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# **EXPERIENCE**

Jan 2018 - May 2018

### UI/UX Design Intern - Eloquent Techart Pvt Ltd.

- Designed a Utility App for Doctors to keep track of appointments and scan prescriptions.
- Designed a Utility App for Fishermen to track their expenses and employee shares.

# **ACADEMIC PROJECTS**

Jan 2020 - May 2020

## Usability Evaluation [Wegman's Curbside Pickup App]

- Conducted Heuristic Evaluation and Usability Test on Wegman's Android and iOS mobile application (Curbside module).
- Reported potential usability issues with design recommendations.
- Deliverables: Heuristic Evaluation report, Test Plan, Pilot Test Summary report, Usability Test report
- O Aug 2019 Dec 2019

### **RIT Event Finder Application Design**

- Designed an application for RIT students and staff to find and attend events happening on campus, to replace the multiple platforms and applications that exist currently.
- Methodology: Contextual Inquiry, Affinity Diagrams, Persona Building, Context Scenarios, Lo-Fi Prototype, Hi-Fi Prototype
- Tools: Pen and Paper, WordPress, Google Shared Drive, Google Docs, Adobe XD, Invision
- Aug 2019 Dec 2019

# Case Study [Earphones/Headphones Usage]

- Research Question: Does the type of situation you are in influence the selection of earphones/headphones you wear?
- Methodology: Ethnographic Research, Interviews, Persona Building, Story Boarding
- Ully 2018 April 2019

### **Cafeteria Automation System**

- Developed an Android application for students and faculty to order food online from college cafeteria.
- Individually created the high-fidelity prototype of the application using Adobe XD.
- Contributed towards developing the frontend in Android Studio.

# **EDUCATION**

2019 - 2021 (Anticipated)

### **MS Human Computer Interaction**

Rochester Institute of Technology Rochester , NY

Information & Interaction Design, Research Methods, Foundations of HCI, Usability Testing, Statistics, Mobile Application Development

CGPA: 4.0/4.0

2015 - 2019

## **B.Tech Computer Engineering**

K. J. Somaiya College Of Engineering Mumbai, India

Fundamentals of Computer Programming, Human Machine Interaction, Web Technology, Internet of Things, Artificial Intelligence

CGPA: 8.75/10.0

# **SKILLS**

#### Design

Wireframing Persona Building
Rapid Prototyping Interaction Design
Story Boarding Lo-fi / Hi-fi Prototyping

#### Research

Heuristic Evaluation Contextual Inquiry
User Interviews Statistical Analysis
Survey Design Affinity Diagramming
Usability Testing Ethnographic Research

#### **Technical**

Adobe XD HTML / CSS
Adobe Illustrator Kotlin
Figma Android XML