**MEETING MINUTES: SUMO DIGITAL GROUP PROJECT – Team 18**

Date of Meeting: 13/2019

Time of Meeting: 11:00

Attendees: - Anastazia, Adam

Apologies from: - Declan

**Item One: - Post-mortem of previous week**

What went well: Started development on art assets, Declan beginning to upload work. Better team cohesion.

What went badly: No work uploaded by Fabian – seen working on the project but no individual uploads this week.

Feedback Received: Issues raised with complexity of reflection mechanic.

Individual work completed: -

Adam – Score system (end), health bar, animal journal.

Zia – Jira Tasks, minutes, concept art for player and npcs.

Declan – Started development of the water cannon.

Fabian – Unknown.

**Item 2: -** Overall aim of week 6 is to develop the functionality of the umbrella, platforms and UI. Have some art assets completed for review by the group.

Tasks for the current week: -

Adam – Create a score system, create the presentation and prepare.

Fabian – Create a score system, prepare for presentation.

Zia – Create assets for a parallax background and semi-permeable platforms, jira tasks, minutes.

Declan – Further develop water cannon, develop moving platforms.

(These tasks are uploaded and tracked on JIRA)

**Item 3:** - Challenges

Umbrella logic still flawed.

Meeting Ended: - 15:00

Minute Taker: - Anastazia Hunt