Summary Sheet

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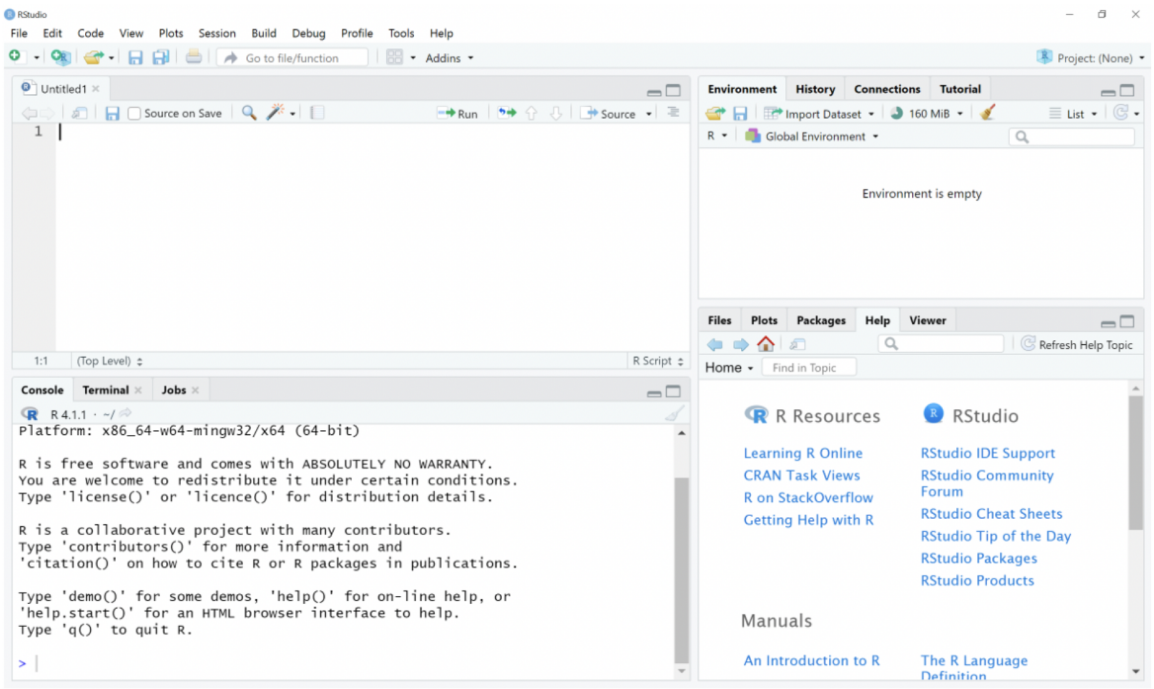
Class 1

Main components of RStudio

1. **Console**: panel where you can execute R code and see the results immediately
2. **Script**: panel where you write and edit your R code. It supports features like syntax highlighting, code completion, and automatic indentation, making it easier to write and read code
3. **Environment:** panel that displays available variables and their values, along with data frames in the current session.
4. **Output/Viewer:** panel for displaying plots generated by R, navigating your file system and manage files and directories, and online help documentation for functions and variables.



R Basics

Coding style

- comment your code so it's easily interpretable (using #)
- when assigning a variable, use ← , not =
- never reassign reserved words/built in functions (i.e., mean)
- Rules for object names:
    1. Must start with a letter

2. Can only contain letters, numbers, underscores, and periods
3. Typical style conventions; camelCase, snake_case

Things to remember

- R is case sensitive (x is not the same as X)
- When indexing, R starts from 1 (as opposed to languages like python that start at 0)

Math operations

At its most basic function, R works as a "fancy" calculator

Basic Math Operators	**Operation**
x + y	Addition
x - y	Subtraction
x * y	Multiplication
x / y	Division
x ^ y	Exponent
x %% y	Modulus

