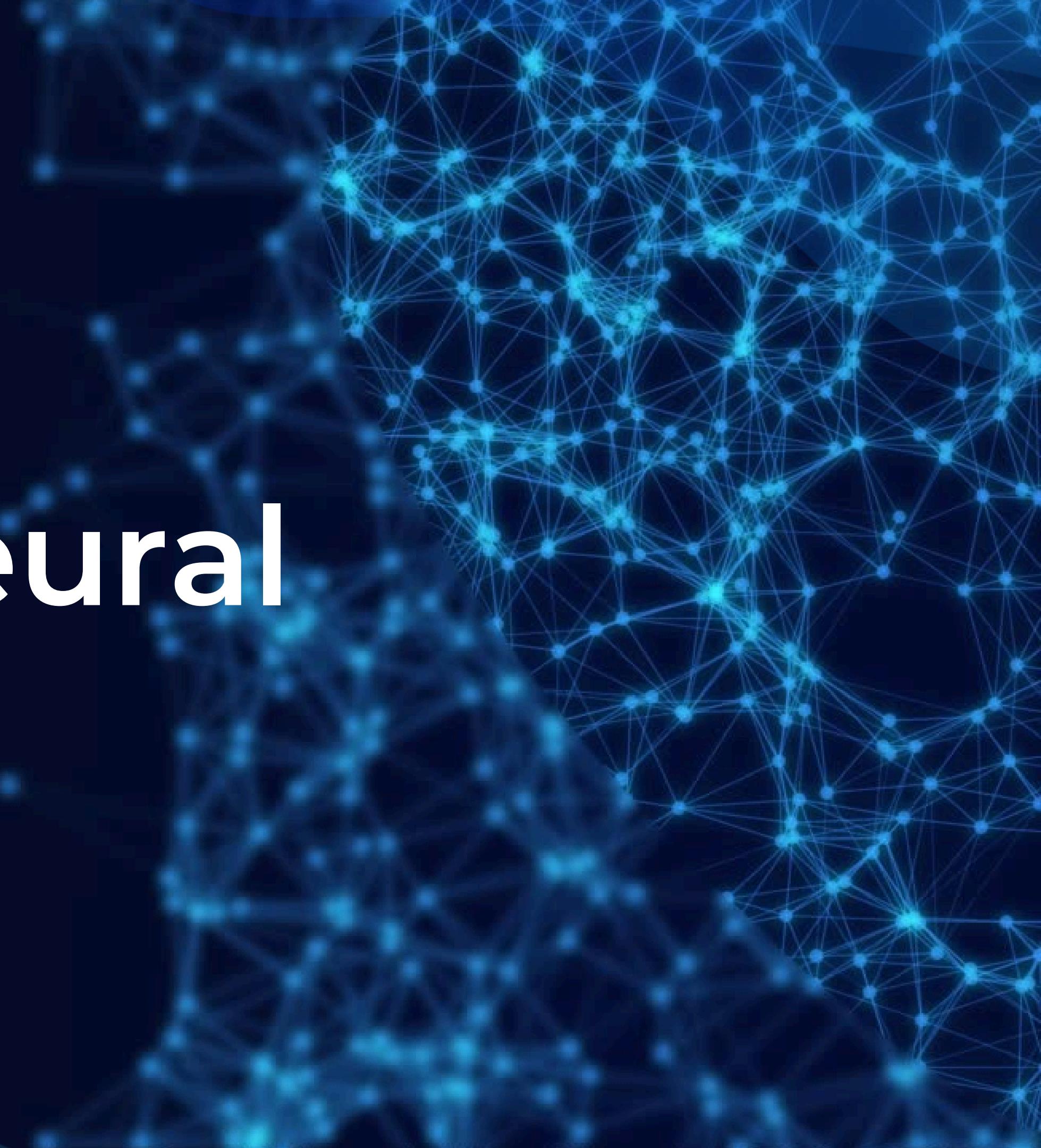


# Message Passing Neural Networks **(MPNNs)**



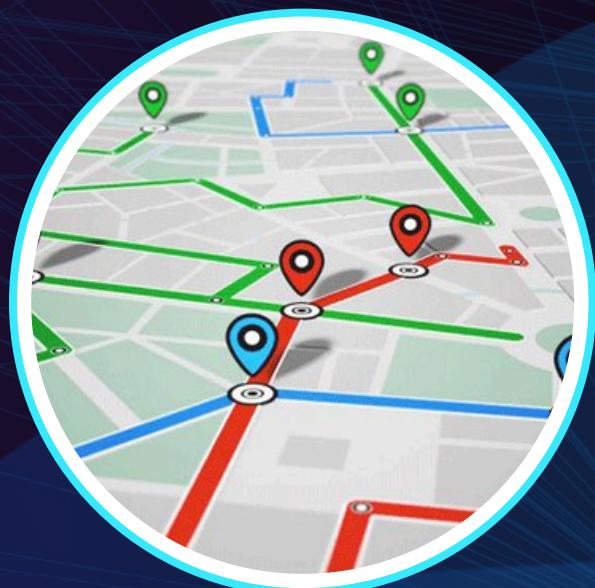
02

# Why Graphs?

Many real-world problems are graphs.

- Social networks → People as nodes, friendships as edges
- Molecules → Atoms as nodes, bonds as edges
- Transport → Intersections as nodes, roads as edges

Graphs are irregular — every node can have a different number of neighbors.  
That's why we need specialized models.



03

# What are GNNs?



A Graph Neural Network is a neural network that works directly on graphs.

- Nodes: The basic entities in the graph. Each node can have features (describing properties)
- Edges: The relationships or connections between nodes.
- Input: Nodes, edges, and features
- Output: Node, edge, or graph-level predictions

