

# Introduction to Git and GitHub

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## Section 1

# Introduction to Git and GitHub

# Git and GitHub Introduction

Here we will provide some details on Git and GitHub, but we are only scratching the surface. Here are some resources to help you further:

- Codecademy: <https://www.codecademy.com/learn/learn-git>
- GitHub Guides: <https://guides.github.com/activities/hello-world/>
- Try Git tutorial: <https://try.github.io/levels/1/challenges/1>
- Happy Git and GitHub for the useR: <http://happygitwithr.com/>

# Git and GitHub Introduction

There are three main reasons to use Git and GitHub.

- Sharing: GitHub allows us to easily share code!
- Collaborating: Multiple people make changes to code and keep versions synched. GitHub has a special utility, called a **pull request**, that can be used by anybody to suggest changes to your code.
- Version control: Using `git` permits us to keep track of changes, revert back to previous versions, and create **branches** in to test out ideas, then decide if we **merge** with the original.

## Section 2

# GitHub Repositories

# GitHub accounts

After installing git, go get a GitHub account. Go to <https://github.com/>. You will see a link to sign up in the top right corner. \vskip .2in

Pick a name carefully! Something short, related to your name, and professional. Remember that you will use this to share code with others. You might be sharing this with potential collaborators or future employers!

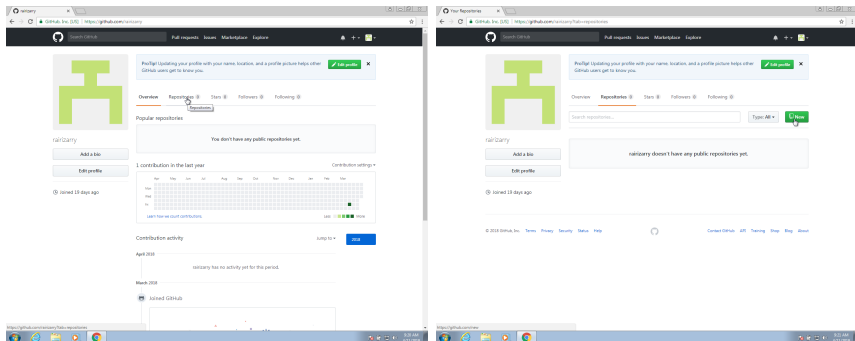
# GitHub repositories

A GitHub repository allows you to have two copies of your code: one on your computer and one on GitHub. If you add collaborators, then each will have a copy on their computer.

The GitHub copy is usually considered the **main** copy (previously called the **master**). Git will help you keep all the different copies synced.

# GitHub repositories

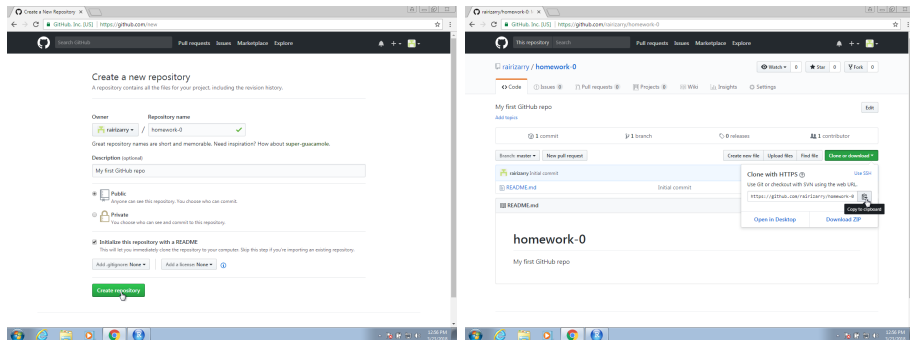
The first step is to initialize the repository on GitHub. You will have a page on GitHub with the URL: `http://github.com/username`. On your account, you can click on **Repositories** and then click on **New** to create a new repo:





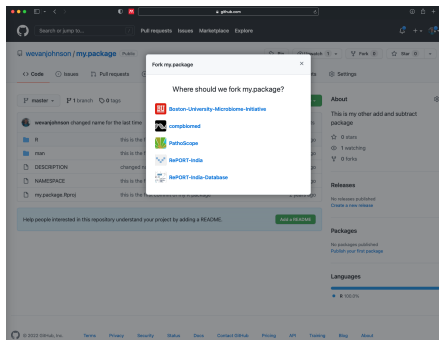
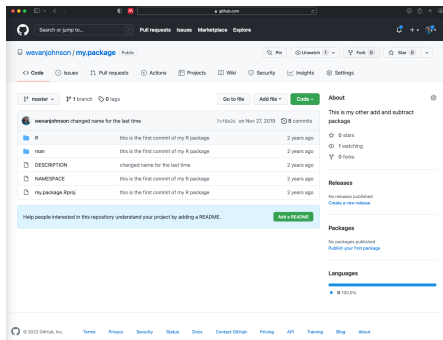
# GitHub repositories

Choose a good descriptive name, for this example make a repo named “BMDALectures”. The next step will be to **clone** it on your computer using the terminal. Copy the link to connect to this repo for the next step.



