Traceability matrix Functional\_Requirements

			FI	R_Backgro																					
	Bogo ED	Diffiou ED C	ul ciloretic	nd_Display	D Internet	ED Contr	ED Enorm	ED Buildin	- ED Duildi	n ED Ct	ED Energy	ED Coolobi ED	Energy F	ED In Com ED	FI Tutor or	R_Menu_S	ED Mu	e ED Into	ED I	o ED Moo I	o ED Timo	Di ED Mov	omo ED C	orit ED Tir	mo CI ED Clo
Requirement Identifier	tested Ity	Difficu FR_S ity	implic	0	n n	ols	Amount	Activities	gs FR_Buildi	dy dy	Bar	FR_Scalabi FR lity Di	_energy r isp <b>l</b> ay e	Time ial	_ rutor cr	reen	ic FR_IMU	act	on	cations	splay	nt	e e	eep	me_SI FR_SIe p
Test Cases	70	0	0	0	C	) 0	_	_		2 3	3 2		1	- 0	1	2	: (	) 3	3	2	3	2	5	1	3
Tested manually	20	1	1	1	1					0 0			1	1	1	1		) 1			0	1	1	1	1
Tested implicitly or by automatic tests and CI	0																								- 1
ScoringTests																									
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testGetUsername	1																								
testGetUserScore	3																								
testCaughtUp	1									X															
testNotCaughtup	1									X															
testStudiedEveryday	1									X															
testGetNumLocationsActivity	0																								
testEatMultipleLocations	1																								
testDifferentStudyLocations	1																								
testRecreatingScore	3																								
testStreaks	3																								
testRecreateMultipleAreas	3																								
testHigherfromStudyingMore	3																								
testEatingIntervals	2																								
testPassFailCalledBeforeLastDay()	0																								
testScoringCalledBeforeLastDay	0																								
TimeTests	8																								
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CoreTests	5	0	0	0	(	) (	) 0	,	0	0 (	0 0	0	0	0	0	0	,	0 1		0	0	0	0	0	2
testSetBadMealCount	0	0	U	v	,	, .	,	,	0	,	0	· ·		0	-			0		0	U .	U .	v	0	
testSetBadRelaxCount	0																								
testSetBadStudyCount	0																								
testIncrementOver7Days	1																							X	
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testGetEnergyLimit	0																								
testGetCurrentEnergy	0																								
testValidIncrementDay	1																							Х	
testTimeUpdate	0																								
testActivityTypeToString	0																								
testExitConditionsToString	0																								
testGetTimeRemaining	1																								Х
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PlayScreenTests	8	0	0	0	(	) c	0		0	2 (	0 0	0	0	0	0	O	)	0 1		1	2	0	0	0	0
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testEnoughLocations	2								Х											x					
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Requirement Identifier	FR_Score_C alc	FR_Study_S core	FR_Recreat on_Score	FR_Overstu dy	FR_Forget_ o_Eat	t FR_No_Red eation	cr FR_Timin g	FR_Smooth _Time	FR_Time_Di	r FR_Time_C ut	FR_End_M ssage	le FR_Score Display	FR_Leaderbo	FR_Leaderbo ard_Input	FR_Streaks	FR_Streak_ac	FR_Map_Loc ation_Display	FR_Interactio n_Points	FR_New_Ar
est Cases	-	7 1	1 2	2 1		1	2 1	1	1		1	1	2 2	2 3		1 2		1 2	
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testGetUsername											.,			X					
testGetUserScore											X	Х		Х					
testCaughtUp																			
testNotCaughtup																			
testStudiedEveryday																			
testGetNumLocationsActivity	X																		
testEatMultipleLocations testDifferentStudyLocations	X																		
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testRecreatingScore testStreaks	X		X			^									Х	X			
	X		V												Χ	^			
testRecreateMultipleAreas	X	X	X	X		X													
testHigherfromStudyingMore	X	^		^	X														
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testScoringCalledBeforeLastDay()																			
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testValidTimeForActivity()																			
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testResetTime																			
testGetIntervalsRemaining																			
testNotEnoughTimeToUpdate																			
testTimeUpdate							Х	X	X										
testGetMinsRemaining																			
CoreTests		0 (	) (	0	)	0	0 0	) (	) (	)	0	0	0 (	0		0 0		0 0	
testSetBadMealCount																			
testSetBadRelaxCount																			
testSetBadStudyCount																			
testIncrementOver7Days																			
testInteraction																			
testSetCounts																			
testHasEnded																			
testIsLastDay																			
testGetEnergyLimit																			
testGetCurrentEnergy																			
testValidIncrementDay																			
testTimeUpdate																			
testActivityTypeToString																			
testExitConditionsToString																			
testGetTimeRemaining																			
testGetTimeLimit																			
testResourceTypesToString																			
PlayScreenTests		0 0	) (	0 0	)	0	0 0	)	) (	)	0	0	0 0	0		0 0		) 1	
testPlayerNearInteraction									`									X	
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testActivityLocationsinMap																			
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LeaderboardTests		0 (	) (	) 0		0	0 0	, ,	) (		0	0	0	1 1		0 0		o c	
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lestLeaderboardAddScore													11	Х					
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Traceability matrix Functional\_Requirements

