

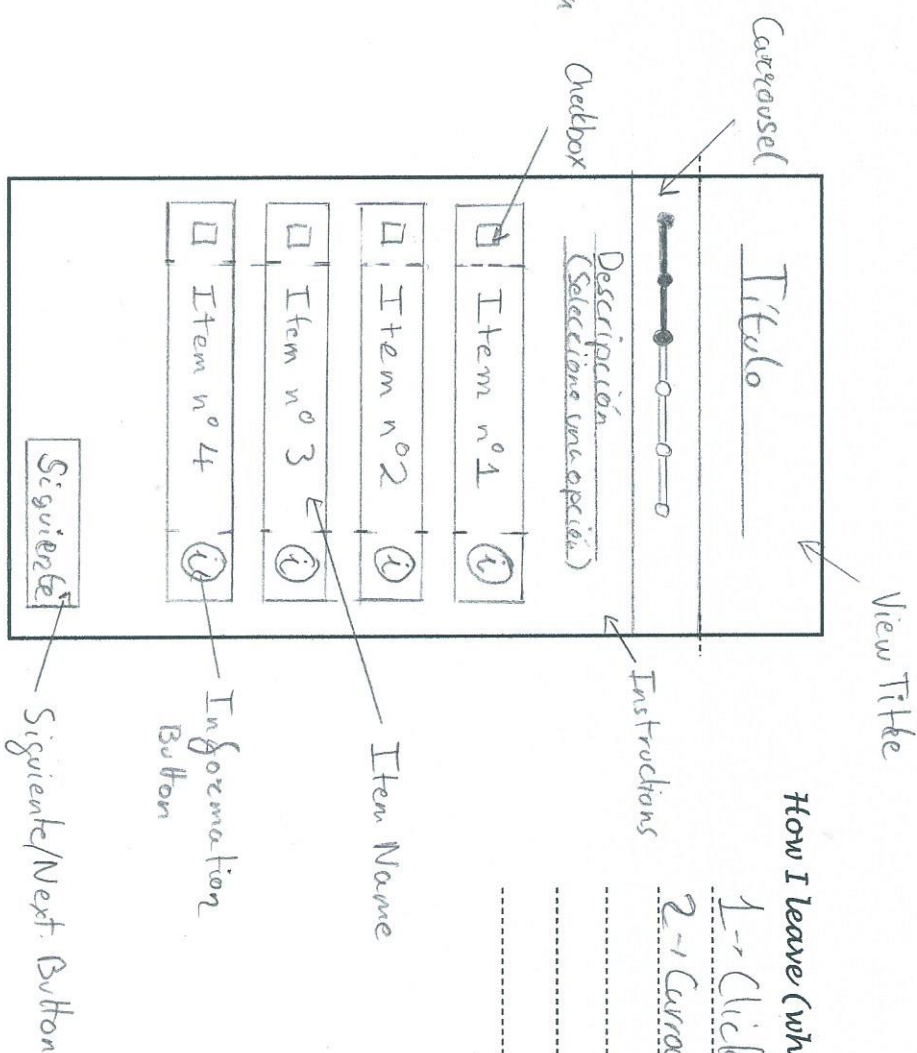
Date: 10/06/2020
 Screen/task name: Single Choice View

How I arrive (can be more than one!)

- 1 - Master Menu -> Select Game
- 2 -> Select Game -> Select Version
- 3 -> Master Menu -> Select Character
- 4 -> Select View -> Single Choice Option

To do:

- Layout (UI)
- Logic (Controller, ViewModel, etc.)
- API calls
- Bindings
- IL18n
- Animations
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- Review with workmate



How I leave (which interactions allows)

- 1 -> Click Next/Siguiente button
- 2 -> Carousel slide