



University of  
Sheffield



COM3529 Software Testing and Analysis

# Background Information for the Practical Sessions

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# COM3529 GitHub Repository



**The first half of this module is accompanied by a GitHub repository.**

Each week, I will push the lecture slides, with code examples, and the weekly practical material:

<https://github.com/philmcinn/com3529>

# Java

All the code examples are in Java, and the tests are in JUnit.

To use the Java examples in the repository, you will need to have at **Java 11 or better** installed on your machine.

# Gradle

Java code examples are in a **Gradle** library.

Once you have cloned the repository, you can compile and run tests at the terminal from the **code** directory.

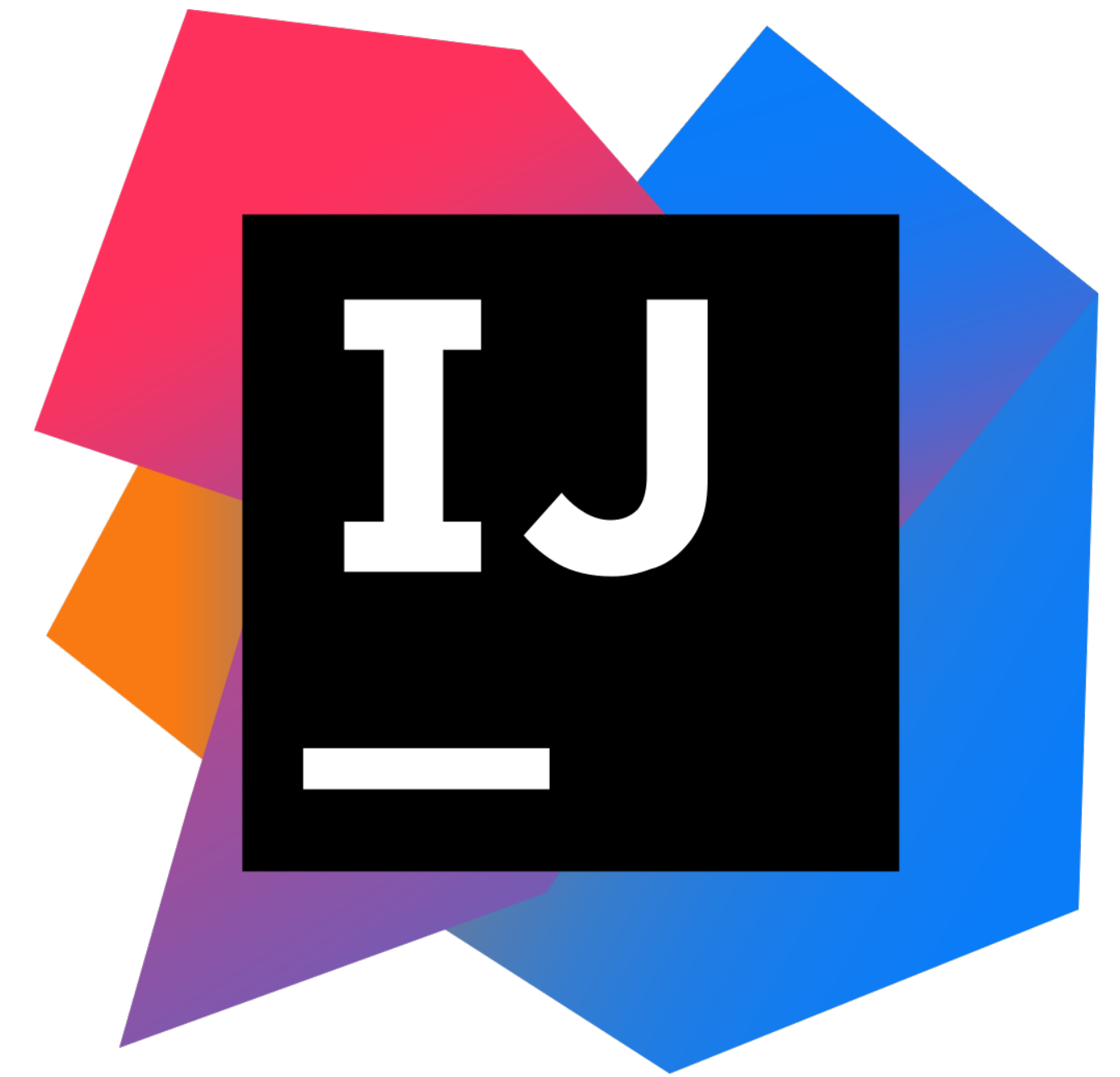
**These command work on Mac/Linux. (For Windows, remove the initial “./”)**

