

Alice Baker (s183609)

From: Alice Baker (s183609)
Sent: 22 November 2018 15:46
To: Bethany Cowle (s183023)
Subject: Re: Group Project - Week 9

Sounds good!

That worked out well then, I've just done some example concept art for the truth and liar cards if we were to choose a fox theme. Yeah you make a good point, we can always ask for feedback on both, but I think something more lighthearted would be better for what we're trying to achieve.

Thank you for your feedback, I've just uploaded all of my work from today.

Alice

From: Bethany Cowle (s183023)
Sent: 22 November 2018 14:36:04
To: Alice Baker (s183609)
Subject: Re: Group Project - Week 9

Hi Alice,

I should be making a start on some of my tasks tonight and will hopefully have the prototype cards done by tomorrow!

When I mentioned the fox idea it was just an example of a random theme but I think since as you mentioned foxes are known for being sly/cunning it would be really interesting as a potential idea. The snake idea is also very interesting metaphorically and I think we should definitely explore these. I think the fox would be a more lighthearted theme and the snake seems slightly more sinister so I suppose it will depend on the vibe we want to give the players.

Beth

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From: Alice Baker (s183609)
Sent: Thursday, November 22, 2018 1:59:12 PM
To: Bethany Cowle (s183023)
Subject: Group Project - Week 9

Hey Beth,

I hope you're getting on okay this week?

I've researched into some other games that are popular on Amazon that are similar to ours, to get some inspiration for an art style. I'm now about to do some concept sketches based off the moodboards I've made, so I'll upload everything I've done so far after writing this email.

I remember you mentioned a fox character, was that something you saw on another game or a random example? I thought that may be an interesting theme to have, as foxes are commonly known to be sly or cunning, which could suit our game as the liar has to be cunning? I can imagine doing some nice artwork for a fox character.

In another bit of research, I found that squirrels are considered cunning, but that doesn't seem to be as commonly known as foxes.

The final animal I thought of was the snake, commonly known to be sly in religion. We could have a crude twist on an Adam and Eve theme that draws on the commandment - "You shall not bear false witness against your neighbor." This all depends on types of questions we choose to stick with and it's still early days, but I'd like to know what you think!

Thanks,

Alice