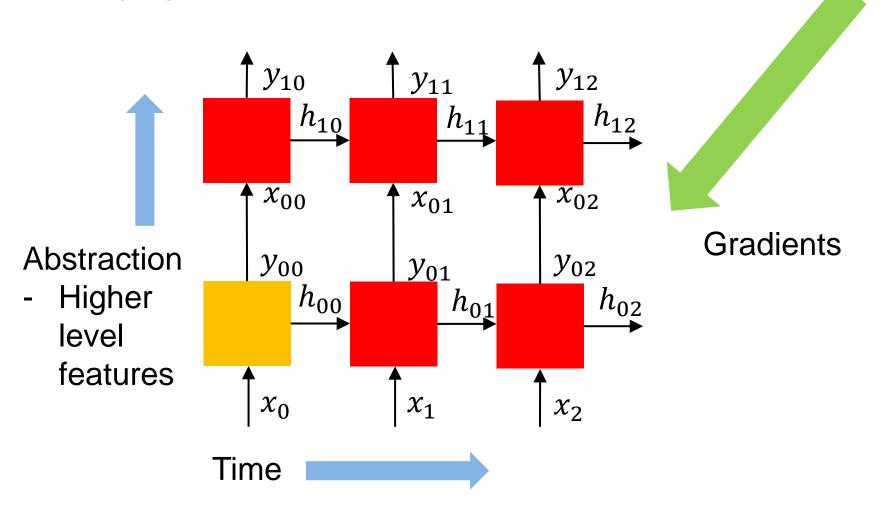






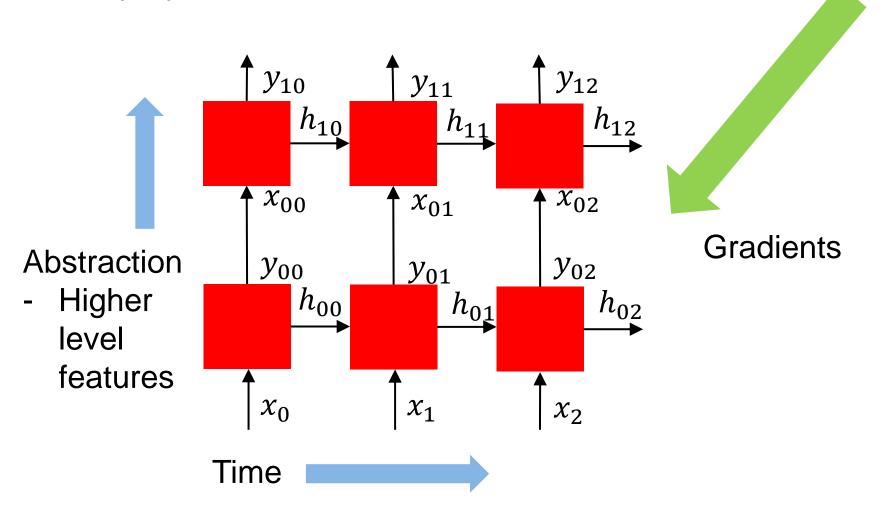










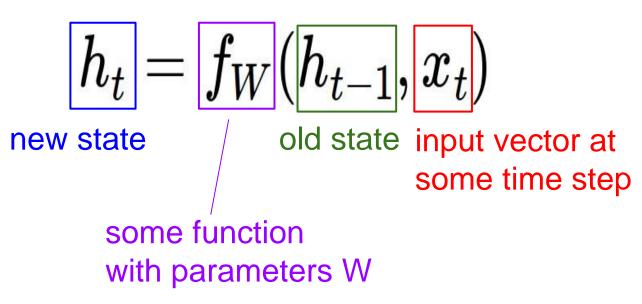


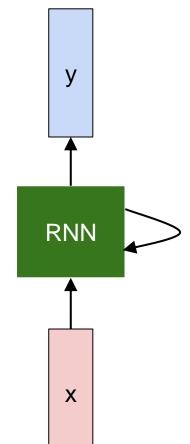
## Recurrent Neural Network





We can process a sequence of vectors **x** by applying a recurrence formula at every time step:



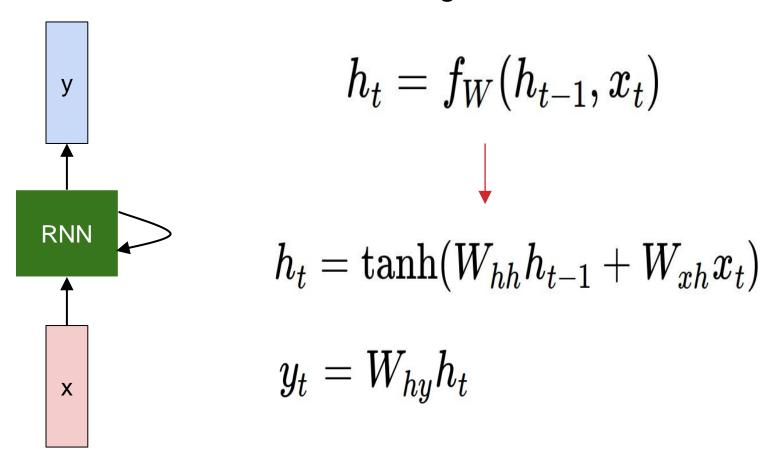


## Recurrent Neural Network





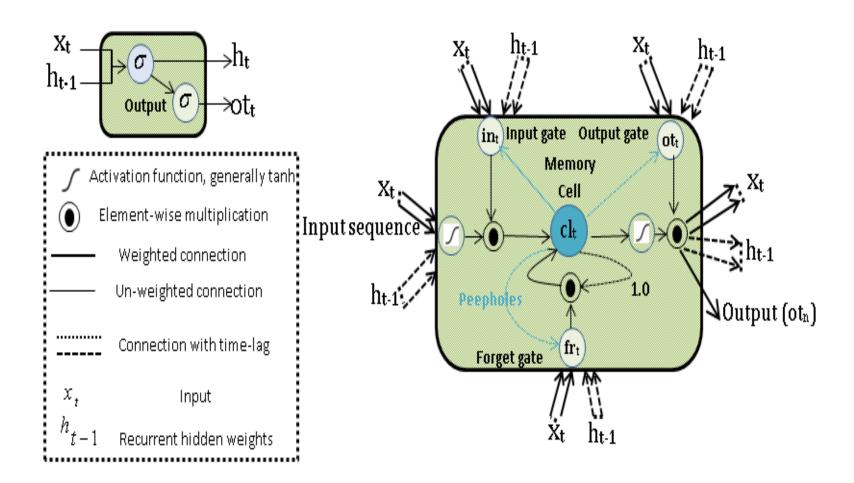
The state consists of a single "hidden" vector **h**:



## Long short-term memory







## Long short-term memory





$$x_t, h_{t-1}, cl_{t-1} \rightarrow h_t, cl_t$$

$$in_{t} = \sigma \left( w \underset{xin}{x} \underset{t}{t} + w \underset{hin}{h} \underset{t-1}{h} + w \underset{clin}{cl} \underset{t-1}{t} + b \underset{in}{l} \right)$$

$$fr_{t} = \sigma \left( w \underset{xfr}{x} \underset{t}{x} + w \underset{hifr}{h} \underset{t-1}{h} + w \underset{clfr}{cl} \underset{t-1}{t} + b \underset{fr}{b} \right)$$

$$cl_t = fr_t \stackrel{\bigcirc}{\circ} cl_{t-1} + in_t \stackrel{\bigcirc}{\circ} \tanh(w_{xcl} x_t + w_{hcl} hi_{t-1} + b_{cl})$$

$$ot_{t} = \sigma \left( w_{xot} x_{t} + w_{hot} h i_{t-1} + w_{clot} c l_{t} + b_{ot} \right)$$