<code>./gradlew build</code>	----->	compile all code		
<code>./gradlew test</code>	----->	run all tests		
<code>./gradlew test --tests uk.ac.shef.com3529.TriangleTest</code>			run all tests in a specific class	run a specific test
<code>./gradlew test --tests uk.ac.shef.com3529.TriangleTest.shouldClassifyEquilateral</code>				

See the Gradle website and documentation for more information:

<https://gradle.org>

# Use of Integrated Developer Environments (IDEs)

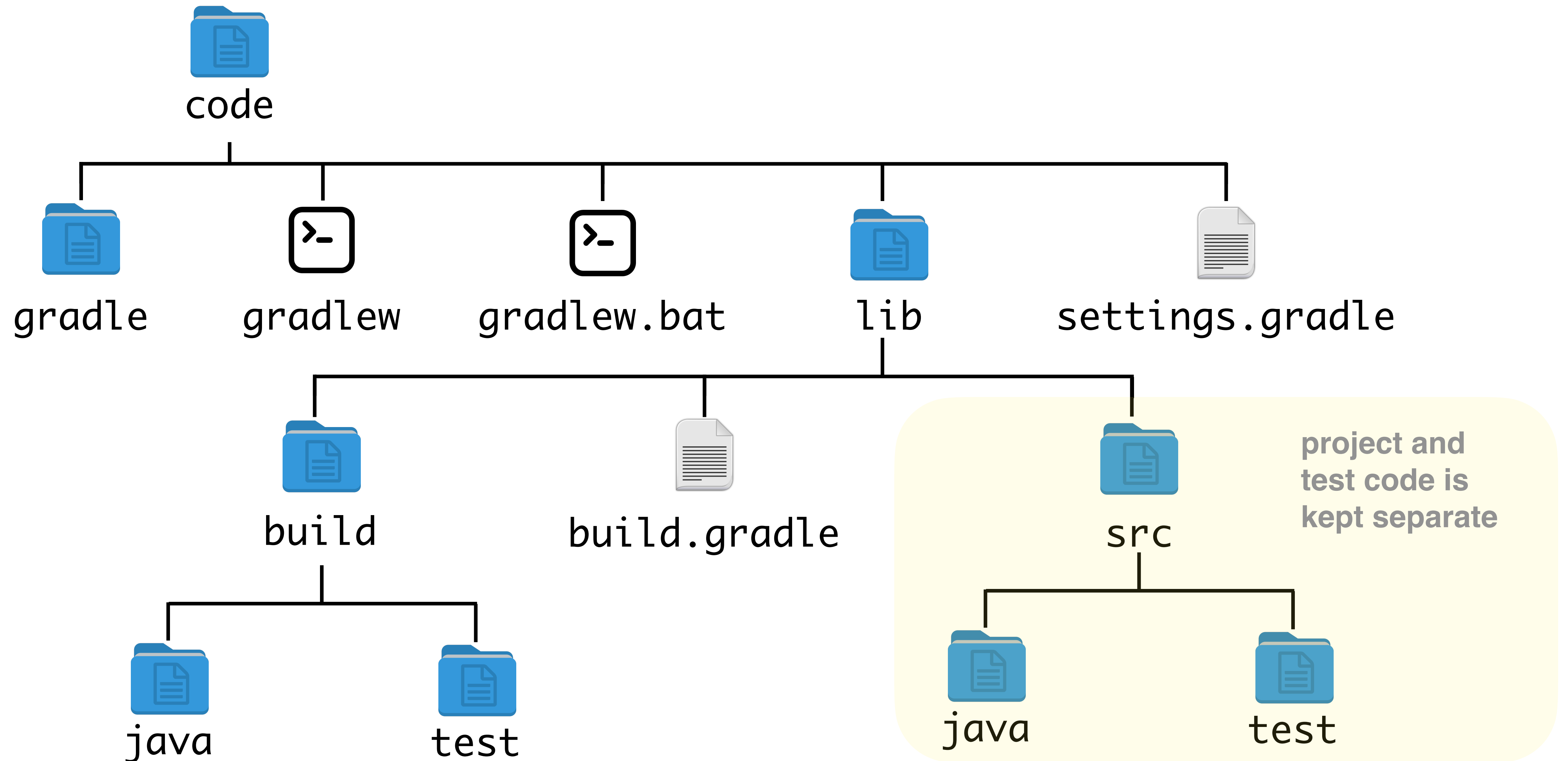


**Most modern IDEs support Gradle, e.g. **IntelliJ IDEA** (recommended)**

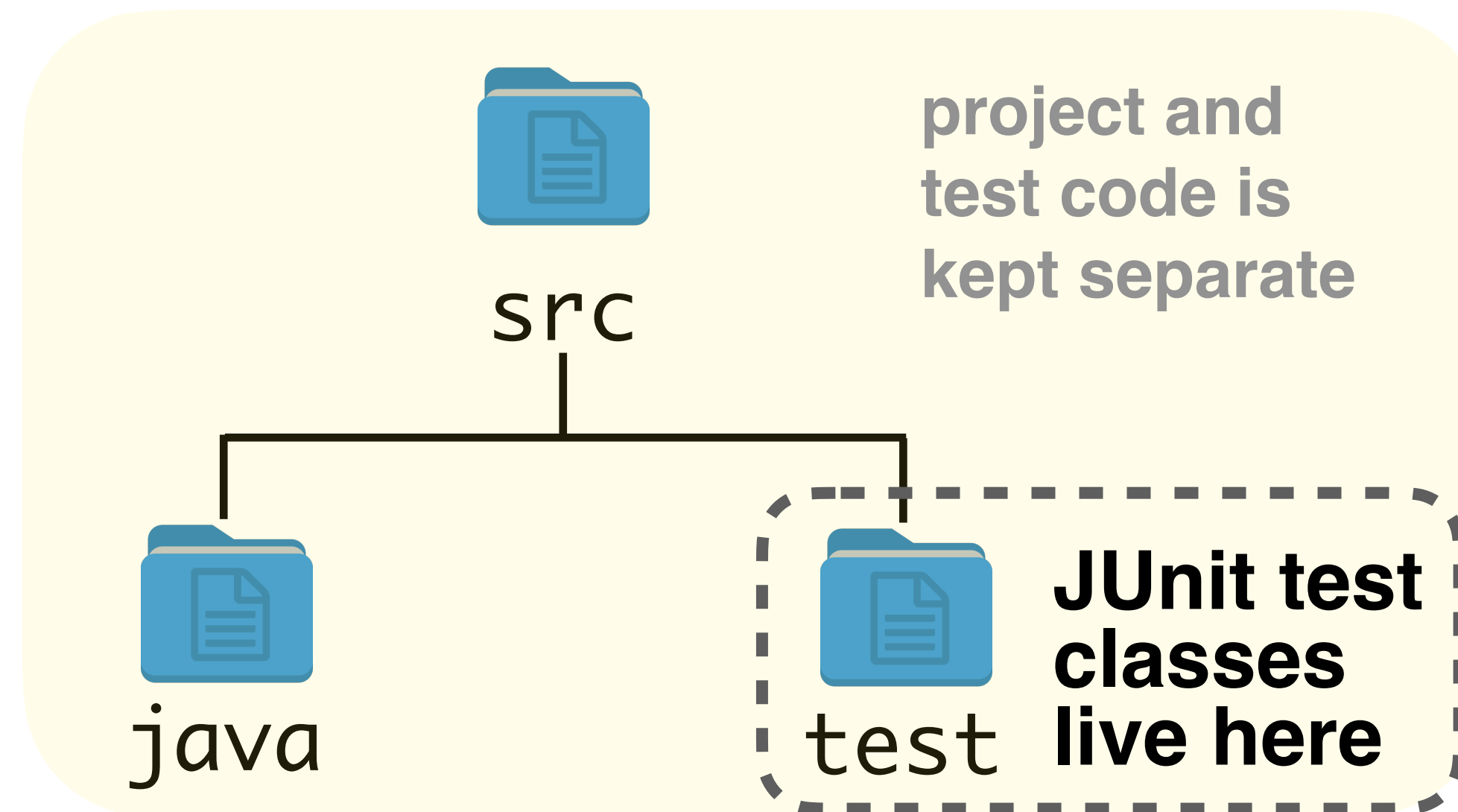
Just create a new project in the code directory and it should find the Gradle configuration.

