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Improving Table Structure Recognition with Visual-Alignment Sequential Coordinate Modeling

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Abstract

Table structure recognition aims to extract the logical and physical structure of unstructured table images into a machine-readable format. The latest end-to-end imageto-text approaches simultaneously predict the two structures by two decoders, where the prediction of the physical structure (the bounding boxes of the cells) is based on the representation of the logical structure. However, the previous methods struggle with imprecise bounding boxes as the logical representation lacks local visual information. To address this issue, we propose an end-to-end sequential modeling framework for table structure recognition called VAST. It contains a novel coordinate sequence decoder triggered by the representation of the non-empty cell from the logical structure decoder. In the coordinate sequence decoder, we model the bounding box coordinates as a language sequence, where the left, top, right and bottom coordinates are decoded sequentially to leverage the intercoordinate dependency. Furthermore, we propose an auxiliary visual-alignment loss to enforce the logical representation of the non-empty cells to contain more local visual details, which helps produce better cell bounding boxes. Extensive experiments demonstrate that our proposed method can achieve state-of-the-art results in both logical and physical structure recognition. The ablation study also validates that the proposed coordinate sequence decoder and the visual-alignment loss are the keys to the success of our method.

1. Introduction

Tables are an essential medium for expressing structural or semi-structural information. Table structure recognition, including recognizing a table's logical and physical structure, is crucial for understanding and further editing a vi-



Figure 1. Visualization comparison of the bounding box predicted by TableFormer and VAST. Our results are more accurate, which is vital for downstream content extraction or table understanding tasks. The image is cropped from the table with id 7285, which comes from FinTabNet.

sual table. The logical structure represents the row-column relation of cells and the spanning information of a cell. The physical structure contains not only the logical structure but also the bounding box or content of the cells, focusing on the exact locations in the image.

Table recognition can be implemented by an end-to-end encoder-decoder paradigm. Such methods excel at predicting the logical structure but usually produce less accurate physical structures, *i.e.*, bounding boxes of cells or cell contents. However, the bounding box accuracy is essential to downstream tasks, such as text information extraction or table QA. This work designs the sequential coordinate decoding and enforces more visual information to produce more accurate bounding boxes.

In the coordinate sequence decoder, the start embedding of the non-empty cell is the representation from the HTML sequence decoder. The representation usually contains a more global context of the table and has fewer local visual details. Because the local visual appearance is vital for pre-

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dicting accurate coordinates, we align the representation of non-empty cells from the HTML sequence decoder with the visual features from the CNN image encoder. In particular, a visual-alignment loss is designed to maximize the cosine similarity of the paired visual-HTML representation in the image. In summary, our contributions are threefold.

- We propose a coordinate sequence decoder to significantly improve the table's physical structure accuracy upon an end-to-end table recognition system.
- We introduce a visual-alignment loss between the HTML decoder and coordinate sequence decoder. It enforces the representation from the HTML decoding module contains more detailed visual information, which can produce better bounding boxes for the non-empty cells.
- We develop an end-to-end sequential modeling framework for table structure recognition, the comparison experiments prove that our method can achieve stateof-the-art performance and the ablation experiments show the effectiveness of our method.

2. Related Work

The recent deep learning approaches have shown excellent performance on table structure recognition tasks. These methods can be divided into three categories: methods based on splitting and merging, methods based on detection and classification, and image-to-text generation methods.

Methods based on splitting and merging. These methods consist of two stages. The first stage detects rows and columns, then splits the table into multiple basic text blocks through the intersection of rows and columns; the second stage merges text blocks to restore the structure.

Several works focus on splitting the rows and columns better. For example, DeepDeSRT [34] and TableNet [26] adjusted FCN from the semantic segmentation to segment rows and columns. DeepTabStR [36] applied deformable convolution to Faster R-CNN [33], FPN [17], and R-FCN [4], which has a wider receptive field to capture the table line this can split accurate table rows and columns. Khan *et al.* [12] and Li *et al.* [15] used a bi-directional gated recurrent unit network to identify the pixel-level row and column separators. Inspired by DETR, TSRFormer [18] formulated table separation line prediction as a line regression problem and they proposed a separator regression transformer to predict separation lines from table images directly.

