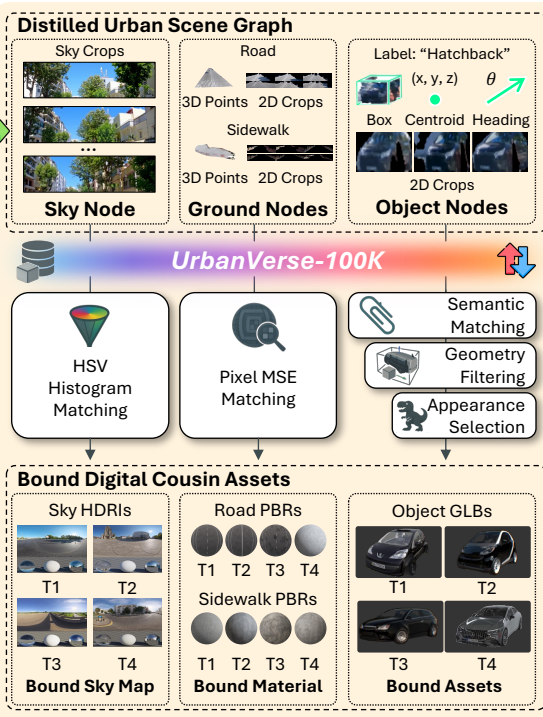
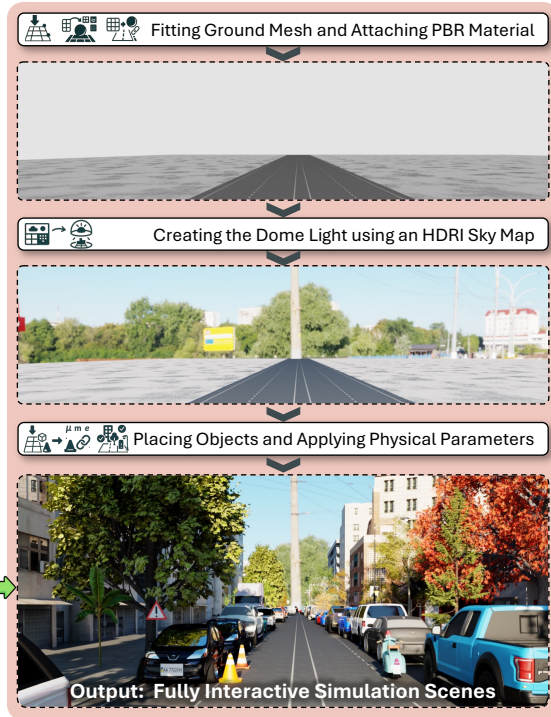




(a) **Stage 1: Real-world Scene Distillation**



(b) **Stage 2: Scene Materialization and Diversification**



(c) **Stage 3: Simulation Scene Creation**