Think Aloud Evaluation 1: 11/03/2024

Negatives:

1. Player not sure what objective is nor how to play, as no instructions or start screen are presented.
2. There was no indication of which character/tank the player was controlling.
3. No indication of when the turn to play is switched to the player.
4. Accidently pressed space bar too long which led to firing for opponent, which could be explored for cheating.

Positives:

1. Smoothness of the landscape seems to be good.

Think Aloud Evaluation 2: 11/03/2024

Negatives:

1. Need to implement more features that allow for strategic gameplay.
2. Loop hole which allows cheating, specifically when firing.
3. Game can drag for too long, as there is no time limit, and subsequent pressure, for each player to make a move.
4. Certain aspects can allow players to cheat.

Positives:

1. Health bars good are a good feature.