Several merging methods have been developed to recognize tables containing cells that span rows or columns. The SPLURGE method [40] proposed the idea of table splitting and merging. They designed a merging model to merge cells span multiple columns or rows. To achieve a more accurate merged result, [45] fuse both visual and semantic features to produce grid-level features. RobusTab-Net [24] proposed a spatial CNN-based separation line prediction module to split the table into a grid of cells, and a Grid CNN-based cell merging module was applied to recover the spanning cells. TRUST [9] introduced an endto-end transformer-based query-based splitting module and vertex-based merging module. The splitting module is used to extract the features of row/column separators, and the row/column features are further fed into the vertex-based merging module to predict the linking relations between adjacent basic cells.

Methods based on detection and classification. The basic idea of this method is first to detect the cells and then classify the row and column relationships between the cells. A graph can be constructed based on the cell and connection to obtain the table structure.

For the irregular layout table, a good cell detection result could effectively improve the accuracy of table recognition, [21, 27, 30, 46] were committed to improving the accuracy of cell detection. Some other researchers aimed to classify the cell relationship to construct table structure [3], [29], [16], [43]. They utilized ground truth or OCR results to get text blocks. Then they regarded text blocks as vertexes to construct a graph and used the graph-based network to classify the relationship between cells.

The most recent approaches put cell detection and cell relation classification into one network. TableStructNet [31] and FLAG-NET [20] both utilized Mask R-CNN [11] network to obtain the region of cells and cell visual features. They both utilized the DGCNN architecture in [28] to model the interaction between geometrically neighboring detected cells. Hetero-TSR [19] proposed a novel Neural Collaborative Graph Machines (NCGM) that leverages modality interaction to boost the multimodal representation for complex scenarios. Lee *et al.* [13] formulated tables as planar graphs, and they first obtained cell vertex confidence maps and line fields. After that, they reconstruct the table structure by solving a constrained optimization problem.

Methods based on image-to-text generation. These methods treat the structure of the table (HTML or latex, etc.) as a sequence, and adopt the end-to-end image-to-text paradigm to recognize the table structure.

Deng *et al.* [6] used the classic IM2MAKEUP framework [5] to recognize the logical structure of the table, where a CNN was designed to extract visual features, and an LSTM with an attention mechanism was used to generate the latex code of the table. Zhong *et al.* [47] tried to generate the logical structure and the cell content with an encoder-dual-decoder (EDD) architecture. In the decoding stage, they used two attention-based recurrent neural networks, one was responsible for decoding the table structure code, and the other was responsible for decoding the



Figure 2. Visualization of table HTML markup and cells. Cell **①** is a spanning cell that spans two columns, and cell **③** is an empty cell with no content. '[]' refers to the content of the cell.

content. TableMaster [44] and TableFormer [25] leveraged the transformer decoder to improve the decoder of EDD. In addition, they used the regression decoder to predict the bounding box instead of the content. Since the lack of local visual information, the bounding boxes predicted by these methods were less accurate. In this paper, we treat the bounding box prediction as a coordinate sequence generation task, and cooperate with visual alignment loss to produce more accurate bounding boxes.

3. Task Definition

For a given table image, our goal is to predict its logical structure and physical structure end-to-end. Specifically, the logical structure refers to the HTML of the table, and the physical structure refers to the bounding box coordinates of all non-empty cells. We use $S = [s^1, \ldots, s^T]$ to indicate the tokenized HTML sequence, where T is the length of sequences and s is a token of predefined HTML tags. We define $B = {\mathbf{b}^1, \ldots, \mathbf{b}^N}$ is the set of sequences of all non-empty cells, where $\mathbf{b} = (x_{\text{left}}, y_{\text{top}}, x_{\text{right}}, y_{\text{bottom}})$, is a sequence of non-empty cell bounding box coordinates and each coordinate is discretized into an integer. An example of HTML for a table and content bounding boxes of nonempty cells is shown in Fig. 2.

