StudyBuddies SYSTEM DESIGN DOCUMENT

ASHWIN MAYURATHAN BRANDAN BURGESS CHINMAY GOKHALE DAMIAN MELIA

Contents

Front-End	
React Component(s): HomeScreen	3
React Component(s): AccountPage	3
React Component(s): NavBar	3
Back-End	
Class/Structs:	
DefaultModel	4
User	4
Course	4
Interfaces:	
UserService	5
UserDataStore	5
CourseService	6
CourseDataStore	7
Handlers:	
Handler	7
UserHandler	8
CourseHandler	9
Server:	
Main.go	9
Software Architecture	
Three-Tier Architecture	10
System Decomposition	12

Frontend

Excluded class name and subclasses for react components

React Component(s): HomeScreen

Responsibilities:

- Render the view GoogleMaps current location
- View major buildings on campus

Collaborators:

- React (useState, useEffect, Text, View, StyleSheet)
- react-router-dom (useParams)
- MapView(PROVIDER_Google)

React Component(s): AccountPage

Responsibilities:

- Render the view for user information and settings
- Provide text forms for updating user data
- Provide forms for updating user courses

Collaborators:

- React (useState, useEffect, Text, View, StyleSheet)
- react-router-dom (useParams)

React Component(s): NavBar

Responsibilities:

- Render the view for switching screens on the app

- React (useState, useEffect, Text, View, StyleSheet)
- react-router-dom (useParams)
- GoogleMapsScreen
- AccountPage

Backend

Classes/Structs

Class Name: DefaultModel

Interfaces: None

Responsibilities:

 Defines the basic `gorm.model` struct:

- ID: uint

- Created At: timestamp

- Updated At: timestamp

Collaborators:

- None

Class Name: User

Interfaces: UserService, UserDataStore

Responsibilities:

- Simply defines the structure of the 'User' data type

- DefaultModel

- Auth0ID string

- Username string

- Avatar string

- Name string

- Courses []Course

Collaborators:

- DefaultModel

Class Name: Course

Interfaces: UserService, UserDataStore

Responsibilities:

- Simply defines the structure and interfaces of the 'Course' data type
 - DefaultModel
 - Name string
 - Image string
 - NumStudents int
 - Students []User

Collaborators:

- Defaultmodel

Interfaces

src/server/service/user_service.go

Interface Name: UserService

Responsibilities:

- Returns The Information gathered from the `data` layer

Functions:

- Register(user *User) (*User, error)
- GetUser(id string) (*User, error)
- DeleteUser(id string) error
- GetCourses(id string)([]Course, error)
- JoinCourse(userID string, courseName string) error
- LeaveCourse(userID string, courseName string) error

Collaborators:

- User
- Course

src/server/datastore/user_datastore.go

Interface Name: UserDataStore

Responsibilities:

- All operations involving users within the DB
 - User CRUD operations
 - Course joining/leaving
- CreateUser(user *User) (*User, error)
- GetUserByID(id string) (*User, error)
- DeleteUser(id string) error
- GetCourses(id string)([]Course, error)
- JoinCourse(userID string, courseName string) error
- LeaveCourse(userID string, courseName string) error

Collaborators:

- User
- Course
- Errors
- Gorm
- strings

src/server/service/course_service.go

Interface Name: CourseService

Responsibilities:

- Returns The Information gathered from the 'data' layer

Functions:

- CreateCourse(course *Course)(*Course, error)
- GetCourse(name string)
 (*Course, error)
- DeleteCourse(name string) error
- GetAllCourses() ([]Course, error)
- GetStudents(name string)([]User, error)

- User
- Course

- AddStudent(courseName string, studentID string) error
- RemoveStudent(courseName string, studentID string) error

src/server/datastore/course_datastore.go

Interface Name: CourseDataStore

Responsibilities:

- All operations involving courses within the DB
 - Course CRUD operations
- CreateCourse(course *Course) (*Course, error)
- GetCourseByName(name string) (*Course, error)
- DeleteCourse(name string) error
- GetAllCourses() ([]Course, error)
- GetStudents(name string) ([]User, error)
- AddStudent(courseName string, studentID string) error
- RemoveStudent(courseName string, studentID string) error

Collaborators:

- User
- Course
- Errors
- Gorm

Handlers

src/server/handlers/handler.go

Handler Name: Handler

Responsibilities:

- Syncing the handlers with a 'gin router' to be passed to the server
- Creates the route groups: /api
 - /account
 - /register
 - /auth/callback
 - /login
 - /delete
 - /courses
 - /join
 - /leave
 - /course
 - /create
 - /delete
 - /students
 - /add student
 - /del_student

Collaborators:

- User
- Course
- Jwt-go
- Gin
- net/http
- encoding/json
- Fmt
- UserService
- CourseService

src/server/handlers/user_handler.go

Handler Name: UserHandler

Responsibilities:

- Handling all requests regarding the 'User' struct and returning the corresponding responses back to the client
 - AuthCallback (handles Auth0 token management)
 - Register
 - Login
 - Delete
 - GetCourses
 - JoinCourse
 - LeaveCourse

- User
- Course
- Jwt-go
- Gin
- net/http
- encoding/json
- Fmt
- UserService
- CourseService

src/server/handlers/course_handler.go

Handler Name: CourseHandler

Responsibilities:

- Handling all requests regarding the 'Course' struct and returning the corresponding responses back to the client
- GetCourse
- CreateCourse
- DeleteCourse
- GetAllCourses
- GetStudents
- AddStudent
- RemoveStudent

Collaborators:

- User
- Course
- Jwt-go
- Gin
- net/http
- encoding/json
- Fmt
- UserService
- CourseService

Server

src/server/main.go

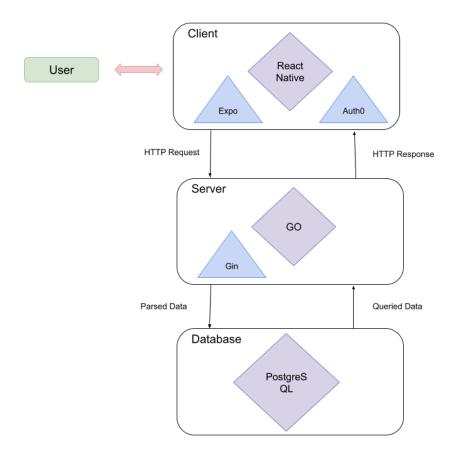
Name: Main

Responsibilities:

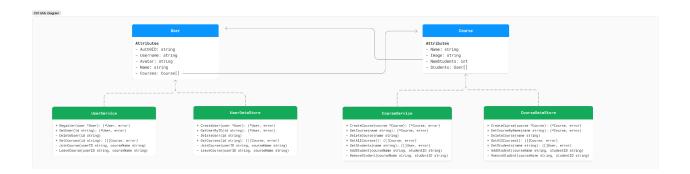
- Loading the db into the context
- Loading the services in the router
- Starting the server and starting the HTTP/TCP connection
- Logging requests/responses

- Context
- Log
- net/http
- Os
- os/signal
- Syscall
- Time
- Handler

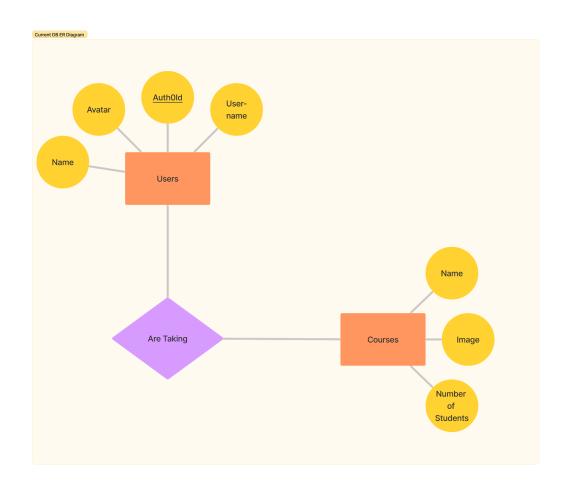
System Architecture



Backend System



User-Course Relation Model



System Decomposition

The system contains three main parts: Client, Server, Database. The users engage with the 'Client' through quick and seamless UI interactions. The full UI/UX is built in React Native to guarantee clean components and fast rendering. Through various Axios requests, the users are able to interact with the functionality provided by the 'Server'. These include various CRUD operations, and in the future, a variety of communications, analytics, and content uploading/viewing. Our server is written in Go and utilises the 'Gin' http framework to streamline the development of the API. Upon receiving data from the user, data is deserialized into structs which have guaranteed protection against various malicious inputs. In regards to errors, Go has the notion of treating errors as values, and all functions which can error, return an error as a value, which ensures that all errors are handled and detailed responses are given to the user if one were to occur. As for our database, the choice of PostgreSQL was made as our data is heavily relational so a tabular-store database was the obvious choice.