|  |  |  |  |
| --- | --- | --- | --- |
| Test ID | Description | Expected Result | Actual Result |
| 1 | Web Page opens | Webpage loads and map is present in the website |  |
| 2 | Transport Test | When the Transport button is clicked all stored transport locations are loaded |  |
| 3 | Sport Test | When the ‘Sport’ Button is clicked all stored sport locations are loaded |  |
| 4 | Bar Test | When the ‘Bar’ button is clicked all stored bars are loaded and placed on the map |  |
| 5 | Gunwharf Quays test | When the ‘Gunwharf Quays’ button is clicked the location of Gunwharf Quays is loaded |  |
| 6 | Transport marker test | All markers that are related to transport have a ‘T’ label. |  |
| 7 | Sport Marker Test | All markers that relate to the Sports category have an ‘S’ label on the marker |  |
| 8 | Bar Marker Test | All markers that relate to the ‘Bar’ category have a ‘B’ label on the marker |  |
| 9 | Gunwharf Marker Test | All markers that relate to the category ‘Gunwharf Quays’ have a ‘G’ label on them |  |
| 10 | Blank test search | If user submits a empty search box all locations stored in the program are loaded and placed on the map |  |
| 11 | Bar search test | If user submits ‘bar’ in the search box the ‘Isambard Kingdom Brunel’ should be loaded and placed on the map |  |
| 12 | Fratton search  test | If user submits fratton in the search box Fratton train station and Fratton park should be loaded and placed on the map |  |
| 13 | Gun search test | If the user submits ‘Gun’ in the search box the record for ‘Gunwharf Quays’and Portsmouth Harbour train station should be loaded and placed on the map. |  |
| 14 | Infowindow Test | If the user clicks on any marker an info window should open and tell the user the name of the location |  |
| 15 | Key loads | Key for map loads and is placed underneath the search box in the ‘Key’ section |  |