			FR_Backgro und_Display																			
	Reqs FR_Diff	iou ED Si	und_Display	ED Interesti	ED Co-t-	FR_Energy FR_Buildin	a ED Doil	din ED Ct	ED Eners	ED Cooleti	ED Energy F	B In Com ED T	FR_N	Menu_S	D Mus	ED Inter	ED I-	FR_Map_Lo FR_Time_	Di ER Mousers	ED Conti	ED Time (	CI ED CI
Requirement Identifier	tested Ity	ity ity	IIC	on eracti	ols	_Amount _Activities	g FR_Build	dy fk_Sit	Bar	lity	_Display e	Time ial	utor creer	ic				cations splay	nt rk_woverne	e FK_Sprii	eep	p FR_SIE
Test Cases	70	0	0 0	0	0	2	0	2 3	3 2	0	1	0	1	2	0	3	2	3	2 5	i 1		3
Tested manually	20	1	1 1	1	1	0	1	0 0	0	1	1	1	1	1	0	1	0	0	1 1	1		1
EnergyTests	3	0	0 0	0	0	2	0	0 0	) 1			0	0		0				0 0	) (		
testGetLimit	0	0	0 0	0	U	2	0	0 0	1 ا	0	0	U	U	0	U	0	0	0	0 0	, ,		0
estGetCurrentEnergy()	0																					
testSleepPassedIntoActivityType	0																					
testTooMuchEnergyToEat	0																					
testResetEnergy	0																					
estNotEnoughEnergyToRecreate																						
	0																					
testNotEnoughEnergyToStudy	0					V																
testValidEnergyForActivity	1					X																
testDoActivity	2					X			X													
AssetTests	3	0	0 0	0	0	0	0	0 0	) 1	0	1	0	1	2	0	1	1	1	1 0	) 1		0
testInteractionPopupAssetsExists	3															Х	Х					
estHUDAssetsExists	4								X		x							X				
testFontAssetsExist	1																					
estTutorialScreenAssetsExist	2											x	X									
testPlayScreenAssetsExists	3																	X				
testLeaderboardScreenAssetsExists	1																					
testPlayerAnimatorAssetsExists	1																			x		
testMenuScreenAssetsExists	1												Х									
AvatarTests	5	0	0 0			0	٥	0 (			0	0	0	0	0	0	0	0	0 5	5 0		0
testGetPlayerXYPos	0	U	0 0	U	U	0	U	0 (	, 0	U	U	U	U	U	U	U	U	U	0 .	, ,		U
testGetPlayerXYPos	0																					
testMovePlayerRight	1																		X			
testMovePlayerLeft	1																		X			
testMovePlayerDown	1																		X			
testMovePlayerUp	1																		X			
testDontMovePlayer																			X			
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Manual Tests	20	1	1 1	1	1	0	1	0 0	0	1	1	1	1	1	0	1	0	0	1 1	1		1
manualInteract	4					X										Х					X	
manua <b>l</b> CheckMap	1																					
manua <b>l</b> AvatarMovement	2																		X	Х		
manualUserTesting	4 X	Х	X	X																		
manualColourBlind	0																					
manua <b>l</b> CheckTutorial	2				Х							х										
manualCheckButtons	1									X												
manua <b>l</b> CheckGUI	6										x x		X					X				

Traceability matrix Functional\_Requirements

	FR_Score_		y_S FR_Recrea		tu FR_Forget_									bo FR_Leaderbo		FR_Streak_ad	FR_Map_Loc	FR_Interactio	
Requirement Identifier	alc	core	on_Score	dy	o_Eat	eation	g	_Time	ain	ut	ssage	Display	ard			hievement			as
Test Cases		7	1	2	1 1	I	2	1	1	1	1	1	2	2 3	3	1 2	2 1	2	2
Tested manually		0	0	0	0 (	)	0	0	0	0	0	1	1	0 0	) (	) (	) 1	1	
EnergyTests		0	0	0	0	)	0	0	0	0	0	0	0	0 0	)	0 0	) (	) (	)
testGetLimit			_	-					-	-		-							
testGetCurrentEnergy()																			
testSleepPassedIntoActivityType																			
testTooMuchEnergyToEat																			
testResetEnergy																			
testNotEnoughEnergyToRecreate																			
testNotEnoughEnergyToStudy																			
testValidEnergyForActivity																			
testDoActivity																			
AssetTests		0	0	0	0 (	1	0	0	0	0	0	0	1	1 (	1	0 -	1		
testInteractionPopupAssetsExists			-									-						X	
testHUDAssetsExists																X			
testFontAssetsExist												Х				,,			
testTutorialScreenAssetsExist																			
testPlayScreenAssetsExists																	X		Х
testLeaderboardScreenAssetsExists													X						
testPlayerAnimatorAssetsExists																			
testMenuScreenAssetsExists																			
AvatarTests		0	0	0	0	0	0	0	0	0	0	0	0	0 (	)	0 (	) (		
testGetPlayerXYPos																			
testGetPlayerXYPos																			
testMovePlayerRight																			
testMovePlayerLeft																			
testMovePlayerDown																			
testMovePlayerUp																			
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Manual Tests		0	0	0	0 (	0	0	0	0	0	0	1	1	0 0	)	0 (	)		1
manualInteract																		Х	
manualCheckMap																	X		
manualAvatarMovement																			
manualUserTesting																			
manualColourBlind																			
manualCheckTutorial																			
manualCheckButtons																			
manualCheckGUI											X	X							

Traceability matrix

User\_Requirements

Requirement Identifier	Reqs tested UR_A	ccess UR_Activit	y UR_Apperanc	e UR_Easy_Pla	y UR_Enjo	y UR_Intera	ct UR_Ma	p UR_Movemen	t UR_Restin	g UR_Scori	ng UR_Time	e UR_Use	er UR_Wi	n UR_Multi_0	OS UR_Leaderbo	ard UR_Stre	aks UR_New_
Test Cases (automated tests)	32	0	2	0	0	0	5	1	6	1	10	0	1	1	1	2	1
Tested Manually	8						1			0			0	0	0	0	0
Tested implicitly or by automatic tests and CI	2	'		1	1	1		1		o .	0	X	· ·	X	0	- U	
ScoringTests		0	0	0	0	0	0	0	0	0	10	0		1		0	
•	12	U	0	U	U	0	U	0	0	U	10	U	0	1	U	U	1
testGetUsername	0																
testGetUserScore	0																
testCaughtUp	1									X							
testNotCaughtup	1									X							
testStudiedEveryday	2									X			Х				
testGetNumLocationsActivity	0																
testEatMultipleLocations	1									X							
testDifferentStudyLocations	1									X							
testRecreatingScore	1									X							
testStreaks	2									X						X	
testRecreateMultipleAreas	1									X							
testHigherfromStudyingMore	1									X							
testEatingIntervals	1									x							
testPassFailCalledBeforeLastDay()	0																
testScoringCalledBeforeLastDay	0																
	, i																
TimeTests																	
	1	0	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0
testValidTimeForActivity()	0																
testInvalidTimeForActivity	0																
testDoActivity	1					×											
testResetTime	0																
testGetIntervalsRemaining	0																
testNotEnoughTimeToUpdate	0																
testTimeUpdate	0																
testGetMinsRemaining	0																
-																	
CoreTests	2	0	0	0	0	0	1	0	0	1	0	0	0	0	0	0	0
testSetBadMealCount	0																
testSetBadRelaxCount	0																
testSetBadStudyCount	0																
testIncrementOver7Days	0																
testInteraction	2					x			X								
testSetCounts	0																
testHasEnded	0																
testIsLastDay	0																
testGetEnergyLimit	0																
testGetCurrentEnergy	0																
testValidIncrementDay	0																
testTimeUpdate	0																
testActivityTypeToString	0																
testExitConditionsToString	0																
testGetTimeRemaining	0																
testGetTimeLimit	0																
testResourceTypesToString	0																
	, i																
PlayScreenTests																	
	4	0	2	0	0	0	1	0	0	0	0	0	0	0	0	0	0
testPlayerNearInteraction	1					X											
testGameArea	1																Х
testActivityLocationsinMap	1	X															
testEnoughLocations	1	X															
LeaderboardTests	2	0	0	0	0	0	0	0	0	0	0	0	0	0	0	2	0
testLeaderboardWriteReadScore	1														х		
testLeaderboardAddScore	1														х		

