



S.A.Mihiranga Upasara

Software Engineer

My Contact

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Skill

- Team Working
- Hard Working
- Communication
- Decision Making
- Adaptability
- Flexibility
- Team Management

Languages

- React JS
- HTML
- CSS
- PHP
- Java Script
- Angular
- Node JS
- Express
- Flutter
- C#
- .Net
- Mongo DB
- Firebase

About Me

Disciplined, dedicated and passionate Software Engineer graduated from NSBM Green University with a Second class Upper division, seeking an Internship in Web Development where I can learn from experienced developers and apply my skills to real world projects.

Education

[NSBM Green University | Pitipana](#)

2020 – 2023

BSC (HONS) SOFTWARE ENGINEERING - Plymouth University - UK

Awarded : Second Class Honors (Upper Division)

[Ranaviru Information Technology Training Institute | Pitipana](#)

Jan 2017 – May 2017

Computer Competency License Course Examination (NAITA) – NVQ level III

[Mahinda Rajapaksha College | Pitipana](#)

2011 – 2019

- G.E.C O/L Examination | 2016
Completed O/Ls
- G.E.C A/L Examination | 2019
Completed A/Ls in Mathematics stream

Links

LinkedIn profile

<https://www.linkedin.com/in/mi-hiranga-upasara/>

GitHub profile

<https://github.com/Upasara>

Hobbies

Running

Marathon

Pragathi Sarvodaya Society

Playing sports

Elle sport

Mahinda Rajapaksha College

Volley Ball

Youth Club Walpita

Photography

Achievements

FOSS Community | 2020 – 2021

NSBM Green University

Volunteered

Eastern Cadet Band | 2011 – 2018

Mahinda Rajapaksha College

All Island Eastern Band Competition (Rantambe) - 6th place (2018)

Prefect | 2015 – 2016

Sri Sumanathissa Dhamma School

Acted as a prefect at Dhamma School

Dhamma School Final Certificate Examination (2016)

Projects

Tea – Farmer Management System (TeFMaSys)

- A system that contains a mobile application and a web application to maintain local farmers of any tea company.
- Developed using Flutter and React JS and Firebase as the database

Shape Learning Application

- A shape learning application is a interactive educational tool that will captivate and motivate primary school students to learn about shapes in both 2D and 3D forms.
- Developed using Java Swing

Vehicle Parts Selling Web Application (RATHAYA)

- A web application that sells any spare part of any vehicle.
- Developed using Angular framework , web socket technology and MongoDB as the database.

Accident Reporting Web Application

- A web application that is created to report road accidents in the country
- Developed using ASP.NET framework and Mocking framework to create data to execute test cases

Smart Irrigation System

- The system was developed to measure moisture in soil, temperature of the soil, humidity of the environment and the sunlight density and display it in a mobile application. The main objective of the system is to provide required data to the farmer in order do crop cultivation better.
- Arduino was used to program Node MCU board, Kotlin to develop mobile application and Firebase as the real-time database