Backlog list

Feel free add to or edit this backlog if needed too.

* Create 2D assets for file matching puzzle/mini-game.
  + This task requires for the user to create 2D assets for the file matching puzzle/mini-game to be create and ready to be ported into Unity for the U.I function.
* Create 2D Assets for Spreadsheet puzzle/mini-game.
  + This task requires for the user to create 2D assets for the spreadsheet puzzle/mini-game to be create and ready to be ported into Unity for the U.I function.
* Create 2D Assets for Email sorting puzzle/mini-game.
  + This task requires for the user to create 2D assets for the Email sorting puzzle/mini-game to be create and ready to be ported into Unity for the U.I function.
* Design a basic U.I for file matching puzzle/mini-game.
  + This task requires the user to design and create a basic U.I that the player can interact with during the file matching puzzle/mini-game.
* Design a basic U.I for Spreadsheet math puzzle/mini-game.
  + This task requires the user to design and create a basic U.I that the player can interact with during the Spreadsheet puzzle/mini-game.
* Design a basic U.I for Email sorting puzzle/mini-game.
  + This task requires the user to design and create a basic U.I that the player can interact with during the Email matching puzzle/mini-game.
* Design a very basic main menu screen.
  + This task requires the user to create a basic main menu screen ready to be ported into Unity.
* Code basic menu screen functions.
  + This task requires the user to code basic main menu functions, such as buttons to load and exit the game.
* Create a simple lighting rig within unity 3D.
  + This task requires the user to create a basic 3-point lighting rig to light up the scene within Unity.
* Create a basic staff room layout, ready to be imported into Unity.
  + This task requires the user to design and model a very basic staff room for the player to walk(warp) to during the narrative reward segments.
* Create basic code for file matching puzzle/mini-game.
  + This takes requires the user to create code for a basic functional file matching puzzle/mini-game.
* Create basic code for spreadsheet puzzle/mini-game.
  + This takes requires the user to create code for a basic functional Spreadsheet puzzle/mini-game.
* Create basic code for the Email sorting puzzle/mini-game.
  + This takes requires the user to create code for a basic functional Email sorting puzzle/mini-game.