Nodes learn by aggregating info from neighbors

04

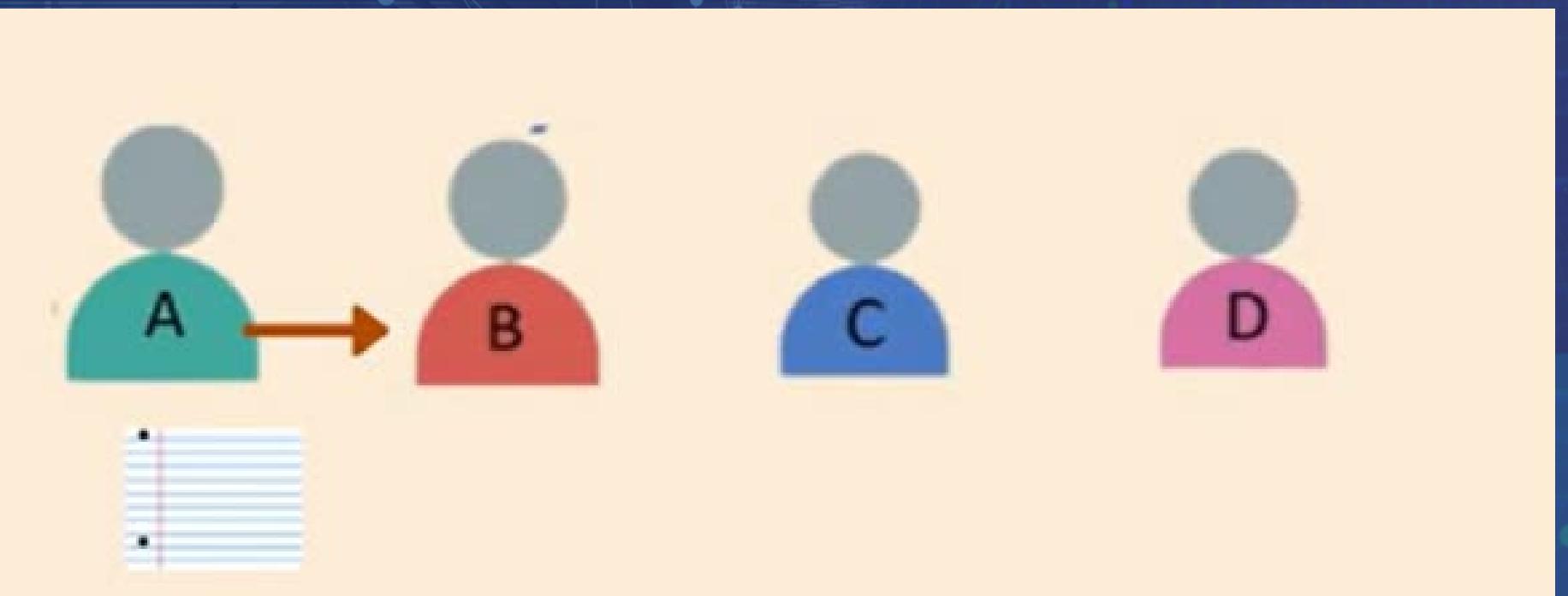
# Message Passing Intuition

Think of a gossip network:

- Each node sends a message to its neighbors
