

Game Overview

* Required

1. Overall, how well did you enjoy the game? *

Mark only one oval.

	1	2	3	4	5	
Not at all	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	Extremely well

2. Mechanically, how appealing was game play for you? *

Mark only one oval.

	1	2	3	4	5	
Not at all	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	Extremely well

3. Visually, how attractive did you find the game? *

Mark only one oval.

	1	2	3	4	5	
Ugly	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	Beautiful

General Game Play

A few questions regarding the game play itself.

4. How well did you understand the objective of the game? *

Mark only one oval.

	1	2	3	4	5	
Obstructed	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	Clear

5. How freely did you find navigating around the game? *

Mark only one oval.

	1	2	3	4	5	
Confusing	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	Effortless

6. How useful did you find the User Interface (UI)? **Mark only one oval.*

	1	2	3	4	5	
Hindrance	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	Helpful

Puzzle Game play**7. How well did you understand the objective of each puzzle? ****Mark only one oval.*

	1	2	3	4	5	
Confusing	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	Clear

8. How well did you understand how each of the machines operates? **Mark only one oval.*

	1	2	3	4	5	
Confusing	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	Clear

9. How difficult did you find the puzzles? **Mark only one oval.*

	1	2	3	4	5	
Easy	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	Hard

10. Any additional Puzzle related comments?

Additional Feedback**11. What was your favourite part of the game?**

12. What was your least favourite part of the game?

13. Did you encounter any bugs?

14. Any additional comments or feedback?
