Date - July 21st, 2025 - August 4th, 2025

Quick Note: The burndown for CW Sprint 4 is flat early because most prep work (stabilizing dependencies, finalizing designs, and waiting on external integrations) didn't generate many new tickets.

In Sprint 4 we finished the chatbot feature and delivered a set of meaningful refinements to the UI as well as the pending clubs page, totaling around 16 story points. The low sprint velocity is explained by the fact that a large slice of the sprint was devoted to hardening and automating the integration and deployment pipeline. With the core integration done early, we used the remaining bandwidth to polish the overall website experience: optimizing speed, improving UX flows, bolstering error handling with clear fallbacks and retries, adding logging/metrics for usage and failure modes, and integrating feature flags to control exposure. We also tightened its coupling with the existing architecture by refactoring shared modules for consistency, added resilience around upstream dependencies, and ensured smoother startup and recovery behavior.