- Each node collects incoming messages
- Each node updates its state based on neighbors

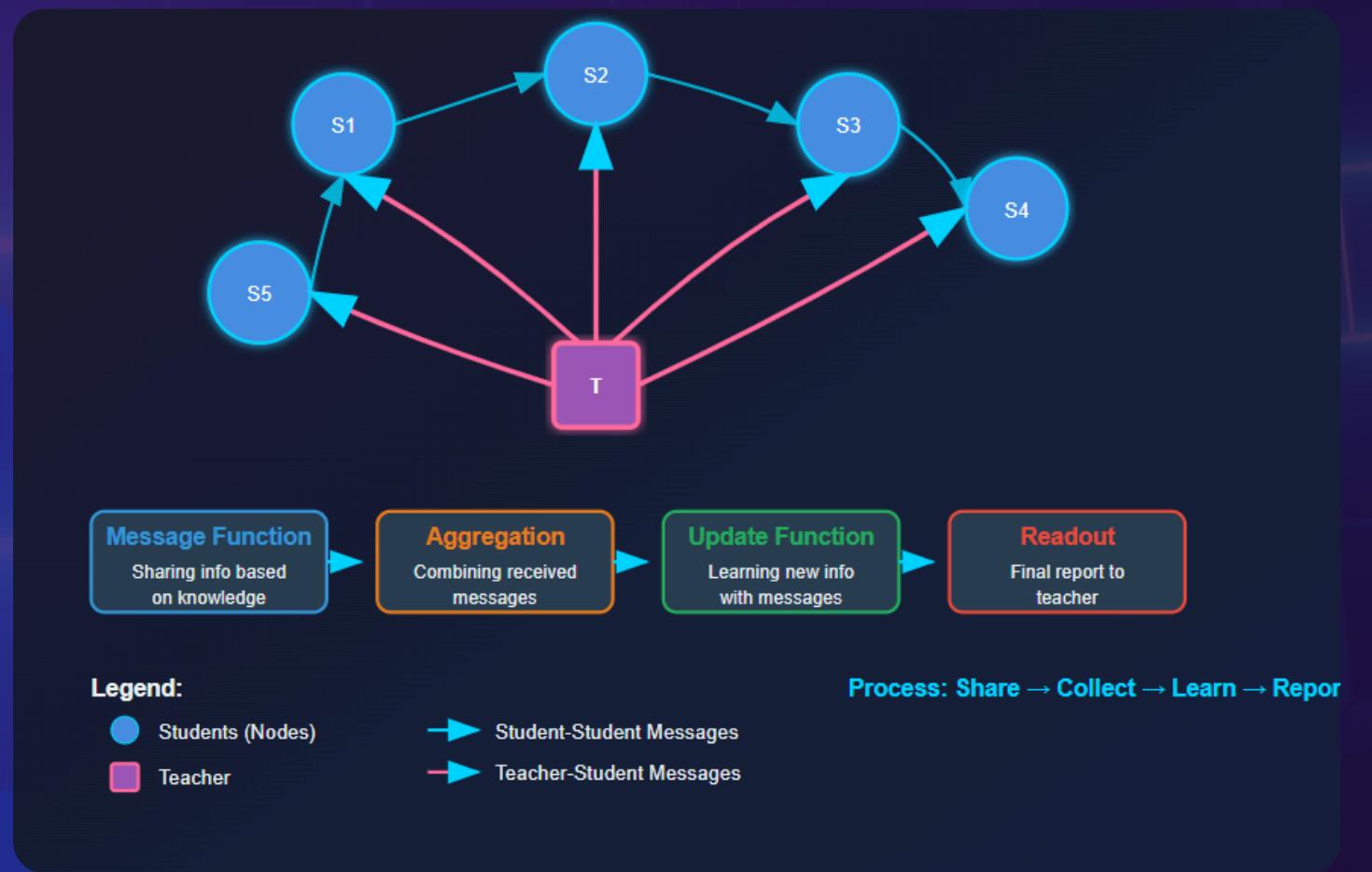
After 1 round → knows neighbors,  
After 2 → neighbors-of-neighbors