4. Methodology

Our framework consists of three modules: a CNN image encoder, an HTML sequence decoder and a coordinate sequence decoder. Given a table image, we extract the feature map through the CNN image encoder. The feature map will be fed into the HTML sequence decoder and the coordinate sequence decoder to produce a HTML sequence and bounding boxes of the non-empty cells, respectively. The representation of non-empty cells from the HTML sequence decoder will trigger the coordinate sequence decoder. To enforce the local visual information of the representation, visual-alignment loss is employed during training. The model architecture is illustrated in Fig. 3.

4.1. CNN Image Encoder

We use a modified ResNet [23] equipped with multiaspect global content attention as the CNN image encoder. The resulted image feature map is C4, which is from the output of the last convolutional layer of the 4-th stage. The input of the encoder is a RGB image with a size of $H \times W \times 3$. The output of the encoder is feature map M with a size $\frac{H}{16} \times \frac{W}{16} \times d$.

4.2. HTML Sequence Decoder

The logical structure of a table contains information such as the number of cells, rows, columns, adjacencies, spanning, etc. In this paper, we use HTML to represent the logical structure of a table. The ground truth HTML of table logical structure is tokenized into structural tokens. As in the work [44], we use merged label to represent a non-spanning cell to reduce the length of HTML sequence. Specifically, we use and [] to denote empty cells and non-empty cells, respectively. For spanning cells, the HTML is tokenized to <td, colspan="n" or rowspan="n", > and

As shown in Fig. 3, the HTML sequence decoder is a transformer with a stack of N = 3 identical layers. The memory keys and values are the flattened feature map M added with the positioning encoding. The queries are shifted structure tokens. The output of the transformer is a HTML sequence, which is decoded by auto-regression. The output of the *t*-th step is a distribution: $p(s_t|\mathbf{M}, s_{1:t-1})$. In training, we employ the cross-entropy loss:

$$\mathcal{L}_{s} = -\log p(S^{*}|\mathbf{M}) = -\sum_{t=2}^{n} \log p(s_{t}^{*}|s_{1:t-1}^{*}, \mathbf{M}), \quad (1)$$

where S^* is the ground truth HTML of the target table. The start token s_1^* or s_1 is a fixed token $\langle sos \rangle$ in both training and testing phrase.

4.3. Coordinate Sequence Decoder

For coordinate prediction, we cascade coordinate sequence decoder after HTML sequence decoder. The decoder is triggered by a non-empty cell s_i^{nc} . The left, top, right and bottom coordinates are decoded one element at a time. In particular, each of the continuous corner coordinates is uniformly discretized into an integer between $[0, n_{\text{bins}}]$. In the decoder, we utilize the embedding of the previously predicted coordinates to predict the latter coordinate, which inject contextual information into the prediction of the next coordinate. The procedure of the coordinate sequence decoder is also illustrated in Fig. 3.

Table 1. The public datasets for table structure recognition. "PDF" refers to multiple input modalities, such as images, text, etc., which can be extracted from PDF. "CAR" indicates cell adjacency relationship. "Det" indicates the evaluation of detection. "Cell BBox" and "Content BBox" refer to the bounding box of cells and content, respectively. "IC19B2H' and "IC19B2M" stand for "ICDAR2019 TrackB2 historical" and "ICDAR2019 TrackB2 Modern" respectively.