# GitHub repositories

GitHub also allows you to **fork** others' repos. Go to <https://github.com/wevanjohnson/my.package>



Click **fork** in the top right and this will create a fork of the repository in your GitHub account.

## Section 3

### Git Basics

# Git Setup

First let git know who you are—will make it easier to connect with GitHub. In a terminal window use the `git config` command:

```
git config --global user.name "My Name"  
git config --global user.mail "my@email.com"
```

# Git Setup

The main actions in git are to:

- ① **pull** changes from the remote GitHub repo
- ② **add** files, or as we say in the git lingo: **stage** files
- ③ **commit** changes to the local repo
- ④ **push** changes to the **remote** GitHub repo

# Git Setup

To effectively permit version control and collaboration in `git`, files move across four different areas:

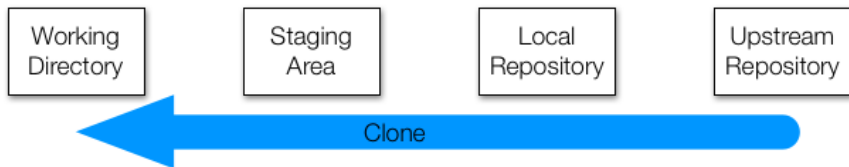


But how does it all get started? We can clone an existing repo or initialize one. We will explore cloning first.

# Cloning Git repositories

We will **clone** your existing my.package **upstream repository** to your local computer. \vskip .2in

What does clone mean? We are going to actually copy the entire git structure, files and directories to all stages: working directory, staging area, and local repository.



# Cloning Git repositories

Open a terminal and type:

```
pwd
mkdir git-example
cd git-example
git clone https://github.com/yourusername/my.package.git
cd my.package
ls
```



# Cloning Git repositories

Note: the **working directory** is the same as your Unix working directory. When you edit files (e.g., RStudio), you change the files in this directory. `git` can tell you how these files relate to the upstream directory:

```
git status
```



# Working with Git repositories

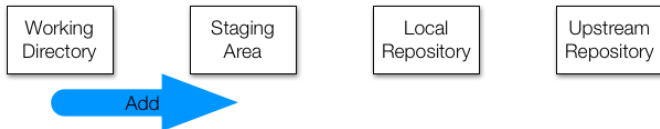
Now lets add some changes to the local repository, open the DESCRIPTION file in the my.package directory, and add your name as an author of the package. \vskip .2in

And, as we will do this soon, change the description in the file to include multiplication.

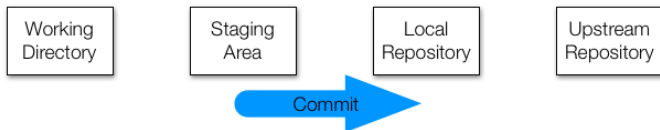
# Working with Git repositories

Now lets **add** the changes to the staging area and **commit** the changes to the local Git directory:

```
git add DESCRIPTION
```



```
git commit -m "adding my name as an author"
```



# Working with Git repositories

Now we can **push** the changes to the remote repo:

```
git push
```



# Working with Git repositories

Due to Two Factor Authentication (2FA), now it is required to create a token in your account github settings and used it as a password when you run **git push**. It is noteworthy that you need to set up permissions for token to do certain actions with git repo.

# Working with Git repositories

There are two major commands that you can use to undo **git add** or remove added files in Git (remove staged files from the staging area).

**git reset** is used to unstage changes that have been added to the staging area. This means it will remove the files from the staging area but keep the changes in your working directory.

```
git reset <file>
```

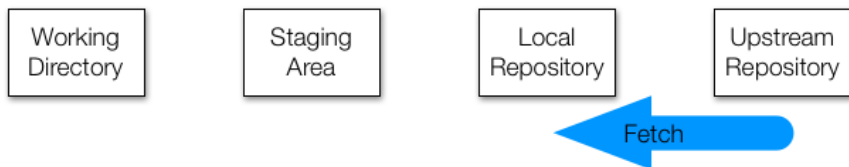
**git rm** is used to remove a file from the staging area and the working directory. This means that it will permanently delete the file from your repository.

```
git rm <file>
```

# Working with Git repositories

We can also **fetch** any changes on the remote repo (how do you think this is different from `clone`?):

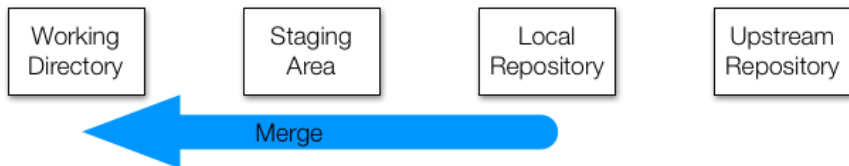
```
git fetch
```



# Working with Git repositories

And then we need to **merge** these changes to our staging and working areas:

```
git merge
```

