**getMagijaTest:**

**Severity: Critical**

**Environment Info**

**Date & Name of the Reporter:**  25.06.2019, Uroš Riznić

**Operating System: Windows 7**

**Software environment: IntelliJ IDEA 2018.3.5 IU 183.5912.21, JUnit 5.4.2**

**Description:**

**Reproducible: yes (100%)**

**Test id: 3**

**Procedure: (describe steps how to reproduce error)**

1. **Create array magija, and add new magij in that array,**
2. **Create object Igrac, who uses magija,**
3. **Call method getMagija and see if it returns actual array**

**Description of error:**

**Method getMagija does not returns correct list, instead it returns empty list.**

**Problem might be in constructor or getter method.**

**Expected result:**

**expected: [videoigra.Magija@753432a2]**

**was: [ ]**

**Comments:**

Check the semantics of the formula or switch statement in **getMagija** as the problem is most likely coming from those parts.