

Work Packages:

ID: WP1
Title: Requirements Elicitation

ID: WP2
Title: Requirements Write-up

ID: WP3
Title: Design

ID: WP4
Title: Implementation

ID: WP5
Title: Testing

ID: WP6
Title: Deployment

Tasks:

ID: T1.1
Description: Create github domain and website
Start Date: 15/10/2020

ID: T2.1
Description: Reading of brief
Start Date: 15/10/2020

ID: T2.2
Description: Meeting with Javier asking him questions about the requirements.
Start Date: 20/10/2020

ID: T4.1
Description: Creation of project schedule
Start Date: 15/10/2020

Deliverables:

ID: D1
Title: Website

Due Date: 22/10/2020

Description: Website that is able to link to all associated documentation and to the actual game.

Relevant Tasks: T1.1

ID: D2

Title: Requirements

Due Date: 29/10/2020

Description: A succinct introduction explaining how requirements were elicited and negotiated, and why they are presented as they are. A compiled and systematic of requirements split into three categories: Functional, Non-Functional and User requirements.

Each requirement will be assigned an ID and both functional and non-functional requirements will link to a specific user requirement

Relevant Tasks: T2.1, T2.2

ID: D3

Title: Architecture

Description: An abstraction representation of the software

Relevant Tasks:

ID: D4

Title: Method selection and Planning

Relevant Tasks: T4.1

ID: D5

Title: Risk Assessment and Mitigation

Milestones: