CSC 372, Spring 2025

Prolog Introduction

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Plan



Announcements

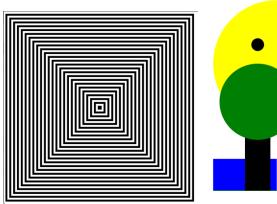
- SA4 Prolog is posted and due Wednesday Feb 26th
- LA1 grades are out

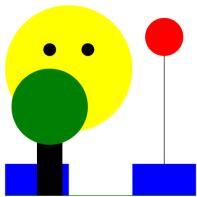
• Last time

- Midterm 1

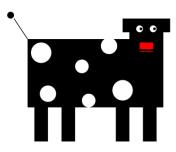
Today

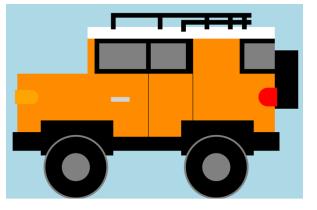
Introduction to Prolog

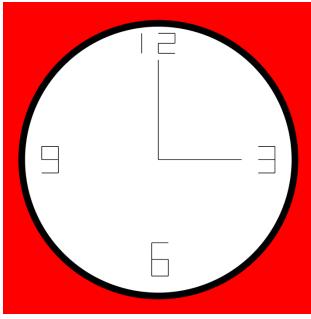












TopHat Questions



• Some questions about Prolog

Outline for rest of today



- Motivation for Prolog
- Comparison of Prolog with other languages
- Hands on Prolog examples

Credit for most of the following slides goes to Prof. Melanie Lotz

Motivation for Prolog



• A Prolog program is

- a collection of facts and rules that can be used to answer queries.

• Why developed?

- Natural language processing, for parsing sentences and reasoning about meaning.
- AI in the 1970s and 1980s relied heavily on symbolic reasoning, expert systems, and rule-based decision-making, all of which required some form of logical inference.
- Traditional procedural languages struggled with problems involving symbolic manipulation, logic inference, and rule-based reasoning.

• Why did it become popular?

- In 1980s, Japan's Fifth Generation Computer Systems (FGCS) was built around logic programming (Prolog).
- It was widely used in expert systems, NLP applications, and automated reasoning.

Kinds of Applications Written in Prolog



Automated Reasoning

- Theorem Proving: Derives logical conclusions from axioms.
- Type Inference: Infers types in functional programming.
- Expert Systems: Supports decision-making (e.g., medical diagnosis).

Natural Language & Knowledge Representation

- Chatbots: Uses rule-based logic for conversations.
- Parsing & Grammar Checking: Analyzes sentence structure.
- Deductive Databases: Uses logic rules for query processing.

AI, Robotics, & Planning

- SAT Solver: Solves constraint satisfaction and optimization problems.
- Sudoku Solver: Fills in grids using constraint logic.
- Automated Planning: AI-driven task execution.
- Constraint Solving: Optimizes pathfinding and scheduling.

Comparison of Prolog with other PLs



| Feature | Prolog (Logic Programming) | Python/Java (Imperative/OOP) | SML (Functional) |
|------------------|---|---|---|
| Paradigm | Logic-based (declarative) | Imperative & Object-Oriented | Functional |
| Execution Model | Uses backtracking and unification to find solutions | Step-by-step execution of commands | Evaluates expressions via function calls |
| Control Flow | Controlled by rules & queries | Controlled by loops, conditionals, and method calls | Controlled by function calls and recursion |
| Pattern Matching | Based on unification (works in multiple directions) | Limited (e.g., Java switch, Python match) | Strict pattern matching in function definitions |
| Use Cases | AI, rule-based systems, expert systems, NLP | General-purpose (web, data science, software dev) | Mathematical computation, type inference, compiler design |
| Mutability | Mostly immutable (variables assigned once) | Mutable state common | Mostly immutable (functional purity) |

From ChatGPT 2/20/25

Using Prolog



• Use the docker container from SA1

```
// start docker desktop
// start the container
docker run -it -v $(pwd):/workspace chapel sml prolog
devuser@d918ee370200:~$ cd /workspace
devuser@d918ee370200:/workspace$ swipl
For online help and background, visit https://www.swi-
prolog.org
For built-in help, use ?- help(Topic). or ?-
apropos (Word).
```

Prolog Basics



• Everything in Prolog is a term

A term is

- a constant,
- a variable,
- or a compound term.

