



# **Cristian Ursan**

Nationality: Romanian Date of birth: 06/07/1999

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### **ABOUT ME**

My name is Ursan Cristian, I am a graduate in geodetic engineering, and currently, I am a student at the Software Development Academy in the Python Software Developer course. I am a persistent person, attentive to details, with a strong desire to learn and develop both personally and professionally. I think I can provide maximum contribution to achieving goals within a team or individually.

In the Python Software Developer course, I sought to improve my programming skills and explore the fascinating field of software development. I enjoy tackling complex projects and finding creative solutions to technical problems. I am confident that I have gained a diverse set of skills that will enable me to contribute significantly to any software development team.

I believe that every challenge presents an opportunity for growth, and I am eager to contribute to the success of the team or project I engage with. With a proactive and dedicated approach, I intend to bring my enthusiasm for learning and innovation to every aspect of my work.

### **EDUCATION AND TRAINING**

### **Software Developer**

Software Development Academy [ 27/08/2023 - Current ]

City: Remote

Country: Romania

Website: https://sdacademy.ro/

### **Master's Degree in Monitoring and Cadastre Systems**

**The Faculty of Forestry and Land Survey, USAMV Cluj** [ 15/07/2023 - Current ]

City: Cluj-Napoca Country: Romania

# **Bachelor's degree in Geodetic Engineering**

The Faculty of Forestry and Land Survey, USAMV Cluj [ 29/09/2019 - 06/07/2023 ]

City: Cluj-Napoca Country: Romania

#### **Tourism Technician Certificate**

**Economic College Iulian Pop** [ 09/09/2016 - 01/07/2019 ]

City: Cluj-Napoca Country: Romania

# **Baccalaureate Degree**

**Economic College Iulian Pop** [ 09/09/2016 - 01/07/2019 ]

City: Cluj-Napoca Country: Romania

## **PROJECTS**

# Pathfinding Algorithm Vizualizator (Djikstra)

A project made for better understanding of algorithms concepts. This project was made using Python with Pygame and Tkinter libraries

Link: https://github.com/UrsanCristian/Pathfinding\_Algorithm\_Visualization

### **Interactive Drums Website**

This project represents a homework of the Web Development Course, where i learned how to make an interactive website and how to work with audio files to implement sound effects into the project.

Link: https://github.com/UrsanCristian/Drum-kit

### **Dice Roll Game**

A Dice Rolling game that gives random values to each dice and identifies the winner. A project that helped me to check my beginer JavaScript skills.

Link: https://ursancristian.github.io/dice-game/

# **TinDog Webpage**

This project represents a homework of the Web Development Course. All the assets like pictures and text were given. The task was to create a funny version of tinder for dogs 

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### **Tic Tac Toe Game**

This project was one of my first python projects. I applied most of the basic python concepts that I learned at SDA courses. Also I used PyTest for unit testing my code.

Link: https://github.com/UrsanCristian/tic-tac-toe

### LANGUAGE SKILLS

Mother tongue(s): Romanian

Other language(s):

**English** Russian

LISTENING C1 READING C1 WRITING C1 LISTENING C2 READING C2 WRITING C1

SPOKEN PRODUCTION C1 SPOKEN INTERACTION C1 SPOKEN PRODUCTION C1 SPOKEN INTERACTION C2

Levels: A1 and A2: Basic user; B1 and B2: Independent user; C1 and C2: Proficient user

### **DIGITAL SKILLS**

Microsoft Office package: Microsoft Word, Excel, PowerPoint, Access / GIS software: ArcGIS, QGIS / Autodesk AutoCAD (2006/2017) / Google Services (Google maps, Google photo, Google drive) / Social Media / Video Conferencing (Zoom, Teams, Skype, Webex) - Advanced / Python / PyTest/ PyCharm Framework / Begginer JavaScript for WebDevelopment / Bootstrap / HTML / CSS / VS Code / PyCharm / Git, GitHub / OOP (Python)

# **DRIVING LICENCE**

**Driving Licence:** B