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# Uroš Milovanović

**About Me** Data science student from Serbia. Currently pursuing a bachelor's degree from the University of Novi Sad and managing multiple game (Minecraft, TF2) servers. Also participate in various software engineering events (Hackathons, Conferences) and internships. My primary interests: machine learning, Linux server administration and web development.

## Education

**2017 - 2021, University of Novi Sad - Faculty of Technical Sciences**  
Information Engineering

**2013 - 2017, ETŠ Mihajlo Pupin (Novi Sad)**  
Multimedia

## Experience

**June 2019 - November 2019, Intern Software Engineer, Typhoon HIL**

- Worked on a framework that evaluates hackathon solutions.
- Cleaned datasets used in the hackathon.

## Projects & Hackatons

### *Python Hackaton*

Smart Energy Management Solution - 2 day Hackaton Challenge.  
Built a TensorFlow Time-Series Model for predicting how much solar power will be produced in a day.

### *JunctionX Hackaton*

Tesco waste management challenge.  
Worked on an app that classifies food and finds nearby charities that accept food donations.

### *Personal Website - urosmilovanovic.com*

My personal website built with Next.js.  
gitlab.com/urkem/personal\_website

### *Video Game*

A platformer made in unity.  
github.com/Urkem/Platformer

### *Feature Detection (group project)*

Detecting edges and corners in an image.  
gitlab.com/filipzdelar/feature-detection

## Development Skills

### *Programming*

- |              |        |        |
|--------------|--------|--------|
| ○ Python     | ○ C++  | ○ C#   |
| ○ JavaScript | ○ R    | ○ Java |
| ○ C          | ○ Bash |        |

### *Tools and Technologies*

- |           |                    |            |
|-----------|--------------------|------------|
| ○ SQL     | ○ TensorFlow/Keras | ○ Docker   |
| ○ git     | ○ HTML             | ○ CSS/Sass |
| ○ Node.js | ○ React.js         | ○ Next.js  |