• A compound term consists of

- Functor The name of the term, which must be an atom (a lowercase identifier or quoted string).
- Arity The number of arguments the term takes.
- Arguments The values or subterms inside the parentheses, which can be atoms, numbers, variables, or other compound terms.

Prolog Basics



• A constant is

- an integer (e.g., 123, -123),
- a real number (e.g., 3.14, -3.14e-4),
- or an atom
 - starts with a lowercase letter and has 0 or more letters, digits, or underscores after it
 - treated like a constant
 - examples: fred, ml, parent, *, =,

Prolog Basics



- A variable starts with an uppercase letter or an underscore (the ones starting with _ get special treatment).
 - -X
 - Child
 - **-** _123
- A compound term has an atom followed by a list of terms.
 - -x(y,z)
 - parent(adam, Child)

Question on Prolog Basics



- In the compound terms below, identify each piece as one of the following
 - a constant integer
 - a constant atom
 - a variable
 - a functor/predicate name, which is an atom
 - arity
- Compound Terms
 - -x(y,z)
 - parent(adam, Child)
 - likes(alice, hobby(reading))
- Prolog identifies terms by Functor/Arity, e.g., parent/2 or hobby/1.

Prolog Unification



• Unification is pattern matching.

- Two terms unify if there is some way of binding their variables that makes them identical.
 - parent(adam, Child) and parent(adam, seth) unify by binding Child (a variable) to seth (an atom)
 - friend(alice, X) and friend(Y, bob) unify by binding X to bob and Y to alice.

How Prolog Works



- The language system maintains a collection of facts and rules of inference, a kind of internal database that can change as the system runs.
- A Prolog program is a set of data for this database.
- The simplest item in the database is a fact, which is just a term followed by a period. (e.g. parent(adam, seth).)
- A rule tells the system how to prove something.
- A goal is a term to be proved.

Example: Building a family tree



- Baggins family tree
 - https://tolkiengateway.net/wiki/Baggins_family



• Try the following queries:

- **-** 3 = 3.
- **-** 3 = 4.
- -X = 3.
- -3 = 1 + 2.
- -X = 1 + 2.
- -1+2=1+2.
- -1+2=3+0.
- -X + 2 = 1 + 2.
- -X+1=1+2.
- -1 + 2 = X.
- -1+2=3.

• What does = mean/do in Prolog?



• Try the following queries:

- 3 is 3.
- 3 is 4.
- X is 3.
- -3 is 1+2.
- -X is 1 + 2.
- -1 + 2 is 1 + 2.
- -1 + 2 is 3 + 0.
- -X + 2 is 1 + 2.
- -X + 1 is 1 + 2.
- -1 + 2 is X.
- -1 + 2 is 3.

• What does is mean/do in Prolog?



• Try the following queries:

- **-** 3 =:= 3.
- **-** 3 =:= 4.
- -X = = 3.
- -3 = = 1 + 2.
- -X = = 1 + 2.
- -1+2=:=1+2.
- -1+2==3+0.
- -X + 2 = 1 + 2.
- -X+1 = 1+2.
- -1 + 2 = X
- -1+2==3.

• What does =:= mean/do in Prolog?

Terms that have infix notation



+
*
/
>
<
>>=

• Let's use these in some examples



- Try out the following queries. Write down the results.
 - -X = [1,2,3,4].
 - -[X|Y] = [1,2,3,4].
 - -[X,Y|Z] = [1,2,3,4].
 - $-[_,_,_]X] = [1,2,3,4].$
 - -[A,B,C,D|E] = [1,2,3,4].
- Explain what each of the following mean: [], |, _



- Predict the results of the following queries.
 - -[A,B] = [1,2].
 - -[A,B,C] = [1,2].
 - -[A,B|C] = [1,2].
 - -[A] = [1,2].