



# Set Matrix Zero

- **Problem Statement:** Given a matrix if an element in the matrix is 0 then you will have to set its entire column and row to 0 and then return the matrix.

## Examples 1:

**Input:** `matrix=[[1,1,1],[1,0,1],[1,1,1]]`

**Output:** `[[1,0,1],[0,0,0],[1,0,1]]`

**Explanation:** Since `matrix[2][2]=0`. Therefore the 2nd column and 2nd row will be set to 0.

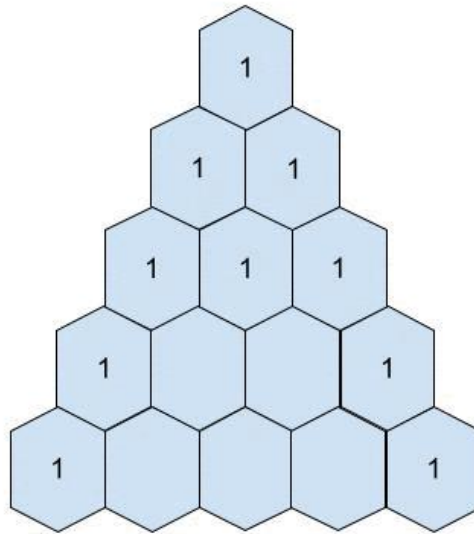
**Input:** `matrix=[[0,1,2,0],[3,4,5,2],[1,3,1,5]]`

**Output:** `[[0,0,0,0],[0,4,5,0],[0,3,1,0]]`

# Pascal's Triangle

- **Problem Statement:** Given an integer **N**, return the first **N** rows of Pascal's triangle.
- In **Pascal's triangle**, each number is the sum of the two numbers directly above it as shown in the figure below:

# Program to generate Pascal's Triangle



**Input Format:**  $N = 5$

**Result:**

```
    1
   1 1
  1 2 1
 1 3 3 1
1 4 6 4 1
```

**Explanation:** There are 5 rows in the output matrix. Each row corresponds to each one of the rows in the image shown above.

# Rotate Image by 90 degree

- **Problem Statement:** Given a matrix, your task is to rotate the matrix by 90 degrees.

**Example 1:**

**Input:** `[[1,2,3],[4,5,6],[7,8,9]]`

**Output:** `[[7,4,1],[8,5,2],[9,6,3]]`

**Example 2:**

**Input:** `[[5,1,9,11],[2,4,8,10],[13,3,6,7],[15,14,12,16]]`

**Output:** `[[15,13,2,5],[14,3,4,1],[12,6,8,9],[16,7,10,11]]`

# next\_permutation : find next lexicographically greater permutation

- **Problem Statement:** Given an array `Arr[]` of integers, rearrange the numbers of the given array into the lexicographically next greater permutation of numbers.
- If such an arrangement is not possible, it must rearrange it as the lowest possible order (i.e., sorted in ascending order).

**Input format:** `Arr[] = {1, 3, 2}`

**Output:** `Arr[] = {2, 1, 3}`