Traceability matrix

User\_Requirements

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Energy (Seels	Test Cases (automated tests)								1		1			1					1
Manual Tests	Tested Manually	8	1	0	1	1	1	1	1	1	0	0	1	0	0	0	0	0	0
Manual Tests	EnergyTests	1	0	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	0
confisione from the control of the c	testGetLimit	0																	-
Self-Control Control C	testGetCurrentEnergy()	0																	
Self-Self-Circle   Self-Self-Self-Self-Self-Self-Self-Self-	testSleepPassedIntoActivityType	0																	
establishment from professed to the state of	testTooMuchEnergyToEat	0																	
ashladinophromy-frongering-may-frong	testResetEnergy	0																	
September   Sept	testNotEnoughEnergyToRecreate	0																	
ASSETTESS  1 0 0 0 0 1 1 1 0 0 0 0 0 0 0 0 0 0 0	testNotEnoughEnergyToStudy	1					×												
ASSETTIONS   1 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0	testValidEnergyForActivity	0																	
### ### ### ### ### ### ### ### ### ##	testDoActivity	0																	
### ### ### ### ### ### ### ### ### ##	AssetTests	1	0	0	0	0	0	1	1	1	0	0	0	0	0	0	0	0	0
setHUDAseabExist		1	0	U	U	· ·	-				U U	U U	U	U	U	0	U	U	0
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estMovePlayerDown sitMovePlayerDown sitMovePlaye																			
estMovePlayer	•																		
Manual Tests 7 1 0 1 1 1 1 1 1 0 0 1 1 0 0 0 0 0 0 0																			
manualInteract         1         5         5         5         5         7         5         5         7         5         6	testDontMovePlayer																		
manualInteract         1         5         5         5         5         7         5         5         7         5         6	Manual Tasta																		
manualCheckMap         I			1	0	1	1	1	1	1	1	0	0	1	0	0	0	0	0	0
manual/Avatar/Movement         1         S         S         S         X		1					Х	V											
manualUserTesting 5 X X X X X X X X X X X X X X X X X X								X											
manualColourBlind 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0				V					^										
manualCheckTutorial 0 manualCheckButtons 0				^	^	^						^							
manualCheckButtons 0																			
	manualCheckGUI	0																	

