**Designer Observations**

**Use this document to write observations of how the player interacts with the game, body language and facial expressions.**

**How long did they play for?**

5 mins

**How long did they think they had played for?**

5 mins

**Is the player bored?**

yes

**Are they bored except when its their turn?**

yes

**Is the player confused? When? Do they ever seem engaged with the game?**

No, but the person openly admitted they “hated multiplayer games”.

**Is one player consistently winning by a wide margin?**

Yes.

**Bibliography**

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