

Note: As suggested by TA's and the discussion forum, MapPoint was added to the hw6 folder because Submitty does not allow me to import any of hw7 into hw6. In order to reuse MarvelPath2.findPath(), it was slightly modified, and new methods and representation variables were added to MarvelPath2.

- hw7/CampusPaths – View and Controller
  - main() – Controller
  - isNumeric() – Controller
  - printPath() – View
  - getBuildingById() – View
  - printBuildings() – View
  - CampusPaths() – View
- hw7/CampusPathsModel – Model
- hw6/MapPoint – Model
- hw6/MarvelPaths2 (edited for hw7) – Model