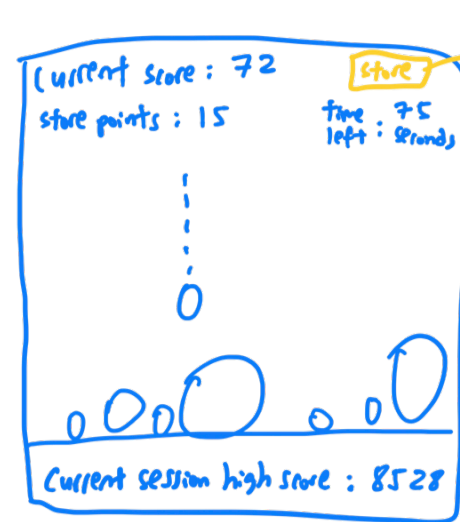
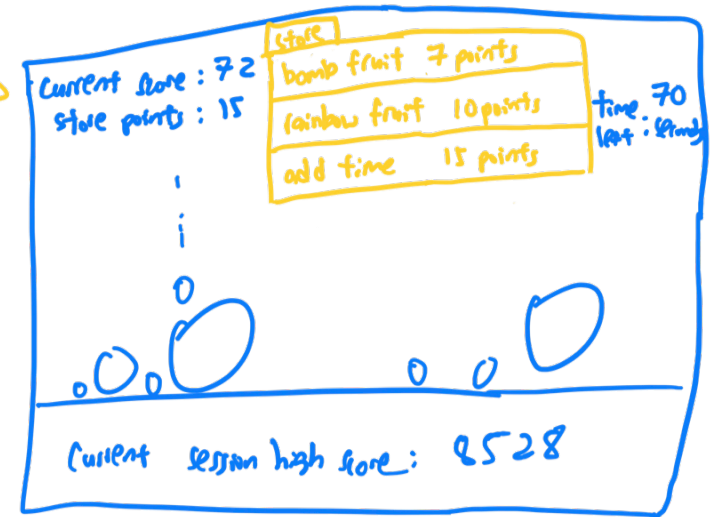


potential challenge ①  
Optional, depends  
on progress of  
other features

potential challenge ②  
allow users to draw a shape  
that will be used as the fruits  
falling down during game.



if click "store",  
game continues,  
time continues,  
but store option  
appears



1 type of random event will occur during gameplay  
(frequency is random). For example, wind blows your fruit  
to the left

Same thing for two player mode, but that items bought  
from store can be used to disturb each other