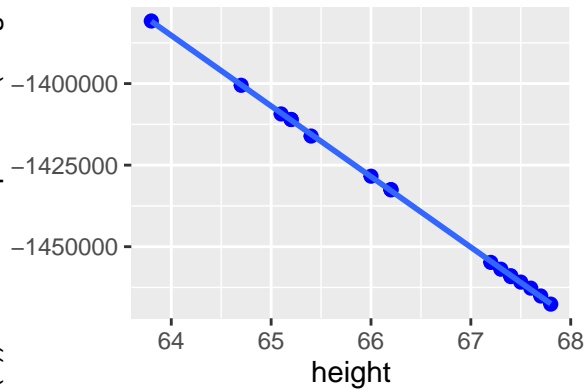
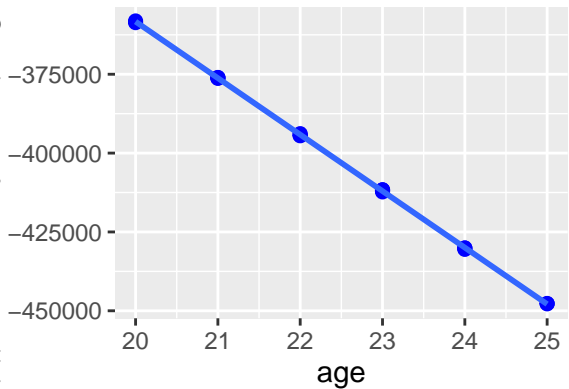


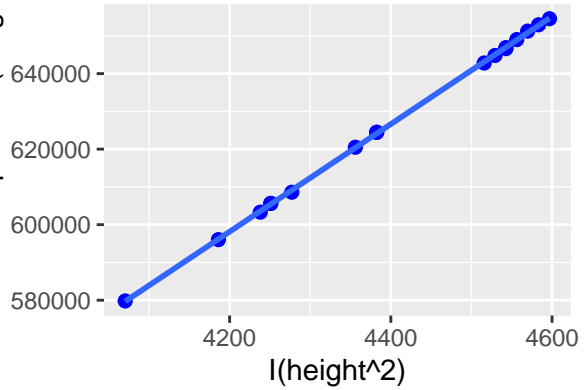
Residual + Component (weight^(1/2))



Residual + Component (weight^(1/2))



Residual + Component (weight^(1/2))



Residual + Component (weight^(1/2))