Detect	#Samples		Input	Cell	Cell	Content	Matria	
Dataset	Train	Val	Test	Modality	Content	BBox	BBox	Metric
Logical Structure Recogniti	on							
TABLE2LATEX-450K [7]	447K+	9,322	9,314	Image	1	×	×	BLEU
TableBank [14]	130K+	10,000	5000	Image	×	×	×	BLEU
PubTabNet [47]	500K+	9,115	10,000	Image	1	×	1	TEDS
FinTabNet [46]	92K	10,635	10,656	PDF	1	×	1	TEDS
Physical Structure Recognit	tion							
UNLV [35]	-	-	558	Image	×	1	×	Det
ICDAR2013 [10]	-	-	156	PDF	1	×	1	CAR
IC19B2H [8]	-	-	190	Image	×	1	×	CAR
IC19B2M [8]	-	-	145	Image	×	×	1	CAR
SciTSR [2]	12K	-	3,000	PDF	1	×	1	CAR
WTW [21]	10K+	-	3,611	Image	×	1	×	CAR
TUCD [32]	-	-	4,500	Image	×	1	×	CAR
PubTables-1M [38]	758K+	94,959	93,834	PDF	1	1	1	GriTS

Table 2. Comparision on the FinTabNet and PubTabnet. "PTN + FTN" means training on PubTabNet and finetuning on FinTabNet.

	FinTabNet		
Methods	Training Dataset	S-TEDS	TEDS
Det-Base [46]	PTN	41.57	-
GTE [46]	PTN + FTN	91.02	-
EDD [47]	PTN	90.60	-
TableFormer [25]	FTN	96.80	-
VAST	FTN	98.63	98.21
	PubTabNet		
TabStructNet [31]	SciTSR		90.10
FLAG-Net [20]	SciTSR	-	95.10
NCGM [19]	SciTSR	-	95.40
GTE [46]	PTN	93.01	-
RobustTabNet [24]	PTN	97.00	-
LGPMA [30]	PTN	96.70	94.60
SEM [45]	PTN	-	93.70
EDD [47]	PTN	89.90	88.30
TableMaster [44]	PTN	96.04	96.16
TableFromer [25]	PTN	96.75	93.60
TSRFormer [18]	PTN	97.50	-
TRUST [9]	PTN	97.10	96.20
VAST	PTN	97.23	96.31

NCGM, FLAG-Net, etc., were tested on a randomly selected samples from the test set and did not release their

Table 3. Comparison of content bounding box detection (Det) results on PubTabNet.

Methods	Dataset	$\mathrm{AP}_{50}(\%)$
EDD + BBox [25]	PTN	79.2
TableFormer [25]	PTN	82.1
VAST	PTN	94.8

split. Thus they are not directly comparable. For the fairness of the comparison, we only compare with methods that report their results on the ICDAR2013 full test dataset. As shown in Tab. 4, our VAST outperforms all previous methods with the best F1-score of 96.52% when trained with FinTabNet and 95.72% when trained with SciTSR.

On IC19B2M, we report the results with the IoU thresholds of 0.5 and 0.6 as the competitive baseline method GTE [46]. The **WAvg.F1** score is the weighted average value of F1 scores under each threshold. As shown in Tab. 5, VAST achieves the highest F1-score at the IoU threshold of 0.5 and 0.6, outperforming GTE by 12% and 13.2%, respectively. Compared with CascadeTabNet, when the IoU threshold is set to 0.6, VAST surpasses it by 7.9%, even though it used their own labeled ICDAR2019 dataset for training. Inherently, for the overall average F1 (WAvg.F1), VAST achieves the best score of 58.6%.

PubTables-1M is the most challenging benchmark dataset with 93834 samples for evaluation. As shown in Tab. 6, we report the results on Acc_{Cont} , $GriTS_{Top}$, $GriTS_{Cont}$ and $GriTS_{Loc}$. The scores of VAST in Acc_{Top} ,

