**Designer Observations**

**Use this document to write observations of how the player interacts with the game, body language and facial expressions.**

**How long did they play for?**

**How long did they think they had played for?**

**Is the player bored?**

**Are they bored except when its their turn?**

**Is the player confused? When? Do they ever seem engaged with the game?**

**Is one player consistently winning by a wide margin?**

**Bibliography**

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