

This chart depicts the issue count over time from July 7 to July 19. Initially, the issue count was steady at 5 until a drop on July 9, followed by further decreases with intermittent periods of stability. By July 19, the issue count reached 0. The initial dip on the graph resulted from moving a user story to the next sprint due to its dependency on another user story, which could cause delays for this sprint. To compensate, a story from the next sprint was brought forward (block-user).

For this sprint, our velocity is 34, we have maintained consistent velocity over our three sprints which has led us to have steady progress with our application. We hope to continue the same momentum for the next sprint.