SciTSR							
Methods	Training Dataset	P (%)	R (%)	F1 (%)			
GraphTSR [2]	SciTSR	95.90	94.80	95.30			
TabStructNet [31]	SciTSR	92.70	91.30	92.00			
LGPMA [30]	SciTSR	98.20	99.30	98.80			
SEM [45]	SciTSR	97.70	96.52	97.11			
RobustTabNet [24]	SciTSR	99.40	99.10	99.30			
FLAG-Net [20]	SciTSR	99.70	99.30	99.50			
NCGM [19]	SciTSR	99.70	99.60	99.60			
TSRFormer [18]	SciTSR	99.70	99.60	99.60			
VAST	SciTSR	99. 77	99.26	99.51			
	ICDAR2	013					
GraphTSR [2]	SciTSR	88.50	86.00	87.20			
TabStructNet [31]	SciTSR	91.50	89.70	90.60			
CycleCenterNet [21]	WTW	95.50	88.30	91.70			
LGPMA [30]	SciTSR	93.00	97.70	95.30			
GTE [46]	FTN	92.72	94.41	93.50			
VAST	SciTSR	93.84	97.68	95.72			
VAST	FTN	95.29	97.79	96.52			

Table 4. Comparison of cell adjacency relation (CAR) score on the SciTSR and ICDAR2013 datasets.

Table 5. Comparison of cell adjacency relation (CAR) F1score (%) on the IC19BM. "IC19 †" refers to the manually annotated ICDAR2019 dataset in CascadeTabNet [27].

Mathada	Training	Ic	U	WANG E1	
Methods	Dataset	0.5	0.6	WAVg.r1	
NLPR-PAL [8]	-	-	36.5	36.5	
CascadeTabNet [27]	IC19 †	-	43.8	43.8	
GTE [46]	FTN	54.8	38.5	45.9	
VAST	FTN	66.8	51.7	58.6	

Table 6. Comparison of GriTS (%) score on PubTables-1M

Methods	$\mathrm{Acc}_{\mathrm{Cont}}$	$\mathrm{GriTS}_{\mathrm{Top}}$	$GriTS_{Con}$	$_{\rm t}{ m GriTS}_{ m Loc}$
FasterRCNN [25]	10.39	86.16	85.38	72.11
DETR [25]	81.38	98.45	98.46	97.81
VAST	90.11	99.22	99.14	94.99

 $\rm GriTS_{Top}$, $\rm GriTS_{Cont}$ are 90.11%, 99.22% and 99.14% respectively, achieving the current state-of-the-art performance. The $\rm GriTS_{Loc}$ score of VAST is lower than that of DETR because DETR uses the bounding box of the content contained in the cell to adjust the predicted bounding box of the cell.



Figure 4. Architecture of Coordinate Sequence Decoder (CSD) and Regression Decoder (RD). 'TD' indicates the representation of the non-empty cell from HTML Sequence Decoder. To simplify, position encoding is omitted.

Table 7. Ablation studies for structure recognition on FinTabNet test set and IC19B2M. "RD" and "CSD" indicate regression decoder and coordinate sequence decoder, respectively. "VA" refers to visual alignment loss.

Evn	Modules			FinTab	IC19B2M	
схр	RD	CSD	VA	S-TEDS	AP	WAvg.F1
#1	1			98.22	87.3	42.5
#2		1		98.48	95.6	52.1
#3		1	✓	98.63	96.2	58.6

5.3. Ablation Study

We conduct a set of ablation experiments to verify the effectiveness of our proposed modules. We use FinTabNet for training, and then test on the FinTabNet test set and IC19B2M. The results are in Tab. 7, where the S-TEDS scores for logical structure and detection AP (MS COCO AP at IoU=.50:.05:.95) and WAvg.F1 scores for non-empty cells are reported.

Effectiveness of coordinate sequence decoder. To validate the effectiveness of the Coordinate Sequence Decoder (CSD), we follow TableFormer [25] and TableMaster [44] to implement a Regression Decoder (RD) module, as shown in 4. The difference between the CSD and RD lies in the output header and loss function: 1) By using a Softmax activation function, CSD generates the discrete coordinate sequence (x_{left} , y_{top} , x_{right} , y_{bottom}) one element at a time, which can consume the previously generated coordinate as additional input when generating the next. RD uses the Sigmoid activation function to output the normalnition (ICDAR), pages 128–133. IEEE Computer Society, 2019. 2

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