Built-in functions

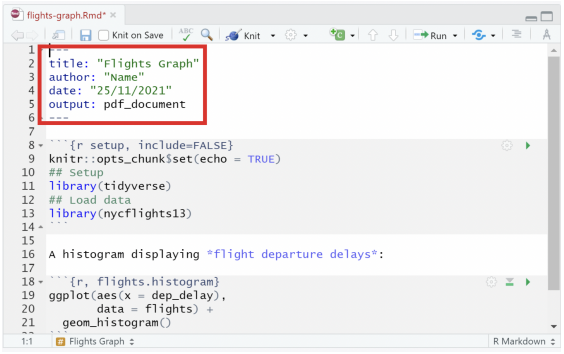
- Packages are collections of R functions, data, and compiled code.
- Libraries are directories in R where the packages are stored.
- Built-in functions are part of R standard or base packages and do not need to be downloaded.
- Typical format:
- `function_name(argument1 = value1, argument2 = value2, …)`
- to find out more information with regards to a package , use `help(function_name)` or `?function_name`
- to install a package that is not built-in to R, use the following commands:

```
install.packages(package_name) to download a package

library(package_name) to load it into your RStudio session
```

Main components of RMarkdown

- **YAML header:** contains the document information and settings are specified

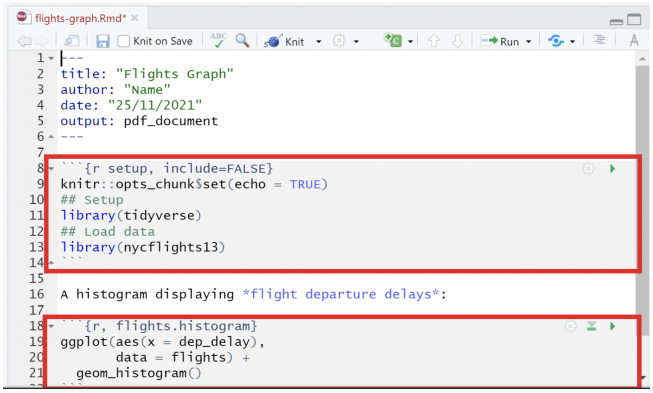


- **Chunks**: where code is written. You can write in code chunks the same way you would write in a script

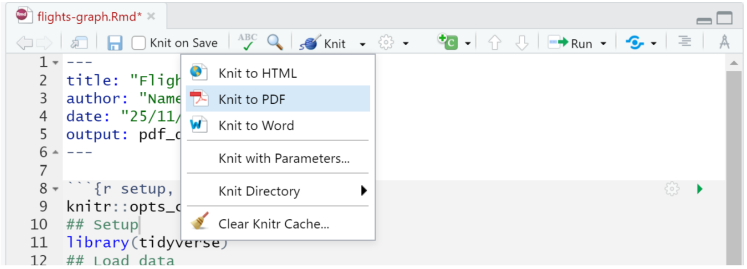
  format of a chunk

  ```{r}  to open a chunk

  ```  to close a chunk




  you can knit your RMarkdown file to to a more common file type, including PDFs, Word documents, and html files




## Main components of a "Reprex" (reproducible example)

1. **Environment:** calls for any necessary libraries and information about your R environment that might be relevant

   session

   ```
   sessionInfo() #to get version information about R, the OS and attached or loaded packages.
   ```

`R.Version()$version.string #provides detailed information about the version of R running.`

`RStudio.Version()``$version #provides detailed information about the version of RStudio running.`

2. **Toy data set:** a minimal data set that the code can be run on. i.e., if you have a large data set, you can select a subset of it and attach that with your reprex.

3. **Code:** minimal and runnable code that recreates the error

```
library(reprex)

reprex({

#code that is producing the error

})
```

Best coding practices:

- Well-comment your code (`using #`)
- Name your variables so they are meaningful and descriptive (`i.e., avoid using x)`
    - To separate words when naming your variable use camelCase or snake_case `(i.e., subjectAge or subject_age)`
    - avoid using reserved words or built-in functions like `mean, TRUE, NA, FALSE etc.`
- code for human readibility (logical spaces and lines)