**Designer Observations**

**Use this document to write observations of how the player interacts with the game, body language and facial expressions.**

**How long did they play for?**

5 minutes

**How long did they think they had played for?**

10 minutes

**Is the player bored?**

No.

**Are they bored except when its their turn?**

No.

**Is the player confused? When? Do they ever seem engaged with the game?**

Confused at first as to what the UI does. Resolved when someone scores a goal. Seem engaged with the game. Both leaning forward. Not a lot of engagement with each other thought, and skill easily wins over chance.

**Is one player consistently winning by a wide margin?**

Yes.

**Bibliography**

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