Meeting Minutes

Monday 5th February 2018

Start Time – 12:30PM

Attended Meeting:

Matthew Cavignac – Project Lead  
Joshua Pearse – Designer  
Jack Gilmour – Designer

What was discussed:

Jordan Godbold-Slater (Programmer) was absent due to the flu but e-mailed in advance to let me know.

In this meeting we carried on the discussion of choosing our final game idea.

Each member present provided their sketches to give a visual for each idea, and I told them to commit their research and mood boards through Github so I could access them and confirm the work.

After viewing the visual representations of each member, we decided to go with our Tap Miner idea.

We then had a brief discussion about Wednesdays presentation and how that was going to work out and then we agreed to meet up on Tuesday 6th February to go through and practice the presentation.

Meeting ends  
End Time – 13:30PM