

Chapter-9 Single Thread

Upcode Software
Engineer Team



CONTENT

1. Concurrency Models and Distributed System Similarities
2. Thinking about performance
3. Amdahl's law
4. Cost introduced by threads
5. Reducing lock contention
6. Solution
7. Reference











Reference

1. Java Concurrency book.
2. Concurrency-vs-[parallelism](#)
3. [Java-concurrency](#)
4. [amdahls-law-and-its-proof](#)
5. Admahls [law](#)
6. [CUDA](#)



Thank you!

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