

Class test 1

Write your name and secondary ID (of the form abc123) on the top left corner of all your answer sheets.

Question 1

Consider the following grammar:

$$S \rightarrow a S b S$$

$$S \rightarrow c S d S$$

$$S \rightarrow \varepsilon$$

Show how the LL machine can accept the input

$$a b c d$$

by giving an accepting machine run. You may use FIRST and FOLLOW, but you do not need to compute them formally. [40%]

Solution

This question was intentionally easy, as the grammar is isomorphic to Dyck(2).

$$\begin{array}{l} \langle S, a b c d \rangle \\ \xrightarrow{\text{predict}} \langle a S b S, a b c d \rangle \\ \xrightarrow{\text{match}} \langle S b S, b c d \rangle \\ \xrightarrow{\text{predict}} \langle b S, b c d \rangle \\ \xrightarrow{\text{match}} \langle S, c d \rangle \\ \xrightarrow{\text{predict}} \langle c S d S, c d \rangle \\ \xrightarrow{\text{match}} \langle S d S, d \rangle \\ \xrightarrow{\text{predict}} \langle d S, d \rangle \\ \xrightarrow{\text{match}} \langle S, \varepsilon \rangle \\ \xrightarrow{\text{predict}} \langle \varepsilon, \varepsilon \rangle \end{array}$$

Question 2

Suppose we have a rule in our grammar like this:

$$E \rightarrow E \alpha$$

Explain why this grammar rule causes a problem for the LL(1) machine.
Hint: suppose we also have $E \rightarrow b$, and think about b . [40%]

Solution

There is a FIRST/FIRST conflict (due to left recursion). Suppose there is another rule

$$E \rightarrow b$$

Now consider a machine state

$$\langle E \sigma, bw \rangle$$

By the definition of FIRST, we have $b \in \text{FIRST}(b)$, therefore also $b \in \text{FIRST}(E)$ and $b \in \text{FIRST}(E\alpha)$. Thus the LL(1) machine has a choice of two different predict steps. This makes the machine nondeterministic. The aim of the LL(1) construction is to get a deterministic machine, so that goal has not been achieved in this case.

It could also be the case that there is a FIRST/FOLLOW conflict, but that requires E to be nullable, which is not stated in the question.

Example of a wrong explanation: E calls itself so it loops forever; therefore recursion is bad! It is also not correct to claim that the recursion causes a problem for computing FIRST.

Question 3

Consider the following grammar:

$$\begin{aligned} S &\rightarrow A \\ A &\rightarrow b \\ D &\rightarrow b \end{aligned}$$

Discuss whether this grammar presents a problem for LR(0) parsing, or not. Your answer should refer to the LR and/or LR(0) machines.

[20%]

Solution

There is potential nondeterminism here, but items are able to resolve it. Given the input b , the nondeterministic LR machine may shift b and then reduce to either A or D . This is a reduce/reduce conflict. If the machine reduces to D , it gets stuck, as D is not reachable from S .

However, this situation does not cause problems for LR(0) parsing, as items can guide reduce steps. When we have an item

$$[A \rightarrow \bullet b]$$

and shift b , we get the item

$$[A \rightarrow b \bullet]$$

This item tells the LR machine to reduce to A and not to D .

It was not required to compute the LR(0) automaton formally, but for full marks something reasonable had to be said about items.