Gossip spreading step by step



# Formal MPNN Framework

Think of a classroom of students (nodes). Each student learns not only from the teacher but also from talking to their friends (neighbors).

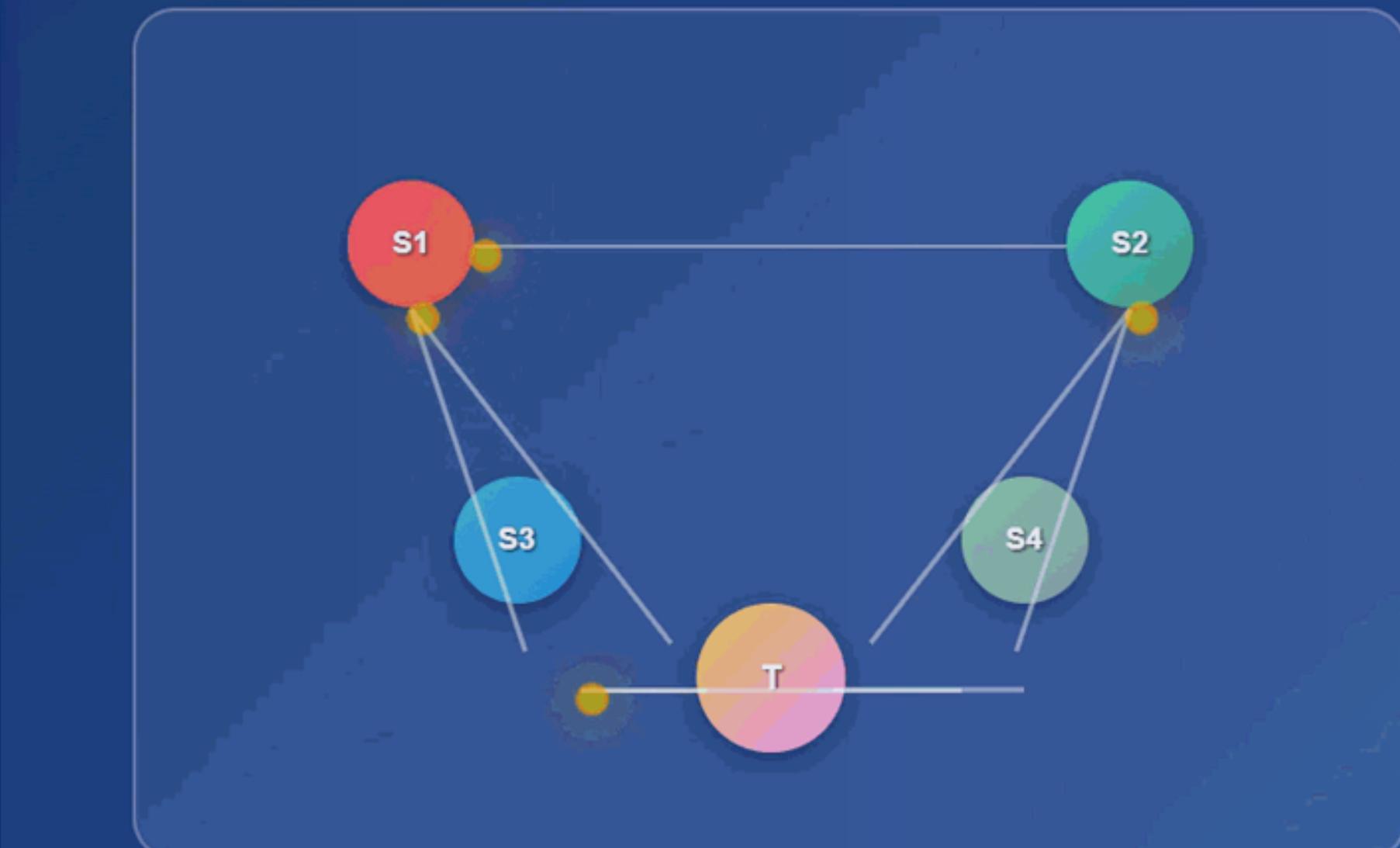


- Message Function → Sharing info: Each student sends a message to their friends (depends on own knowledge, friend's knowledge, relationship).
- Aggregation → Collecting info: Students combine all received messages (sum, mean, or max).
- Update Function → Learning new info: Mix old knowledge with new messages.
- Readout → Final report: Collect knowledge from all students for the teacher.

So MPNN = Share → Collect → Learn → Report.

## Phase 2: Message Passing

**MPNN: Share → Collect → Learn → Report**



Messages flow between connected  
students (neighbors)

# 07 Toy Example – How Information Spreads

Imagine 4 students in a group, each starts with score = 1.

- Student A has 2 friends. Each sends their '1'. → A's new score = 3.
- Student B has 3 friends. Each sends their '1'. → B's new score = 4.