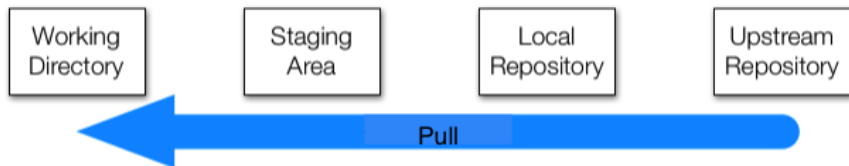




# Working with Git repositories

Often we want to change both with one command. For this, we use:

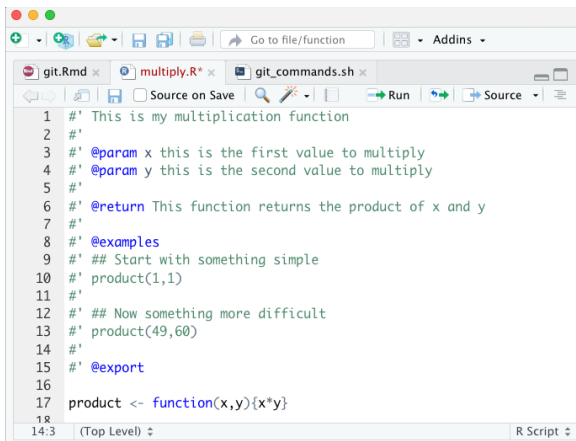
```
git pull
```



Important note: it is often a good idea to pull any changes when you start each day, so as to avoid **conflicts**.

# Working with Git repositories

\vskip .1in Now lets do something more substantial. \vskip .1in Create a new file in the R directory named multiply.R to contain the code displayed at the right. \vskip .1in (Hint: you can copy the add.R file and change it)



```

1  #' This is my multiplication function
2  #'
3  #' @param x this is the first value to multiply
4  #' @param y this is the second value to multiply
5  #'
6  #' @return This function returns the product of x and y
7  #'
8  #' @examples
9  #' ## Start with something simple
10 #' product(1,1)
11 #'
12 #' ## Now something more difficult
13 #' product(49,60)
14 #'
15 #' @export
16
17 product <- function(x,y){x*y}
18
14:3 (Top Level) R Script

```

Now save the file and use the **add**, **commit**, **push** commands to move it to the local and remote repos.

## Section 4

### More on Git and GitHub

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## Initializing a Git directory (needed for your homework)

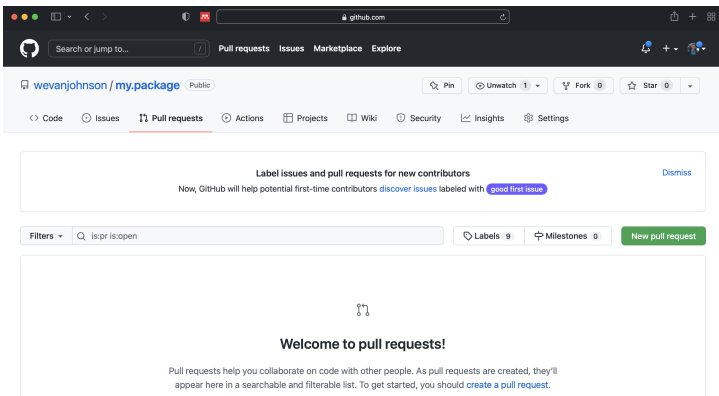
What if we already have a local directory and want to move it to a GitHub repository? See the following:

- 1 Create a new GitHub repository (e.g., my\_bdma\_homework)
- 2 **Initialize** the local repository
- 3 Use the **add** and **commit** commands to add to the local repository
- 4 Connect the local and remote repos and push:

```
git remote add origin \  
'https://github.com/username/my_bdma_homework.git'  
git push -u origin main
```

# Pull requests (needed for your Homework)

**Pull requests** enable sharing of changes from other branches/forks of a repo. Potential changes can be reviewed before merged into the main branch.



# Session info

```
sessionInfo()
```

```
## R version 4.3.1 (2023-06-16)
## Platform: aarch64-apple-darwin20 (64-bit)
## Running under: macOS Sonoma 14.3.1
##
## Matrix products: default
## BLAS:   /Library/Frameworks/R.framework/Versions/4.3-arm64/Resources/lib/libRblas.0.dylib
## LAPACK: /Library/Frameworks/R.framework/Versions/4.3-arm64/Resources/lib/libRlapack.dylib;  LAPACK version 3
##
## locale:
## [1] en_US.UTF-8/en_US.UTF-8/en_US.UTF-8/C/en_US.UTF-8/en_US.UTF-8
##
## time zone: America/New_York
## tzcode source: internal
##
## attached base packages:
## [1] stats      graphics  grDevices  utils      datasets  methods   base
##
## loaded via a namespace (and not attached):
##  [1] compiler_4.3.1    fastmap_1.1.1     cli_3.6.2        tools_4.3.1
##  [5] htmltools_0.5.7   rstudioapi_0.15.0 yaml_2.3.8        rmarkdown_2.25
##  [9] knitr_1.45        xfun_0.42         digest_0.6.34    rlang_1.1.3
## [13] evaluate_0.23
```