**Environmental**

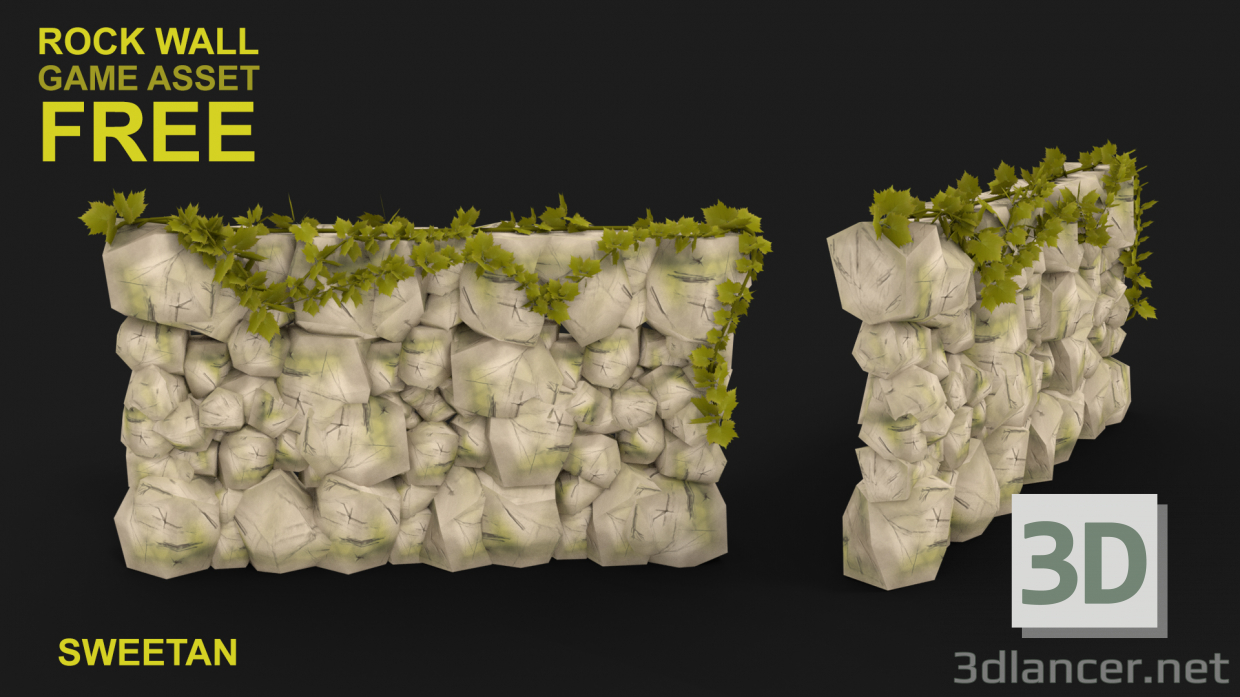
* Crystal Gems Embedded In Walls



* Skulls, Glowing Eyes?