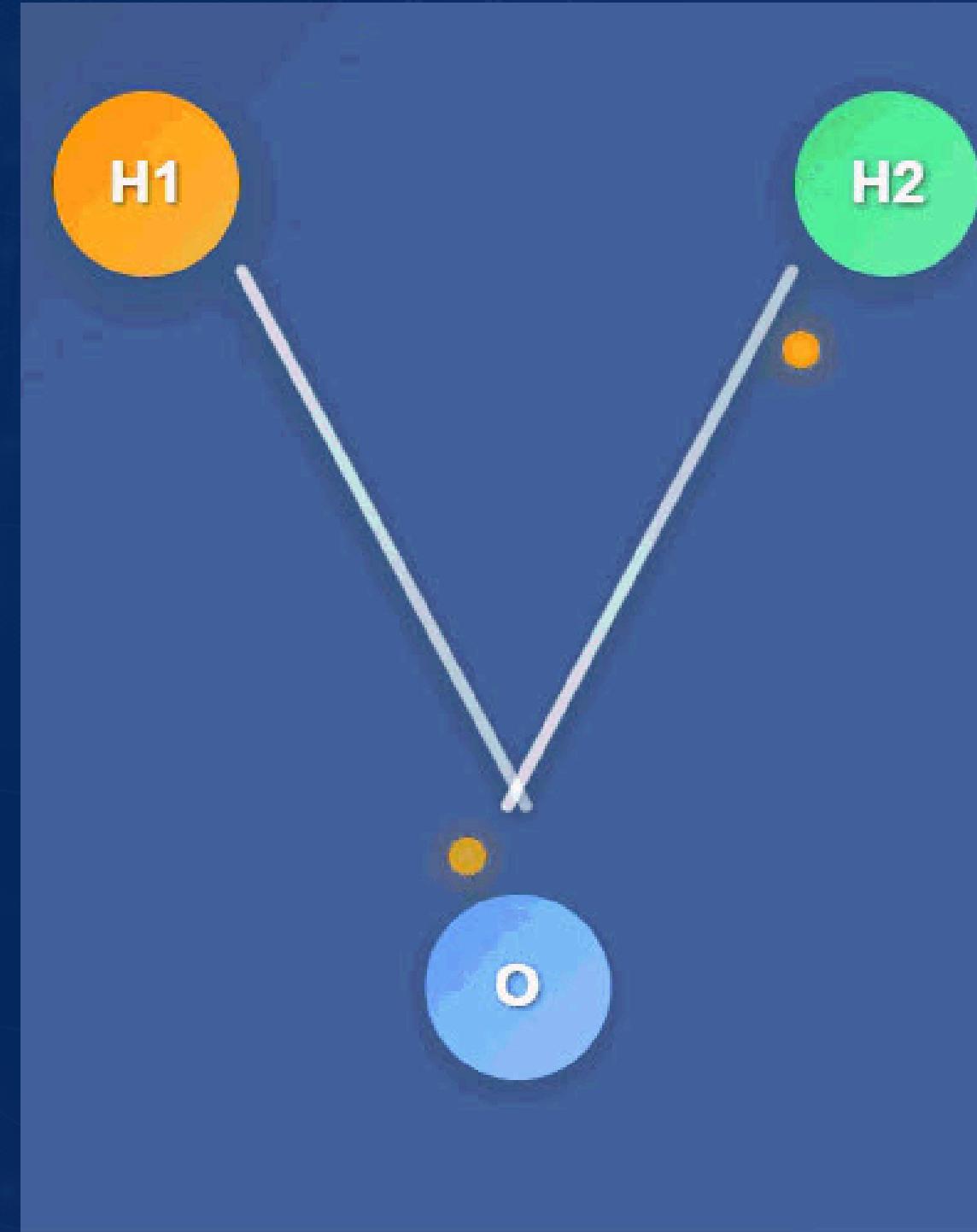
More friends = more knowledge spread.

# Design Choices In MPNNs



- How to share info (Message): Simple notes OR attention (important friends).
- How to collect info (Aggregator): Sum (total marks), Mean (average), Max (strongest idea).
- How to learn new info (Update): Simple math OR advanced memory (GRU).
- How to report (Readout): Collect all students' scores → final class report.

Different choices = different kinds of Graph Neural Networks.



# Applications of MPNNs

- Chemistry & Drug Discovery – Predict molecular properties (toxicity, solubility, drug efficacy)
- Traffic & Transportation – Forecast congestion, optimize routes (smart cities, maps)
- Social Networks – Link prediction, fraud detection, friend recommendations
- Recommendation Systems – Users  $\leftrightarrow$  Items as a graph  $\rightarrow$  personalized suggestions
- Knowledge Graphs / NLP – Question answering, semantic search

# MPNNs for Molecular Property Prediction In Applications



MPNN Application Working:

MPNNs operate on graph data (e.g., molecules). Nodes (atoms) send and receive messages from neighbors to update their states. After several message-passing rounds, node features are aggregated to form a graph representation, which is used to predict properties like solubility or toxicity.

# Popular Variants of MPNNs

## Graph Convolutional Network (GCN)

Spectral approach with normalized adjacency matrix. Simple aggregation via averaging neighbor features.



## GraphSAGE

Sampling and aggregating from node neighborhoods. Uses different aggregators (mean, max, LSTM).



