

## ARTIFICIAL INTELLIGENCE VS HUMAN: WHO WINS THE BOARD GAME

### Agenda

**Date/Time:** Monday 5<sup>th</sup> April 2021, 11:00 am (Australian Central Daylight Time)

**Location:** Zoom: [880 4957 0107](https://au.adelaide.edu.au/join/917657107) Password: LAUS

**Attendees:**

Supervisor: Prof. Peng Shi ;

Advisors: Xin Yuan, Yuan Sun, Zhi Lian and Yang Fei;

Group members: Vignershray Perumal Raja(Secretary), Zhuoran Yang and Zichen Hao(Chair).

#### 1 Apologies

No apologies recorded.

#### 2 Review minutes of the last meeting

Friday 29<sup>th</sup> March 2021, 11:00 am to 11:45 am, 45 mins

#### 3 Actions arising from the last meeting

Action	Assigned to	Status
Work on algorithms and apply it to board game and get demonstrations	Viki	Ongoing
Make a diagram of own modules	All	Ongoing
Work on the alpha-beta pruning algorithm	Zhuoran	Ongoing
Game environment code for 2 human players.	All	Completed

#### 4 Status report

##### 4.1 Report from each team member

##### 4.2 Other activities

Members will talk about the problems that they met in this week and ask for help.

#### 5 New Business

Leave this section for the next meeting if some new items need to be discussed in the next meeting.

## **6 Supervisor's feedback**

Supervisor or advisors will provide some feedback and suggestion about the game and system structure.

## **7 Next meeting**

Not determined yet.

## **8 Close meeting**