* Glowing Vegetation IE. Mushrooms, Plants, Moss

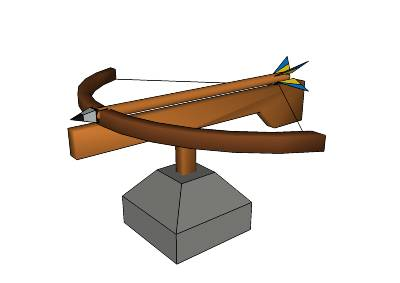


* Flame Torch



**Gameplay**

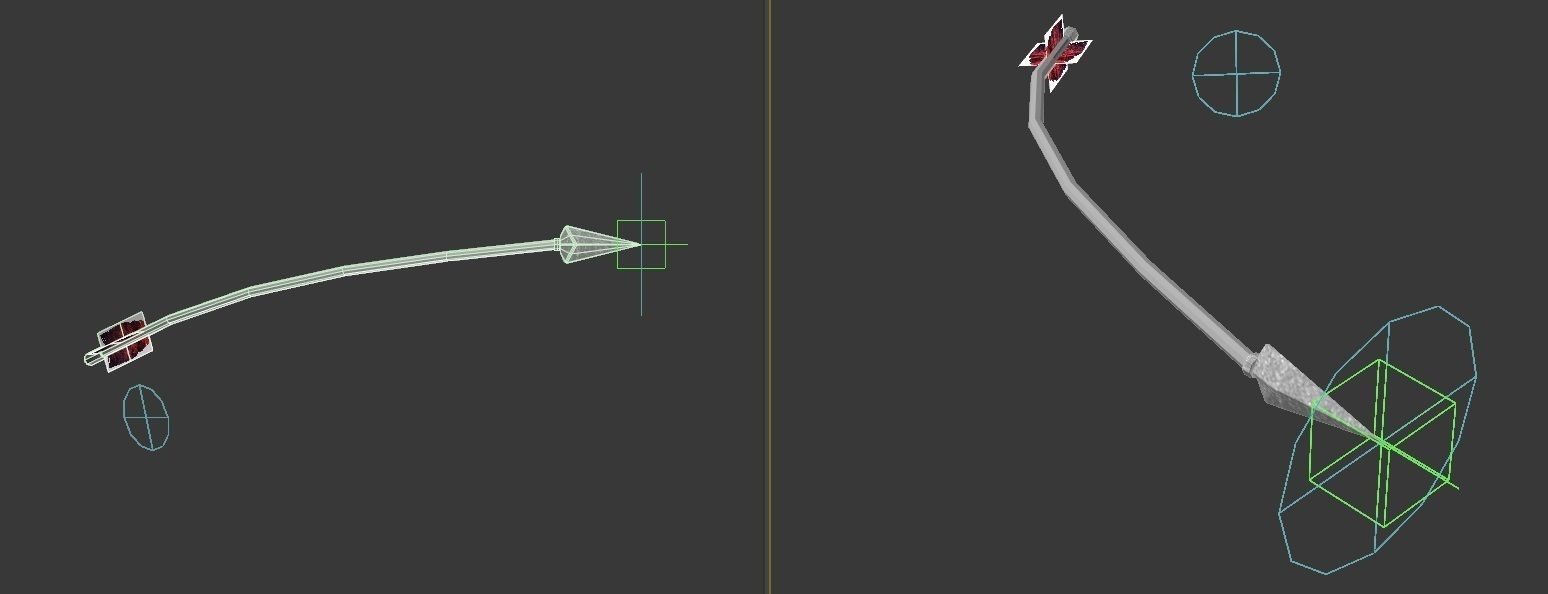
* Arrow Turret



* Grapple Gun



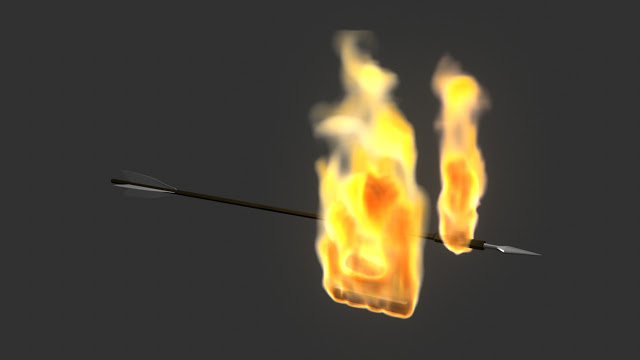
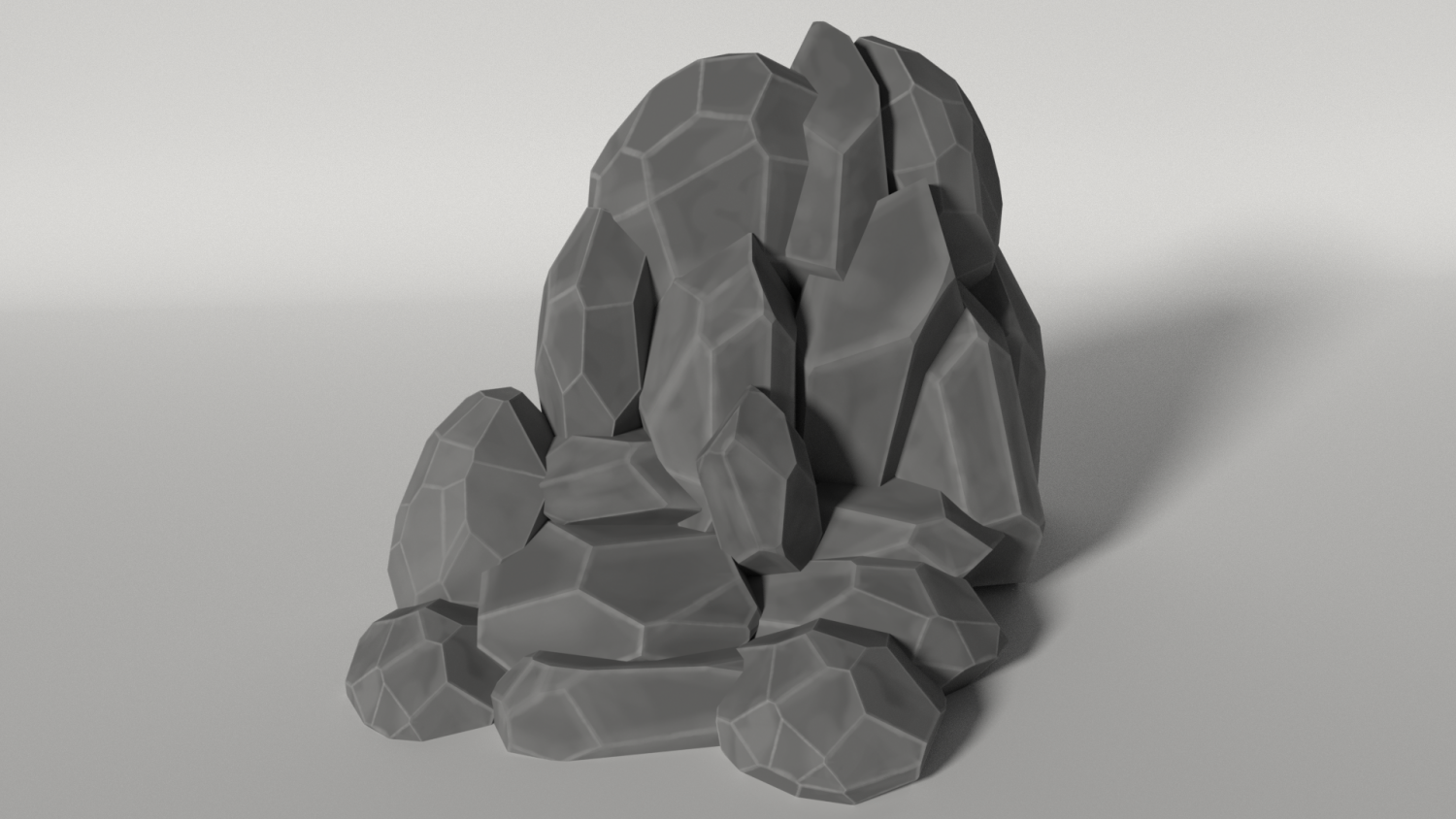
* Arrow Projectile



* Grapple Projectile



* Potential Enemy Projectiles (Orbs, Rocks, Shurikens, Flaming Arrows)

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