From here, code will compile automatically and you can run specific tests through the IDE.

# Gradle Project Structure



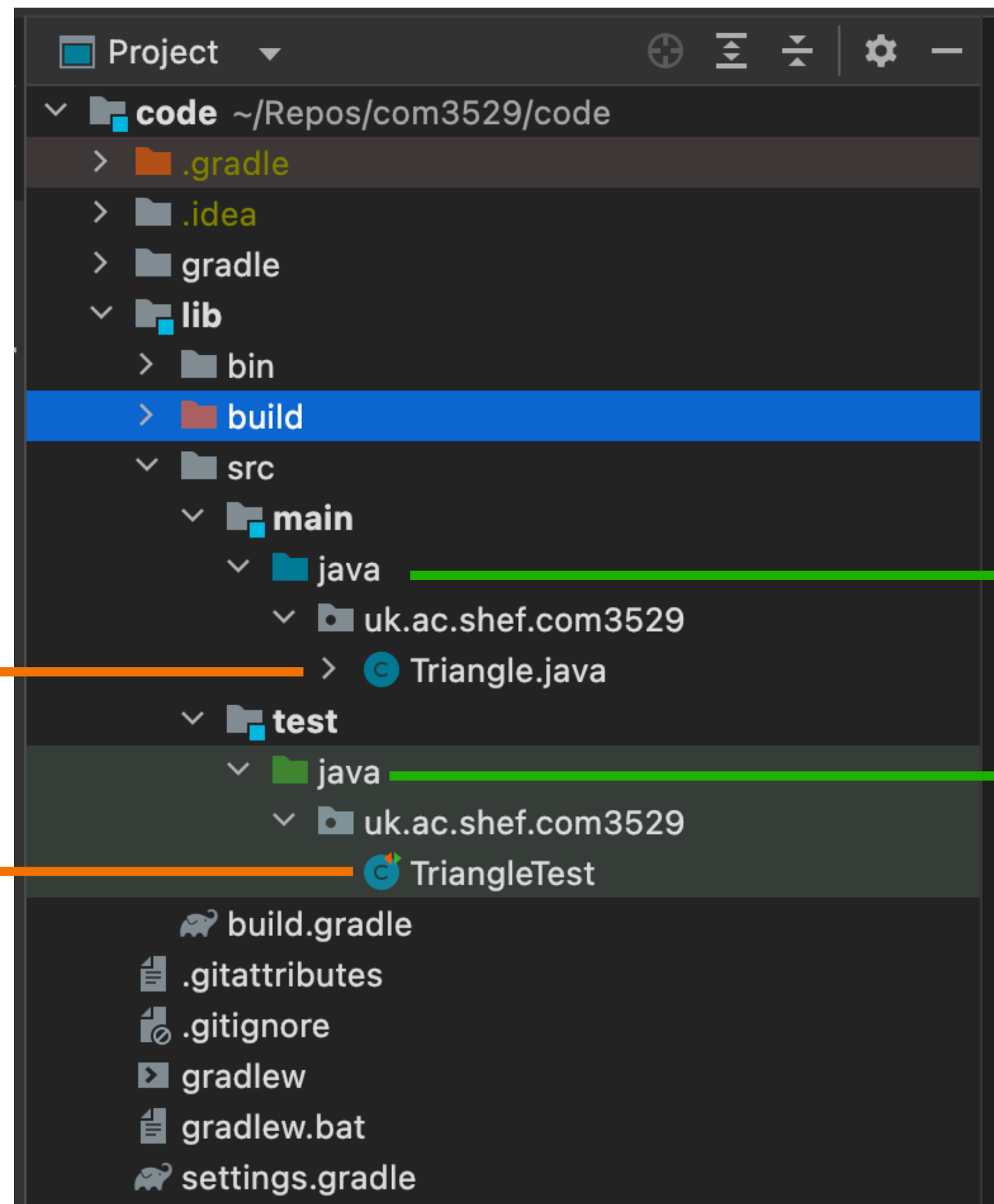
# JUnit



Throughout this module, we'll be using JUnit 5

More here: <https://junit.org/junit5/docs/current/user-guide/>

# Let's Test!



Production code goes in `src/main/java`

Test code goes in `src/test/java`

We're going to test the `Triangle.java` class with a JUnit test class called `TriangleTest`



