

```
In [6]: import numpy as np
a=np.array([10, 20, 50, 85, 75, 95, 46, 12, 45, 95, 86, 36, 85, 89, 45, 36])
a

Out[6]: array([10, 20, 50, 85, 75, 95, 46, 12, 45, 95, 86, 36, 85, 89, 45, 36])
```

Advance Indexing and Slicing Concept on 1D , 2D and 3D arrays

To Get Random Elements like (20,45,85) we use Advance Indexing and Slicing Concept on 1D , 2D and 3D arrays

```
In [10]: # Get Randome elements Like 20,45,85
#Get the INDEX of Random Elements
ind =[1,9,12]
#pass Random elements Indices to Ndarray objects
a[ind]

Out[10]: array([20, 95, 85])
```

```
In [11]: a[[1,9,12]]

Out[11]: array([20, 95, 85])
```

```
In [9]: a[[1,9,-4]]

Out[9]: array([20, 95, 85])
```

```
In [12]: print(a)

[10 20 50 85 75 95 46 12 45 95 86 36 85 89 45 36]
```

```
In [14]: a.shape = (4,4)
print(a)

[[10 20 50 85]
 [75 95 46 12]
 [45 95 86 36]
 [85 89 45 36]]
```

```
In [21]: # To get Principal Diagonal Elements from above matrix. Its not possible with indexing or slicing.
# sO NEED TO USE ADVANCE INDEXING METHOD in 2d Array
```

```
In [17]: a[(0,1,2,3),(0,1,2,3)]

Out[17]: array([10, 95, 86, 36])
```

```
In [18]: a[(3,2,1,0),(0,1,2,3)]

Out[18]: array([85, 95, 46, 85])
```

```
In [19]: a[(0,1,2,3),(3,2,1,0)]

Out[19]: array([85, 46, 95, 85])
```

```
In [20]: a[(1,3),(1,2)]

Out[20]: array([95, 45])
```

```
In [23]: a.shape=(2,4,2) #Here also we cant use basic indexing and slicing so using 3d / NDarray for random elements selection
print (a)

[[[10 20]
  [50 85]
  [75 95]
  [46 12]]

 [[45 95]
  [86 36]
  [85 89]
  [45 36]]]
```

```
In [24]: a[(0,0,0),(1,2,1)] # its wrong way to use. we cant get the output like this.

Out[24]: array([[50, 85],
               [75, 95],
               [50, 85]])
```

```
In [26]: a[(0,1),(0,2),(0,1)]

Out[26]: array([10, 89])
```

```
In [28]: # to get 75,12,36
a[(0,0,1),(2,3,3),(0,1,1)]

Out[28]: array([75, 12, 36])
```

```
In [ ]:
```

```
In [ ]:
```