

# Module 3: R

## Shiny

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2022

# Course Documents

- Visit: <https://github.com/anjalisilva/IntroductionToR>
- All course material will be available via IntroductionToR GitHub repository (<https://github.com/anjalisilva/IntroductionToR>). Folder structure is as follows:
  - Lessons - All files: These folder contains all files.
  - **Lessons - Data only**: This folder contains data only.
  - **Lessons - Lesson Plans only**: This folder contains lesson plans only.
  - **Lessons - PDF only**: This folder contains slide PDFs only.
  - README - README file
  - .gitignore - Files to ignore specified by instructor

# Course Contacts

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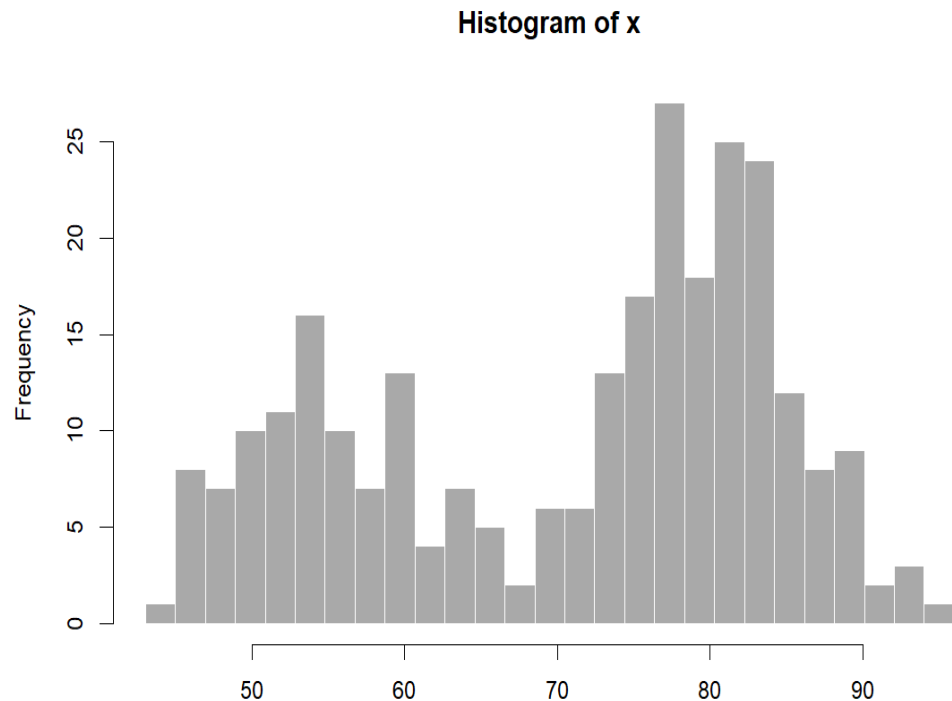
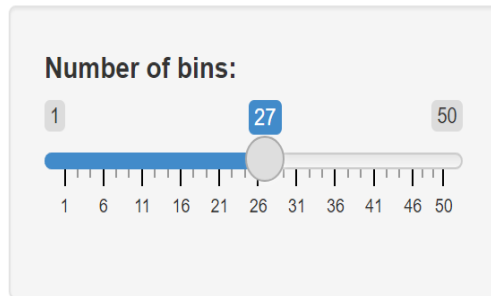
# Overview

- Creating your first Shiny app (Wickham, 2021, Chapter 1)

# Creating an App Directory and File

- File > New File > Shiny Web App > Single File > Create
- Hit Run App. What happens?

## Old Faithful Geyser Data



# App Layout

```
library(shiny)

ui <- fluidPage(
  <Define UI for application to draw graphs etc>
)

server <- function(input, output) {
  <Define the server logic necessary for the graphs above>
}

# Run the application
shinyApp(ui = ui, server = server)
```

# A Basic App

```
ui <- fluidPage(  
  "Hello, world!"  
)  
  
server <- function(input, output, session) {  
}  
  
shinyApp(ui, server)
```

# Adding UI Controls

```
ui <- fluidPage(  
  selectInput("dataset",  
              label = "Dataset",  
              choices = ls("package:datasets")),  
  verbatimTextOutput("summary"),  
  tableOutput("table")  
)
```

- fluidPage specifies the basic visual layout of the page
- selectInput is what makes it so the user can interact with the app by providing a value, for example in a dropdown menu.
- verbatimTextOutput and tableOutput specify where to put the outputs

# Adding Behavior

Shiny apps use reactive programming, which tells the app how to perform an action but does not instruct it to perform the action.

```
server <- function(input, output, session) {  
  output$summary <- renderPrint({  
    dataset <- get(input$dataset,  
                    "package:datasets")  
    summary(dataset)  
  })  
  
  output$table <- renderTable({  
    dataset <- get(input$dataset,  
                    "package:datasets")  
    dataset  
  })  
}
```

This tells the app how to construct the table and summary outputs.

Note that `verbatimTextOutput("summary")` above matches `output$summary`, and `tableOutput("table")` above matches `output$table`.

Each type of output has a different render function.



# Reducing Duplication with Reactive Expressions

```
server <- function(input, output, session) {  
  dataset <- reactive({ # reactive expression is created  
    get(input$dataset, "package:datasets")  
  })  
  
  output$summary <- renderPrint({  
    summary(dataset()) #reactive expression is called  
  })  
  
  output$table <- renderTable({  
    dataset()  
  })  
}
```

# Exercises

Experiment with the code below until you have an app that produces a table and histogram(s) for each of the datasets on the dropdown.

```
library(shiny)
library(ggplot2)

datasets <- c("economics", "seals")

ui <- fluidPage(
  selectInput("dataset", "Dataset", choices = datasets),
  verbatimTextOutput("summary"),
  tableOutput("plot")
)

server <- function(input, output, session) {
  dataset <- reactive({
    get(input$dataset, "package:ggplot2")
  })
  output$summary <- renderPrint({
    summary(dataset())
  })
  output$plot <- renderPlot({
    plot(dataset)
  }, res = 96)
}

shinyApp(ui, server)
```

**Any questions?**