# A JUnit Test Class and a Test

```
import org.junit.jupiter.api.Test;

public class TriangleTest {

    @Test
    public void shouldClassifyEquilateral() {
        // Test code goes here...
    }

    // ...
}
```

Tests are annotated with `@Test`  
JUnit then knows which methods  
are test methods and which are  
helper methods

# The Ingredients of a Test

```
import org.junit.jupiter.api.Test;

import static org.junit.jupiter.api.Assertions.assertEquals;

public class TriangleTest {

    @Test
    public void shouldClassifyEquilateral() {
        Triangle.Type result = Triangle.classify(10, 10, 10);
        assertEquals(Triangle.Type.EQUILATERAL, result);
    }

    // ...
}
```

We start by making method call(s) to set up the test and to the part of the system we want to test.

# The Ingredients of a Test

```
import org.junit.jupiter.api.Test;

import static org.junit.jupiter.api.Assertions.assertEquals;

public class TriangleTest {

    @Test
    public void shouldClassifyEquilateral() {
        Triangle.Type result = Triangle.classify(10, 10, 10);
        assertEquals(Triangle.Type.EQUILATERAL, result);
    }

    // ...
}
```

We then write  
assertion  
statements to check  
the **actual result** is  
the one we  
**expected**.

# JUnit Assertions

```
import org.junit.jupiter.api.Test;

import static org.junit.jupiter.api.Assertions.assertEquals;

public class TriangleTest {

    @Test
    public void shouldClassifyEquilateral() {
        Triangle.Type result = Triangle.classify(10, 10, 10);
        assertEquals(Triangle.Type.EQUILATERAL, result);
    }

    // ...
}
```

The `assertEquals` method is a part of JUnit and specifically checks that some **expected value** is **equal** to the **actual one** returned from the unit being tested.

JUnit has a plethora of assertion types for checking relationships between actual and expected outputs.

These include `assertTrue(booleanVariable)`, `assertNull(reference)`, assertions on arrays and more. See:

<https://junit.org/junit5/docs/current/api/org.junit.jupiter.api/org/junit/jupiter/api/Assertions.html>

# Checking for Exceptions with `assertThrows`

```
@Test
public void shouldThrowExceptionWithInvalidTriangle() {
    assertThrows(InvalidTriangleException.class, () -> {
        Triangle.classify(0, 0, 0);
    });
}
```

```
@Test
public void shouldThrowExceptionWithInvalidTriangle() {
    Exception e = assertThrows(InvalidTriangleException.class, () -> {
        Triangle.classify(0, 0, 0);
    });
    assertEquals("(0, 0, 0) is not a valid triangle", e.getMessage());
}
```

A more elaborate version that also checks the exception message.

Arguably such checks make the test more **brittle**.



“**import static**” means importing a static method from another class and using it as if it were in the current class

Each test method is annotated with **@Test**

Assert that a method's return value is as expected with **assertEquals**

Assert that an exception is thrown as expected with **assertThrows**

```
package uk.ac.shef.com3529;

import org.junit.jupiter.api.Test;

import static org.junit.jupiter.api.Assertions.assertEquals;
import static org.junit.jupiter.api.Assertions.assertThrows;

public class TriangleTest {

    @Test
    public void shouldClassifyEquilateral() {
        Triangle.Type result = Triangle.classify(10, 10, 10);
        assertEquals(Triangle.Type.EQUILATERAL, result);
    }

    @Test
    public void shouldClassifyIsocoles() {
        Triangle.Type result = Triangle.classify(5, 10, 10);
        assertEquals(Triangle.Type.ISOSCELES, result);
    }

    @Test
    public void shouldClassifyIsocolesWhenSidesAreOutOfOrder() {
        Triangle.Type result = Triangle.classify(10, 10, 5);
        assertEquals(Triangle.Type.ISOSCELES, result);
    }

    @Test
    public void shouldThrowExceptionWithInvalidTriangle() {
        assertThrows(InvalidTriangleException.class, () -> {
            Triangle.classify(0, 0, 0);
        });
    }
}
```