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Uroš Milovanović

About Me Data science student from Serbia. Currently pursuing a bachelor's degree from University of Novi Sad and managing multiple game servers(Minecraft, TF2). Also participate in various software engineering events(Internships, Hackathons, Projects). My primary interests: machine learning, linux server administration and web development.

Education

2017 - 2021, University of Novi Sad - Faculty of Technical Sciences
Information Engineering

2013 - 2017, ETŠ Mihajlo Pupin (Novi Sad)
Multimedia

Experience

June 2019 - November 2019, *Intern Software Engineer,* **Typhoon HIL**
- Worked on a framework that evaluates hackathon solutions.
- Cleand datasets used in the hackathon.

Projects & Hackatons

Python Hackaton
Smart Energy Management Solution - 2 day Hackaton Challenge.
Built a TensorFlow Time-Series Model for predicting how much solar power will be produced in a day.

JunctionX Hackaton
Tesco waste managment challenge.
Worked on an app that classifies food and findes near by charities that accept food donations.

Personal Website - urosmilovanovic.com
My personal website built with Next.js.
gitlab.com/urkem/personal_website

Video Game
A platformer made in unity.
github.com/Urkem/Platformer

Feature Detection (group project)
Detecting edges and corners in an image.
gitlab.com/filipzdelar/feature-detection

Development Skills

Programming
- Python
- JavaScript
- C
- C++
- Bash
- C#
- Java

Tools and Technologies
- SQL
- git
- Node.js
- TensorFlow/Keras
- HTML
- React
- Docker
- CSS/Sass
- Next.js