## Graph Attention Network (GAT)

Attention mechanism to weight neighbor contributions. Learns importance of different neighbors dynamically.



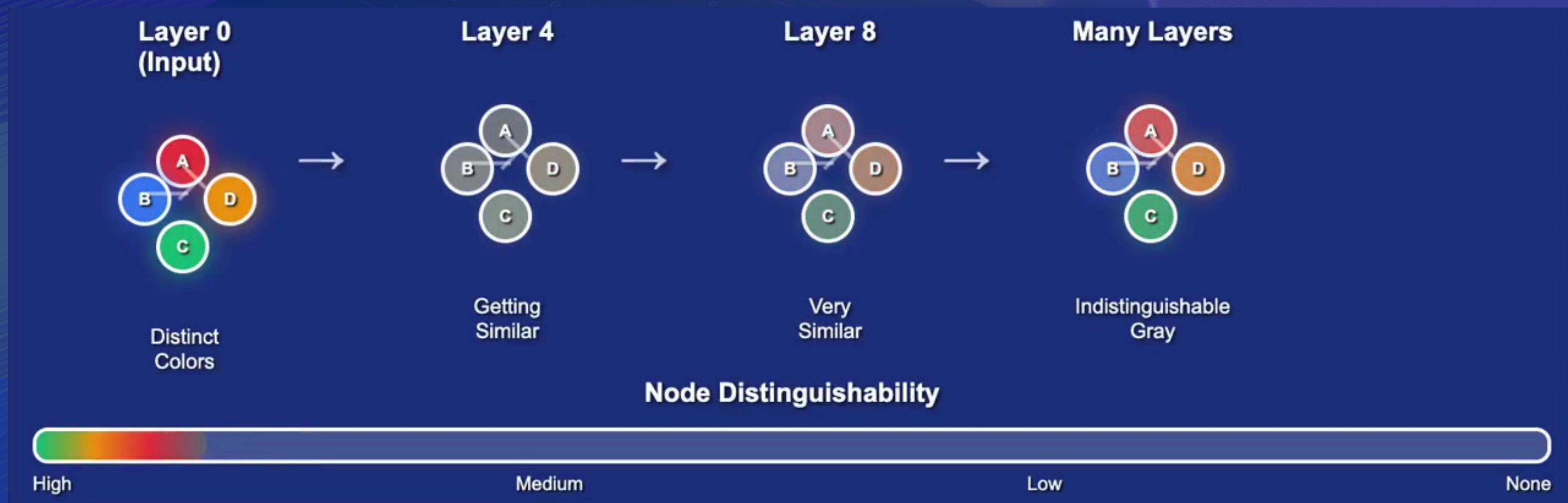
## Graph Isomorphism Network (GIN)

Maximally powerful GNN for distinguishing graph structures. Uses injective aggregation functions.



# Limitations and Challenges of MPNNs

- **Over-Smoothing** - Too many layers make node features indistinguishable



# Limitations and Challenges of MPNNs

- **Over-Squashing** – Long-range information gets compressed

## MPNN Over-Squashing: Message Passing Animation



# Limitations and Challenges of MPNNs

- **Scalability Issues** – Large graphs consume excessive memory
- **Expressiveness Limitations** – WL-test constraints
- **Training Challenges** – Irregular graph structures hinder batching
- **Data and Label Limitations** – Small, domain-specific datasets



## Future Opportunities in MPNNs

- Scalability to Large Graphs
- Integration with Transformers
- Dynamic & Temporal Graph Learning
- Cross-Domain Applications
- Explainability & Data Efficiency

# Summary

- Message Passing Neural Networks (MPNNs) are a type of Graph Neural Network
- That learn by exchanging information between connected nodes. They capture
- Both local and global graph patterns, and are applied in chemistry, traffic
- Forecasting, and social networks. However, they face challenges such as oversmoothing, scalability, and limited datasets.

# THANK YOU....