

Name	
Class	
Race	

Max HP	Current HP

Max MP	Current MP

Strength	<input type="checkbox"/> Brawn	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
	<input type="checkbox"/> Grasp	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
	<input type="checkbox"/> Weight Lifting	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>

Magic	<input type="checkbox"/> Aethercraft	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
	<input type="checkbox"/> Magic Device	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
	<input type="checkbox"/> Kine. Strength	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>

Reflex	<input type="checkbox"/> Covertness	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
	<input type="checkbox"/> Parkour	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
	<input type="checkbox"/> Precision	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>

Fortitude	<input type="checkbox"/> Endurance	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
	<input type="checkbox"/> Tolerance	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
	<input type="checkbox"/> Vitality	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>

Will	<input type="checkbox"/> Grit	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
	<input type="checkbox"/> Spirit	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
	<input type="checkbox"/> Kine. Control	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>

Luck	<input type="checkbox"/> Fortune	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
	<input type="checkbox"/> Gambling	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
	<input type="checkbox"/> Instinct	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>

Social Skills

Intelligence	<input type="checkbox"/> Alchemy	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
	<input type="checkbox"/> Handcrafts	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
	<input type="checkbox"/> Knowledge	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>

Wisdom	<input type="checkbox"/> Awareness	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
	<input type="checkbox"/> Faith	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
	<input type="checkbox"/> Survivalism	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>

Charisma	<input type="checkbox"/> Deception	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
	<input type="checkbox"/> Intimidation	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
	<input type="checkbox"/> Persuasion	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>

		EXP Available

Temporary HP	Luck Points	EXP Spent

Immunities
Resistances
Weaknesses

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Equipment	Equipped Accessories
Head	
Arms	
Torso	
Belt	
Legs	

Weapon 1
Name:
Accuracy:
Damage:
Traits:

Weapon 1
Name:
Accuracy:
Damage:
Traits:

