



# URVASHI KOKATE

UX Designer who believes in designing usable and elegant experiences for its users !

☎ +1 (585)-957-3786

✉ [urvashikokate23@gmail.com](mailto:urvashikokate23@gmail.com)

🌐 [linkedin.com/in/urvashikokate](https://www.linkedin.com/in/urvashikokate)

🌐 [urvashikokate.com](https://urvashikokate.com)

## EXPERIENCE

---

### UI Design Intern

Jan 2018 - May 2018

#### Eloquent Techart India Pvt Ltd

Mumbai, India

- Designed mobile application features based on client needs.
- Created wireframes and low to high fidelity prototypes for mobile applications using Adobe XD. Refined low fidelity prototypes based on client feedback and changing requirements.
- Collaborated with developers for design specifications and assets.
- Projects: 1) Mobile Application for doctors to keep track of appointments and scan prescriptions. 2) Mobile Application for fishermen to track their expenses and employee share.

## PROJECTS

---

### Usability Evaluation [Wegmans Mobile App]

Feb 2020 - May 2020

- Conducted Heuristic Evaluation and Remote Usability Test on Wegman's Android and iOS mobile application (Curbside module).
- Reported usability issues with respect to heuristics and user testing.
- Provided design recommendations to improve the user experience of most frequently used functions of the applications.

### RIT Event Finder Mobile Application Design

Sept 2019 - Nov 2019

- Designed a mobile application for RIT students and staff to explore and attend events happening on campus, to replace the multiple platforms and applications that exist currently.
- Conducted user interviews with 12 participants and analysed data with Affinity Diagramming. Derived the core functionalities of the application using user personas. Ideated on it using context scenarios and wireframes.

### Cafeteria Automation System

Jan 2019 - April 2019

- Designed and developed an android mobile application using User-Centered design method for students to order food online from the college cafeteria.
- Conducted field studies and user interviews to evaluate the current system and the experience of users in ordering food in person from the cafeteria.
- Derived application features based on user needs. Ideated on user flow through sketches and wireframes.

## EDUCATION

---

Dec 2021 (Anticipated)

### MS - Human Computer Interaction

Rochester Institute of Technology

Rochester, NY

CGPA: 4.0 / 4.0

May 2019

### B.Tech - Computer Engineering

K.J. Somaiya College of Engineering

Mumbai, Maharashtra, India

GPA: 8.75 / 10.0

## SKILLS

---

### Design & Research

---

Wireframing

Rapid Prototyping

Interaction Design

Design Systems

Mobile interface design

Responsive Web Design

Usability Testing

Personas and Story boarding

Affinity Diagramming

Information Architecture

Contextual Inquiry

Heuristic Evaluation

### Tech

---

Adobe XD / Adobe Illustrator

Webflow

HTML5 / CSS3

Figma

Invision

Sketch

Android Studio

Miro