**Playtesting Questionnaire (Post game For the Player)**

**How old are you?**

**What gender are you?**

**What was your first impression?**

**How did that impression change as you played?**

**Was there anything you found frustrating?**

**Did the game drag on at any point?**

**Were there particular aspects you liked?**

**What was the most exciting thing about the game?**

**Did the game feel too long, too short or just right?**

**Describe the objective of the game.**

**Was that objective clear at all times?**

**What was your strategy for winning?**

**What was your favourite part of the game?**

**What was your least favourite part of the game?**

**How did the controls feel? Did they make sense?**

**Could you find the information you needed on the UI?**

**Would you purchase this game?**

**What elements did you like?**

**What elements did you dislike?**