**Playtesting Questionnaire (Post game For the Player)**

**How old are you?**

25

**What gender are you?**

female

**What was your first impression?**

I get that its football – but that made me hate it right away. I don’t get why it looks that way.

**How did that impression change as you played?**

It didn’t.

**Was there anything you found frustrating?**

I couldn’t score. The jumping was just stupid.

**Did the game drag on at any point?**

Yes

**Were there particular aspects you liked?**

I liked the idea of it, but if its supposed to be a wave that makes the ball go crazy then where is the wave?

**What was the most exciting thing about the game?**

Not playing anymore

**Did the game feel too long, too short or just right?**

Like a lifetime.

**Describe the objective of the game.**

To score goals

**Was that objective clear at all times?**

Yes

**What was your strategy for winning?**

I don’t think you can have a strategy when all you do is nudge a ball across a screen.

**What was your favourite part of the game?**

Scoring a goal

**What was your least favourite part of the game?**

Everything else

**How did the controls feel? Did they make sense?**

They were stupid controls that didn’t control the guy at all.

**Could you find the information you needed on the UI?**

Yes

**Would you purchase this game?**

No

**What elements did you like?**

I understood what it was about right away.

**What elements did you dislike?**

All of it