$$h_t = o t_t^{\odot} \tanh(c l_t)$$

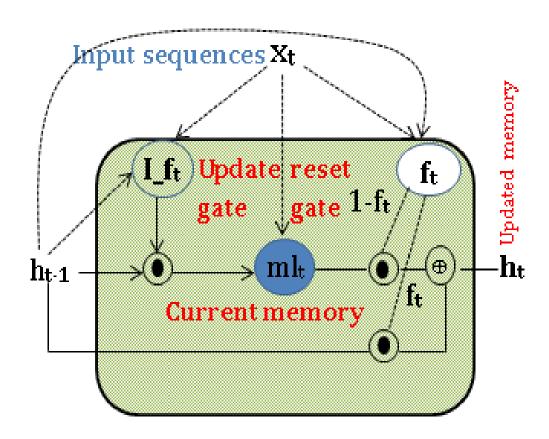
## **Gated Recurrent Unit**





Gated recurrent unit (GRU) is an alternative to LSTM networks.

Formulae shows, unlike LSTM memory cell with a list of gates (input, output and forget), GRU only consist of gates (update and forget) that are collectively involve in balancing the interior flow of information of the unit.



## **Gated Recurrent Unit**





$$x_t, h_{t-1} \to h_t$$

$$in_{-}fr_{t} = \sigma \left(w_{xin_{-}fr} x_{t} + w_{hiin_{-}fr} h_{t-1} + b_{in_{-}fr}\right)$$
 (Update gate)

$$fr_t = \sigma \left( w x f r^x t + w h i f r^h t - 1 + b f r^h \right)$$

(Forget or reset gate)

$$cl_{t} = \tanh(w_{xcl}x_{t} + w_{hcl}(fr^{\bigodot}hi_{t-1}) + b_{cl})$$

(Current memory)

$$h_t = f \stackrel{\bigcirc}{\circ} h_{t-1} + (1 - f) \stackrel{\bigcirc}{\circ} c l$$

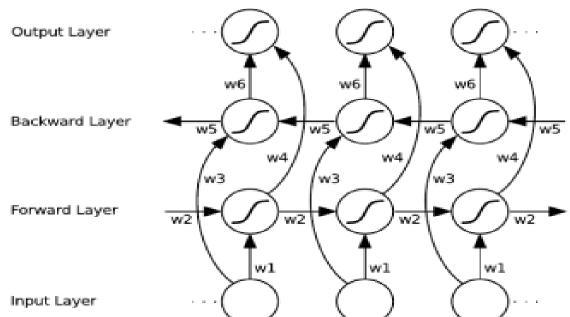
(Updated memory)

## Extensions to LSTM architecture: Bidirectional RNN, LSTM, GRU





- Only the past information is taken into account in the training of a unidirectional RNN/LSTM
- Bidirectional architecture enables the use of future information
- Implementation with separate Forward-pass and Backwardpass specific layer weights
- Final output computed as the sum of forward and backward layer outputs



## Summary





- RNNs allow a lot of flexibility in architecture design
- RNNs are simple but don't work very well
- Common to use LSTM or GRU: their additive interactions improve gradient flow
- Backward flow of gradients in RNN can explode or vanish. Exploding is controlled with gradient clipping. Vanishing is controlled with additive interactions (LSTM)
- Better/simpler architectures are a hot topic of current research
- Better understanding (both theoretical and empirical) is needed.





## Thank you

Questions?

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https://vinayakumarr.github.io/

https://sites.google.com/site/vinayakumarr77/

#### Software Installation





- sudo apt-get install libatlas-base-dev gfortran python-dev
- sudo apt-get install python-pip
- sudo pip install --upgrade pip
- sudo pip install numpy
- sudo pip install scipy
- sudo pip install matplotlib
- Sudo pip install seaborn
- sudo pip install scikit-learn
- sudo pip install tensorflow
- sudo pip install theano
- sudo pip install keras
- sudo pip install pandas
- sudo pip install h5py
- sudo pip install jupyter
- sudo pip install ipython