**Meeting minutes: Level 6 - Group 7 Game Project**

Date of meeting: 27/03/19

Time of meeting: 9:00

Attendees: Ionut Ciobanu

Apologies from: N/A

**Item one: Post-Mortem of this week**

***What went well?***

The game had been modified according to the feedback received last time. I have added a timer under the form of a progress bar to the game that also displays the rounds. The bar flashes red when the round is about to end.

I have also added sound effects, increased the travel speed of the projectile and added background music.

***What went bad?***

Nothing this time.

***Feedback received:***

None this time.

**Item one – overall aim of the current weeks sprint (What will the product look like by the end of the sprint)**

For the next week’s sprint, I will record a video playthrough of the game as well as record someone play my game. I will record a voice-over for the video as well as edit and render the video before submission.

**Tasks for current week:**

1. Obtain feedback for the game
2. Record a 5 minute video of the players testing the game
3. Record video voice-over that adheres to the submission requirements
4. Edit and render the video

**Item Three – any other business.**

Meeting Ended: 14:00

Minute taker: Ionut Ciobanu