Requirement Identifier	Regs tested	NF_Avai	NF_Colour	NE Graphica	NF_Reliability	NE Dieplay	NF_Difficulty	NF_Lose	NF_Ga me_Tin e	n NF_Win	NF_Simplicit	NF_Backgro und_Display	NF_MU	NF_SFX
•								_			-			
Test Cases		8 1			) 1			)				0		
Tested manually		6 C		1 1	1 (	)	1 .	1	0 (	)	0 ′	1 1	1	
Tested implicitly or by automatic tests and CI		2 X			X									
ScoringTests		3 (		0	0	1	0	0	1	0	2	0	c	n
testGetUsername		0				,								
testGetUserScore		0												
testCaughtUp		1								×				
testNotCaughtup		1						X						
testStudiedEveryday		1						^		×				
testGetNumLocationsActivity		0								^				
testEatMultipleLocations		0												
testDifferentStudyLocations		0												
testRecreatingScore testStreaks		0												
		0												
testRecreateMultipleAreas		0												
testHigherfromStudyingMore		0												
testEatingIntervals		0												
testPassFailCalledBeforeLastDay()		0												
testScoringCalledBeforeLastDay		0												
TimeTests		0 6		0	0	2	0	0	0	0	0	9 0	e	,
testValidTimeForActivity()		0		,					0					
testInvalidTimeForActivity		0												
testDoActivity														
testBoactivity		0												
		0												
testGetIntervalsRemaining		0												
testNotEnoughTimeToUpdate		0												
testTimeUpdate		0												
testGetMinsRemaining		0												
CoreTests		3 0		0	0 (	0	0	0	0	3	0	0	C	)
testSetBadMealCount		0						-						
testSetBadRelaxCount		0												
testSetBadStudyCount		0												
testIncrementOver7Days		1							X					
testInteraction		0												
testSetCounts		0												
testHasEnded		1							x					
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testIsLastDay		1							^					
testGetEnergyLimit		0												
testGetCurrentEnergy		0												
testValidIncrementDay		0												
testTimeUpdate		0												
testActivityTypeToString		0												
testExitConditionsToString		0												
testGetTimeRemaining		0												
testGetTimeLimit		0												
testResourceTypesToString		0												
PlayScreenTests		0 0		0 (	0 (	0	0	0	0	0	0	0	C	
testPlayerNearInteraction		0												
testGameArea		0												
testActivityLocationsinMap		0												
testEnoughLocations		0												
LeaderboardTests		0 0		0 (	0 (	0	0	0	0	0	0	0	c	
testLeaderboardWriteReadScore		0												
testLeaderboardAddScore		0												
		-												

		NF_Ava							NF_G me_Ti	a m	NE Simplicit	NF_Backgro	NE MU	
Requirement Identifier	Reqs tested	lability	NF_Colour	NF_Graphics	NF_Reliability	NF_Display	NF_Difficulty	NF_Lose	е	NF_Win	у	und_Display	SIC	NF_SFX
Test Cases		8 1	1	0 (	1	C	C	)	1	3	2 (	) (		(
Tested manually		6 (	)	1 '	0	1	1		0	0	0	1 1	1	
EnergyTests		0 (	n	0	0	(	) (	)	0	0	0		) (	
testGetLimit		0	¥	<u> </u>	,						<u> </u>		,	
testGetCurrentEnergy()		0												
testSleepPassedIntoActivityType		0												
testTooMuchEnergyToEat		0												
testResetEnergy		0												
testNotEnoughEnergyToRecreate		0												
testNotEnoughEnergyToStudy		0												
testValidEnergyForActivity		0												
testDoActivity		0												
,														
AssetTests		0 0	0	0	0	(	) (	)	0	0	0	) (	) 0	
testInteractionPopupAssetsExists		0												
testHUDAssetsExists		0												
testFontAssetsExist		0												
testTutorialScreenAssetsExist		0												
testPlayScreenAssetsExists		0												
testLeaderboardScreenAssetsExists		0												
testPlayerAnimatorAssetsExists		0												
testMenuScreenAssetsExists		0												
AvatarTests		0 (	0	0	0	(	) (	)	0	0	0	0	) (	
testGetPlayerXYPos		0												
testGetPlayerXYPos		0												
testMovePlayerRight		0												
testMovePlayerLeft		0												
testMovePlayerDown		0												
testMovePlayerUp		0												
testDontMovePlayer		0												
Manual Tests														
		4 (	0	1	0		1		0	0	0	1	1	
manualinteract		0												
manualCheckMap		1				X								
manualAvatarMovement		0												
manualUserTesting		2		X			X				X	X		
manualColourBlind		1	Х											
manualCheckTutorial		0												
manualCheckButtons		0												
manualCheckGUI		0												
manualCheckMusic													X	X